Hyperscale Firewall Guide

FortiOS 7.4.11

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February 20, 2026
FortiOS 7.4.11 Hyperscale Firewall Guide
01-7411-688354-20260220

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Change log

Date	Change description
February 20, 2026	Corrections to the Overload IP pools mapped address example calculations in Dynamic SNAT with different IP pool types on page 38.
February 19, 2026	Added more information about restrictions on the interfaces you can use as the FGCP HA hardware session synchronization interface, see Configuring FGCP HA hardware session synchronization.
January 28, 2026	FortiOS 7.6.6 document release.
January 26, 2026	FortiOS 7.4.11 document release.
January 15, 2026	FortiOS 7.4.10 document release.
October 3, 2025	The following information about hyperscale FortiOS and asymmetric sessions added to Hyperscale firewall 7.4.11 incompatibilities and limitations. • In an FGSP configuration, if FGSP session synchronization is enabled, software sessions can support asymmetric session paths. To support asymmetric session paths, each FGSP cluster member synchronizes session state changes to other peers in the FGSP cluster. This configuration is not recommended because FGSP session synchronization can cause overall performance reduction. • Asymmetric session paths are not supported for hardware sessions.
September 25, 2025	FortiOS 7.4.9 document release.
August 14, 2025	Added more information about how hyperscale deny log messages are sent to NetFlow or syslog servers and not to FortiAnalyzer, see Hardware logging on page 62.
May 27, 2025	FortiOS 7.4.8 document release.
January 21, 2025	FortiOS 7.4.7 document release.
December 31, 2024	Added more information about NP7 performance monitoring: • Hyperscale sessions dashboard widget (NP7 performance monitoring) on page 28. • Diagnose npu np7 pmon for NP7 performance monitoring on page 102.
December 12, 2024	FortiOS 7.4.6 document release.
October 29, 2024	Multicast logging is renamed multicast-mode logging.
October 15, 2024	A new version of the hyperscale firewall policy engine was added to FortiOS 7.4.3 and 7.6.0. This new version is intended to resolve issues that cause the limitations described in Hyperscale firewall policy engine limitations and mechanics on page 58. So these limitations may no longer apply. This new versions is relatively new and more testing needs to be done to determine if there are new limitations. The limitation of 15,000 policies per hyperscale VDOM has not been changed.

Date	Change description
October 10, 2024	Changes to Hyperscale firewall policy engine limitations and mechanics on page 58. Moved the former section "CGN resource allocation firewall policy source and destination address limits" to Per hyperscale policy limits on page 59. The number of firewall policies that can be added to a Hyperscale firewall VDOM is limited to 15,000. For more information, see About the 15,000 policy per hyperscale VDOM limit on page 59. Hyperscale firewall VDOMs do not support the FortiOS Internet Service Database (ISDB), IP Reputation Database (IRDB), and IP Definitions Database (IPDB) features, see Hyperscale firewall 7.4.11 incompatibilities and limitations on page 16.
September 17, 2024	FortiOS 7.4.5 document release.
September 9, 2024	New section: Overload PBA resource quota limitation on page 58.
August 23, 2024	If your FortiGate has multiple NP7 processors, depending on whether or not you are enabling EIF in hyperscale firewall policies, you may want to use the `nss-threads-option` of the `config system npu` command to optimize performance, see nss-threads-option {4T-EIF | 4T-NOEIF | 2T} on page 120. You should not operate DoS protection in monitor mode on a FortiGate licensed for hyperscale firewall, for more information in this limitation, see Hyperscale firewall 7.4.11 incompatibilities and limitations on page 16.
July 18, 2024	Added more information about limitations of the `diagnose sys npu-session list` command output when host logging is enabled, see Displaying information about NP7 hyperscale firewall hardware sessions on page 104.
July 3, 2024	More corrections to the information in this document about ALG support.
June 28, 2024	Removed incorrect information about ALG support requiring `hash-config` set to `src-ip`.
June 26, 2024	New section: Overload PBA port-reuse limitation for traffic between a single source and destination IP address on page 57. Changes to Recommended NP7 traffic distribution for optimal CGNAT performance on page 85.
May 31, 2024	Corrections to SNMP information in Hyperscale firewall policy MIB fields on page 87. Removed content about SNMP queries for NAT46 and NAT64 policy statistics, since SNMP fields for NAT46 and NAT64 policies have been removed from the Fortinet MIB. If you have set up a threat feed as the source or destination address in a hyperscale firewall policy, you cannot enable the corresponding address negate option (`dstaddr-negate` or `srcaddr-negate`), see Adding IP address threat feeds to hyperscale firewall policies on page 92.
May 29, 2024	Corrected information about firewall VIP support for hyperscale firewall VDOMs in Hyperscale firewall 7.4.11 incompatibilities and limitations on page 16.
May15, 2024	FortiOS 7.4.4 document release.
April 12, 2024	New section Configuring NP7 processors on page 113 describes all of the options of the `config system npu` command available on FortiGates licensed for Hyperscale firewall.

Date	Change description
March 20, 2024	Changes to Recommended NP7 traffic distribution for optimal CGNAT performance on page 85. New section Carrier-Grade NAT Architecture Guide on page 18. Per-session hardware logging is not compatible with session-count DoS anomalies, see Hyperscale firewall 7.4.11 incompatibilities and limitations on page 16 for more information.
March 12, 2024	New section: Removing the hyperscale firewall license on page 30.
February 8, 2024	FortiOS 7.4.3 document release.
January 5, 2024	Improvements to the information in the following sections to add more details and make the available information more accessible: • Hardware accelerated Carrier Grade NAT on page 31. • Hardware logging on page 62.
December 20, 2023	FortiOS 7.4.2 document release.
August 31,2023	FortiOS 7.4.1 document release.
August 21, 2023	New section: Hyperscale and standard FortiOS CGNAT feature comparison on page 31.
June 28, 2023	Added information about hardware logging sending multiple session start log messages if `log-processor` is set to `hardware` and `log-mode` is set to `per-session` to Hyperscale firewall 7.4.11 incompatibilities and limitations on page 16.
May 11,2023	FortiOS 7.4.0 document release.

What's new

This section describes new Hyperscale firewall features for FortiOS 7.4 releases.

What's new for hyperscale firewall for FortiOS 7.4.11

FortiOS 7.4.11 includes the resolved issues described in the FortiOS 7.4.11 Release Notes.

Upgrading hyperscale firewall features to FortiOS 7.4.11

If your FortiGate is currently running FortiOS firmware and is licensed for hyperscale firewall features, you can follow a normal firmware upgrade process to upgrade to FortiOS 7.4.11.

If you are currently operating a FortiGate with NP7 processors without a hyperscale firewall license, you can use the upgrade path to upgrade to FortiOS 7.4.11. Once you have upgraded to 7.4.11 you can activate your hyperscale firewall license and set up your hyperscale firewall configuration.

What's new for hyperscale firewall for FortiOS 7.4.10

FortiOS 7.4.10 includes the special notices, changes in default behavior, and new features or enhancements described in the FortiOS 7.4.10 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.9

FortiOS 7.4.9 includes the special notices and new features or enhancements described in the FortiOS 7.4.9 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.8

FortiOS 7.4.8 includes the special notices and new features or enhancements described in the FortiOS 7.4.8 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.7

FortiOS 7.4.7 includes the special notices and new features or enhancements described in the FortiOS 7.4.7 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.6

FortiOS 7.4.6 includes the special notices and new features or enhancements described in the FortiOS 7.4.6 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.5

This section lists the new hyperscale firewall features added to FortiOS 7.4.5.

- New `config system npu` options to control the rate at which NP7 processors generate ICMPv4 and ICMPv6 error packets, see config icmp-error-rate-ctrl on page 130.

```
config system npu
   config icmp-error-rate-ctrl
      set icmpv4-error-rate-limit {disable | enable}
      set icmpv4-error-rate <packets-per-second>
      set icmpv4-error-bucket-size <token-bucket-size>
      set icmpv6-error-rate-limit {disable | enable}
      set icmpv6-error-rate <packets-per-second>
      set icmpv6-error-bucket-size <token-bucket-size>
   end
```

What's new for hyperscale firewall for FortiOS 7.4.4

This section lists the new hyperscale firewall features added to FortiOS 7.4.4.

- On a FortiGate with hyperscale firewall enabled, using the `tcp-timeout-profile` or `udp-timeout-profile` options of the `config system npu` command to create TCP or UDP timer profiles and then add them to hyperscale firewall policies using the `tcp-timeout-pid` or `udp-timeout-pid` firewall policy options may not work as intended.

  In FortiOS 7.4.4 `tcp-timeout-profile` and `udp-timeout-profile` are now hidden and Fortinet recommends using `config system global` options such as the following to set TCP and UDP timers:

```
set early-tcp-npu-session
set reset-sessionless-tcp
set tcp-halfclose-timer
set tcp-halfopen-timer
set tcp-option
set tcp-rst-timer
set tcp-timewait-timer
set udp-idle-timer
```

  If you have used `tcp-timeout-pid` or `udp-timeout-pid` to add profiles to hyperscale firewall policies, this configuration will still work the same after upgrading to FortiOS 7.4.4 and the profiles that you have added will still be there, but all this configuration will be hidden. To stop using these TCP timeout profiles you can unset the `tcp-timeout-pid` or `udp-timeout-pid` firewall policy options.
- The new FortiOS 7.4.4 PBA NAT interim logging feature is not supported for CGNAT IP pools.
- New option to configure how NP7 processors respond to SCTP checksum errors, see config fp-anomaly on page 133.

```
config system npu
   config np-anomaly
      set sctp-csum-err {allow | drop | trap-to-host}
   end
```

What's new for hyperscale firewall for FortiOS 7.4.3

FortiOS 7.4.3 includes the special notices, changes in CLI, changes in default behavior, changes in table size, and new features or enhancements described in the FortiOS 7.4.3 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.2

This section lists the new hyperscale firewall features added to FortiOS 7.4.2.

- Adjustments to how names for normal VDOMs and hyperscale firewall VDOM names are handled, see the second note in the section Creating hyperscale firewall VDOMs on page 19.
- Hyperscale hardware logging includes the following improvements or new features (see Configuring hardware logging on page 63 for details):
  - NetFlow V9 is now supported for hyperscale VDOM software session logging.
  - New `enforce-seq-order` hardware logging option to enable or disable sending hyperscale VDOM software session logs to NetFlow servers in order by sequence number.
  - New `log-transport` log server option to allow hyperscale host hardware logging to support syslog over TCP.
  - You can select the log processor or log module (hardware or host) from the GUI. see Configuring hardware logging on page 63.
- You can add IPv4 or IPv6 IP Address Threat Feeds to hyperscale firewall policies as source or destination addresses, see Adding IP address threat feeds to hyperscale firewall policies on page 92.
- You can change the PBA and SPA port selection modes, see pba-port-select-mode {random | direct} on page 120 and spa-port-select-mode {random | direct} on page 119.
- If your FortiGate has multiple NP7 processors, depending on whether or not you are enabling EIF in hyperscale firewall policies, you may want to use the `nss-threads-option` of the `config system npu` command to optimize performance, see nss-threads-option {4T-EIF | 4T-NOEIF | 2T} on page 120.

What's new for hyperscale firewall for FortiOS 7.4.1

FortiOS 7.4.1 includes the changes in CLI, changes in GUI behavior, changes in default behavior, changes in default values, changes in table size, and new features or enhancements described in the FortiOS 7.4.1 Release Notes.

What's new for hyperscale firewall for FortiOS 7.4.0

This section lists the new hyperscale firewall features added to FortiOS 7.4.0.

- On FortiGates licensed for hyperscale firewall features, the `config system setting` options `nat46-force-ipv4-packet-forwarding` and `nat64-force-ipv6-packet-forwarding` now also apply to NP7-offloaded traffic. The former `config system npu` option `nat46-force-ipv4-packet-forwarding` has been removed.
- The `policy-offload-level` option of the `config system npu` command has been removed. The policy offload level is set using the `policy-offload-level` option of the `config system settings` command; allowing you to configure the policy offload level separately for each VDOM. By default, `policy-offload-level` is set to `disable`. In any VDOM, you can change the `policy-offload-level` to `dos-offload`. To enable hyperscale firewall features in a hyperscale firewall VDOM, you set the `policy-offload-level` to `full-offload`. For more information, see Enabling hyperscale firewall features on page 21.

Getting started with hyperscale firewall features

This section provides an overview of FortiOS NP7 hyperscale firewall support. Hyperscale firewall features include:

- NP7 hardware session setup takes place entirely on the NP7 policy and NAT engine (called the Session Search Engine or SSE) without any involvement of the system bus or CPU. Hardware session setup is also called hardware policy offload.
- IPv4 and NAT64 firewall policies includes support for carrier-grade NAT (CGNAT) features.
- Hardware logging (syslog and IPFIX) offloads syslog or NetFlow messages for all offloaded sessions.
- Hardware session synchronization supports HA session sync for hyperscale firewall HA clusters.
- Hyperscale firewall features are enabled per VDOM.
  - Hyperscale firewall VDOMs only support hyperscale firewall policies.
  - Hyperscale firewall VDOMs do not support UTM or NGFW firewall features.
  - Hyperscale firewall VDOMs do not support Central NAT.
  - You must use a special naming convention when creating a hyperscale firewall VDOM, see Creating hyperscale firewall VDOMs on page 19 for details.

Hyperscale firewall 7.4.11 incompatibilities and limitations

Hyperscale firewall for FortiOS 7.4.11 has the following limitations and incompatibilities with FortiOS features:

- Proxy or flow based inspection is not supported. You cannot include security profiles in hyperscale firewall policies.
- Single-sign-on authentication including FSSO and RSSO is not supported. Other types of authentication are supported.
- IPsec VPN is not supported. You cannot create hyperscale firewall policies where one of the interfaces is an IPsec VPN interface.
- The number of firewall policies that can be added to a Hyperscale firewall VDOM is limited to 15,000. For more information, see About the 15,000 policy per hyperscale VDOM limit on page 59.
- Hyperscale firewall VDOMs do not support Central NAT.
- Hyperscale firewall VDOMs do not support Policy-based NGFW Mode.
- Hyperscale firewall VDOMs must be NAT mode VDOMs. Hyperscale firewall features are not supported for transparent mode VDOMs.
- Hyperscale firewall VDOMs do not support traffic shaping policies or profiles. Only outbandwidth traffic shaping is supported for hyperscale firewall VDOMs.

- Hyperscale firewall VDOMs do not support the FortiOS Internet Service Database (ISDB), IP Reputation Database (IRDB), and IP Definitions Database (IPDB) features.
- Traffic shaping with queuing using the NP7 QTM module is not compatible with carrier-grade NAT and hyperscale firewall features. See NP7 traffic shaping.
- Traffic that requires session helpers or ALGs is processed by the CPU and not by NP7 processors (for example, FTP, TFTP, SIP, MGCP, H.323, PPTP, L2TP, ICMP Error/IP-options, PMAP, TNS, DCE-RPC, RAS, and RSH). For more information, see ALG/Session Helper Support.
- Active-Active FGCP HA does not support HA hardware session synchronization. Active-passive FGCP HA, FGSP, and virtual clustering do support HA hardware session synchronization.
- In an FGSP configuration, if FGSP session synchronization is enabled, software sessions can support asymmetric session paths. To support asymmetric session paths, each FGSP cluster member synchronizes session state changes to other peers in the FGSP cluster. This configuration is not recommended because FGSP session synchronization can cause overall performance reduction.
- Asymmetric session paths are not supported for hardware sessions.
- ECMP usage-based load balancing is not supported. Traffic is not directed to routes with lower spillover-thresholds.
- Interface device identification should not be enabled on interfaces that send or receive hyperscale firewall traffic.
- The `proxy` action is not supported for DoS policy anomalies when your FortiGate is licensed for hyperscale firewall features. When you activate a hyperscale firewall license, the `proxy` option is removed from the CLI of both hyperscale VDOMs and normal VDOMs.
- Access control list (ACL) policies added to a hyperscale firewall VDOM that is processing traffic may take longer than expected to become effective. During a transition period, traffic that should be blocked by the new ACL policy will be allowed.
- During normal operation, UDP sessions from protocols that use FortiOS session helpers are processed by the CPU. After an FGCP HA failover, when the UDP session helper sessions are re-established, they will not be identified as session helper sessions and instead will be offloaded to the NP7 processors.
- When operating an FGCP HA cluster with session synchronization enabled, some of the sessions accepted by an IPv4 or a NAT64 hyperscale firewall policy with an overload IP pool may not be synchronized to the secondary FortiGate. Some sessions are not synchronized because of resource conflicts and retries. The session loss rate depends on the percentage of resource retries during session setup. You can reduce the session loss by making sure the IP pool has as many IP addresses and ports as possible.
- If hardware logging is configured to send log messages directly from NP7 processors (`log-processor` is set to `hardware`) (also called log2hw) and the log server group is configured to send log messages at the start and end of each session (`log-mode` is set to `per-session`), hardware logging may send multiple session start log messages, each with a different start time. Creating multiple session start log messages is a limitation of NP7 processor hardware logging, caused by the NP7 processor creating extra session start messages if session updates occur. You can work around this issue by:
  - Setting `log-mode` to `per-session-ending`. This setting creates a single log message when the session ends. This log message records the time the session ended as well as the duration of the session. This information can be used to calculate the session start time.
  - Setting `log-processor` to `host` (also called log2host). Host hardware logging removes duplicate log start messages created by the NP7 processor. Host logging may reduce performance.
- Firewall virtual IP (VIP) features that are not supported by hyperscale firewall policies are no longer visible from the CLI or GUI when configuring IPv4 and IPV6 firewall VIPs in a hyperscale firewall VDOM.

Even though the `arp-reply` CLI option is not supported for IPv4 and IPv6 firewall VIPs, responding to ARP requests for IP addresses in a virtual IP is supported. What is not supported is using the `arp-reply` option to disable responding to an ARP request.

- Per-session hardware logging is not compatible with session-count DoS anomalies. When configuring hardware logging server groups, if `log-mode` is set to `per-session` you must delete any session-count DoS anomalies that you have been added to DoS policies. If not, for some processes resource usage can reach 100% and some processes might become stuck or crash.

  Rate-based DoS anomalies are compatible with `per-session` hardware logging. Session-count based DoS anomalies have `session` in their name (for example, `tcp_src_session` and `tcp_dst_session`). For information about DoS anomalies, see DoS policy.
- Because of how NP7 hyperscale hardware-based session setup logic works, you should not operate DoS protection in monitor mode (that is DoS policies with Action set to Monitor) on a FortiGate licensed for hyperscale firewall. You can enable monitor mode for debugging your DoS protection setup. But during normal operation, operating DoS protection in monitor mode can cause NP7 processors to become unresponsive when processing large amounts of traffic.
- PBA NAT interim logging is not supported for CGNAT IP pools.
- If you have set up a threat feed as the source or destination address in a hyperscale firewall policy, you cannot enable the corresponding address negate option (`dstaddr-negate` or `srcaddr-negate`).

Carrier-Grade NAT Architecture Guide

The Carrier-Grade NAT Architecture Guide provides technically-focused CGNAT solution details, guidance, and reference architecture for FortiOS Hyperscale CGNAT and Kernel CGNAT solutions. The guide includes detailed information on Kernel and Hyperscale CGNAT features, as well as information on hyperscale CGNAT hardware logging, The guide also includes a Reference Architectures section that provides more details about CGNAT architectures that can be deployed and to what extent the CGNAT service can be scaled with these architectures.

Applying the hyperscale firewall activation code or license key

To activate hyperscale firewall features for your FortiGate you must register your FortiGate and purchase a hyperscale firewall license for it. From the Fortinet Support website you can apply the hyperscale firewall license to the FortiGate and obtain your hyperscale firewall activation code or license key.

You can also obtain a hyperscale unregister key that you can use to disable hyperscale firewall features for your FortiGate. For more information, see Removing the hyperscale firewall license on page 30.

You can use the following command to apply your hyperscale firewall activation code or license key to activate hyperscale firewall features for your FortiGate:

```
execute hscalefw-license {<activation-code> | <license-key>}
```

After you enter this command, the FortiGate restarts with hyperscale firewall features available. Check the Licenses dashboard widget to verify that the FortiGate has been successfully licensed for hyperscale firewall features.

If you are operating an HA cluster, all FortiGates in the cluster must have a hyperscale firewall license.

You can also use the `get system status` command to verify that your hyperscale firewall license is enabled:

```
get system status
...
Hyperscale license: Enabled
...
end
```

You can now create hyperscale firewall configurations for your FortiGate. To apply hyperscale firewall features, your FortiGate must be operating in multi VDOM mode. You cannot use the root VDOM for hyperscale firewall features. Instead you must create new hyperscale firewall VDOMs for the traffic that you want to apply hyperscale firewall features to. You can also use the root VDOM for other traffic or create other VDOMs for other traffic.

The FortiGate hyperscale firewall license also includes an unregister license key. You can use the unregister license key to disable hyperscale firewall features by entering the following command:

```
execute hscalefw-license <unregister-license-key>
```

After entering the command the FortiGate restarts and hyperscale firewall features are no longer available. You can verify this from the Licenses dashboard widget or by using the `get system status` command.

Creating hyperscale firewall VDOMs

VDOMs in which you will be enabling hyperscale firewall features must be created with a special VDOM name that also includes a VDOM ID. The VDOM ID is used by FortiOS to create a kernel VDOM_ID for the VDOM that NP7 processors use to track hyperscale firewall sessions for that VDOM.

The number of hyperscale firewall VDOMs that you can create depends on your hyperscale firewall license and is controlled by the following configuration option:

```
config system global
   set hyper-scale-vdom-num <vdom-id-num>
end
```

By default `<vdom-id-num>` is set to the maximum number of hyperscale VDOMs that the FortiGate is licensed for. You can manually change the `<vdom-id-num>` if you want to limit the number of hyperscale VDOMs that can be created. The `<vdom-id-num>` range is 1 to 250.

Use the following syntax to create a hyperscale firewall VDOM:

```
config vdom
   edit <name>-hw<vdom-id>
end
```

Where:

`<name>` is a string that can contain any alphanumeric upper or lower case characters and the `-` and _ characters. The name cannot contain spaces and you should not use `-hw` in the name.

`<vdom-id>` a VDOM ID number in the range from 1 to `<vdom-id-num>`. For example, if your FortiGate is licensed for 250 hyperscale firewall VDOMs, if you haven't used the `hyper-scale-vdom-num` option to change the number of hyperscale firewall VDOMs, `<vdom-id>` can be from 1 to 250. Each hyperscale firewall VDOM must have a different `<vdom-id>`.

If you don't use the format `<name>-hw<vdom-id>` when creating a hyperscale firewall VDOM, the CLI blocks you from setting the `config system settings policy-offload-level` option to `full-offload`. So this VDOM, can't operate as a hyperscale VDOM.

The CLI blocks you from creating a VDOM with a `<vdom-id>` that is outside the configured VDOM ID range as configured by the `hyper-scale-vdom-num` option. So you can't use this name format to create a normal VDOM with a `<vdom-id>` that is outside the configured VDOM ID range.

If you create a VDOM using the `<name>-hw<vdom-id>` naming convention, if you do not enable `full-offload`, the VDOM can operate as a normal VDOM, however this configuration is not recommended.

When you add a new hyperscale firewall VDOM with a `<vdom-id>`, FortiOS calculates the kernel VDOM_ID using the following formula:

```
kernel VDOM_ID = 501 - <vdom-id>
```

If you include leading zeros in the `<vdom-id>`, the kernel removes them when creating the ID. So avoid using leading zeros in the `<vdom-id>` to keep from accidentally creating duplicate IDs.

The VDOM name, including the `<string>`, `-hw`, and `<vdom-id>` can include up to 11 characters. For example, the VDOM name `CGN-1-hw23` is valid but `CGN-1234-hw23` is too long.

When you create a new hyperscale firewall VDOM, the CLI displays an output line that includes the VDOM name followed by the kernel VDOM_ID. For example:

```
config vdom
   edit Test-hw150
   current vf=Test-hw150:351
```

In this example, the kernel VDOM_ID is 351.

Another example:

```
config vdom
   edit Test02-hw2
   current vf=Test02-hw2:499
```

In this example, the kernel VDOM_ID is 499.

When you create a VDOM from the CLI, the new hyperscale VDOM becomes the current VDOM. The new hyperscale firewall VDOM may not appear in the VDOM list on the GUI until you log out of the GUI and then log back in.

Enabling hyperscale firewall features

You must enter the following command in each hyperscale firewall VDOM that you have created to enable hyperscale firewall features for that VDOM:

```
config system settings
   set policy-offload-level full-offload
end
```

On a FortiGate-4800F or 4801F, in addition to enabling `full-offload` for the hyperscale firewall VDOM, you also need to assign an NP7 processor group to the hyperscale firewall VDOM:

```
config system settings
   set policy-offload-level full-offload
   set npu-group-id {0 | 1 | 2 | 3}
end
```

You need to assign the NP7 processor group before adding any interfaces to the hyperscale firewall VDOM. Assigning an NP7 processor group is required because of the NP7 configuration of the FortiGate 4800F and 4801F. For more information, see Assigning an NP7 processor group to a hyperscale firewall VDOM.

On a FortiGate 4800F or 4801F, hyperscale hardware logging can only send logs to interfaces in the same NP7 processor group as the NP7 processors that are handling the hyperscale sessions.

This means that hyperscale hardware logging servers must include a hyperscale firewall VDOM. This VDOM must be assigned the same NP7 processor group as the hyperscale firewall VDOM that is processing the hyperscale traffic being logged. This can be the same hyperscale VDOM or another hyperscale firewall VDOM that is assigned the same NP7 processor group. For more information, see NP7 processor groups and hyperscale hardware logging.

The following options are available for this command:

`disable` disable hyperscale firewall features and disable offloading DoS policy sessions to NP7 processors for this VDOM. All sessions are initiated by the CPU. Sessions that can be offloaded are sent to NP7 processors. This is the default setting.

`dos-offload` offload DoS policy sessions to NP7 processors for this VDOM. All other sessions are initiated by the CPU. Sessions that can be offloaded are sent to NP7 processors.

`full-offload` enable hyperscale firewall features for the current hyperscale firewall VDOM. This option is only available if the FortiGate is licensed for hyperscale firewall features. DoS policy sessions are also offloaded to NP7 processors. All other sessions are initiated by the CPU. Sessions that can be offloaded are sent to NP7 processors.

For more information about DoS policy hardware acceleration and how it varies depending on the policy offload level, see DoS policy hardware acceleration.

Hyperscale firewall GUI changes

A hyperscale firewall VDOM has the following GUI changes:

Firewall policies include hyperscale options

To add a hyperscale firewall policy, go to **Policy & Objects > Firewall Policy** and select **Create New** and configure the hyperscale firewall policy as required.

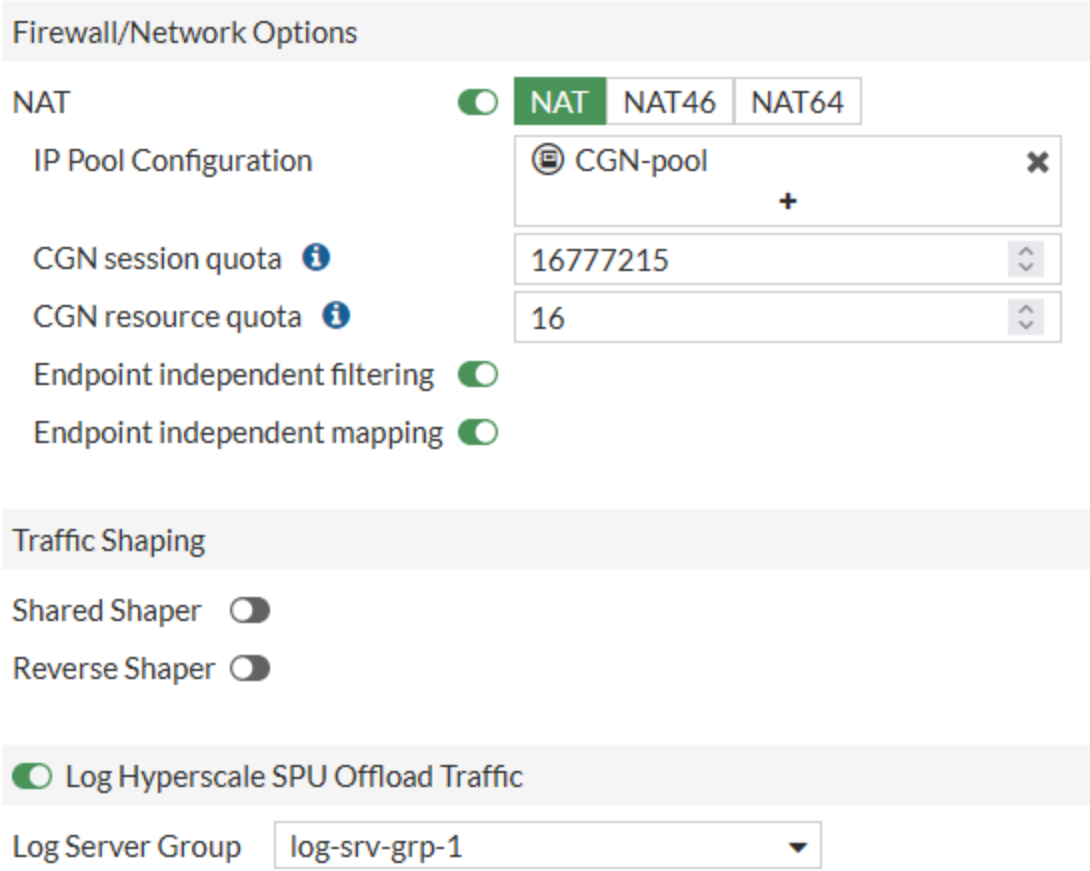
IPv4 and NAT64 NAT hyperscale firewall policies can include CGN resource allocation IP Pools and other CGN options.

You can select **Log Hyperscale SPU Offload Traffic** to enable hyperscale firewall logging for all of the traffic accepted by the policy that is offloaded to NP7 processors.

Firewall policies in Hyperscale VDOMs do not support UTM or NGFW features.

The number of firewall policies that can be added to a hyperscale firewall VDOM is limited to 15,000. For more information, see About the 15,000 policy per hyperscale VDOM limit on page 59.

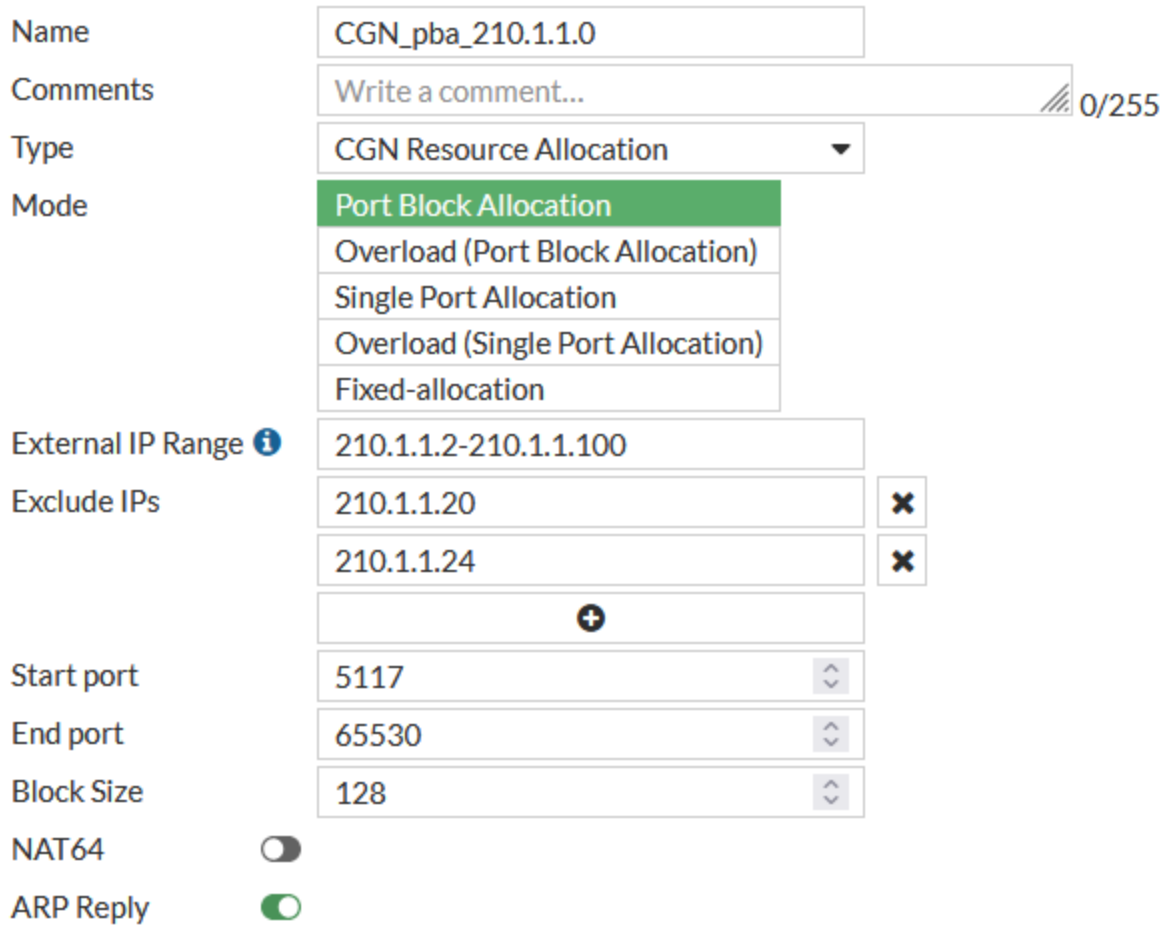
CGN and hardware logging options in a hyperscale firewall policy



IPv4 CGN resource allocation IP pools and groups

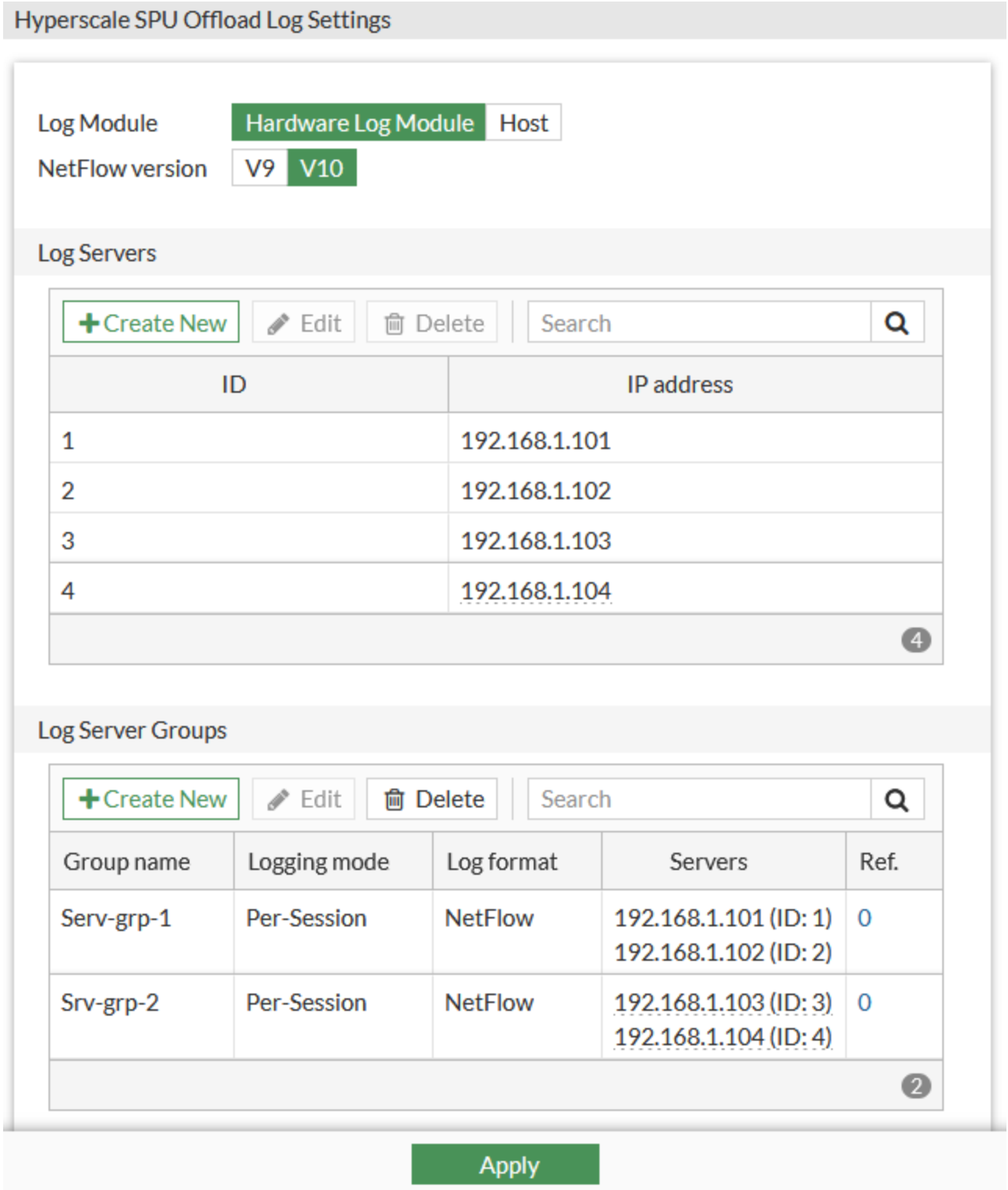
You can configure CGN resource allocation IP pools to add carrier grade NAT features to IPv4 or NAT64 hyperscale firewall policies. Go to **Policy & Objects > IP Pools**, select **Create New > IP Pool**, and set **IP Pool Type** to **IPv4 IP Pool**. Then set **Type** to **CGN Resource Allocation** and select a **Mode**.

You can also create CGN IP pool groups by going to **Create New > CGN IP Pool Group**.



Hyperscale hardware logging servers

You can set up multiple hyperscale hardware logging servers and add them to server groups. This is a global feature and all hyperscale VDOMs can use these globally configured servers. To configure hardware logging, from the Global GUI, go to **Log & Report > Hyperscale SPU Offload Log Settings**.



Hyperscale firewall CLI changes

The following hyperscale firewall CLI commands are available:

Enable hyperscale firewall features

Use the following command to enable hyperscale firewall features for a hyperscale firewall VDOM:

```
config system settings
   set policy-offload-level full-offload
end
```

Special hyperscale firewall VDOM naming convention

VDOMs in which you will be enabling hyperscale firewall features must be created with a special VDOM name that also includes a VDOM ID number.

The following option can be used to set the VDOM ID range:

```
config system global
   set hyper-scale-vdom-num
end
```

By default this option is set to 250, allowing you to configure up to 250 hyperscale firewall VDOMs by setting the VDOM in the range of 1 to 250.

Use the following syntax to create a hyperscale firewall VDOM from the global CLI:

```
config vdom
   edit <string>-hw<vdom-id>
```

For information about how to name hyperscale firewall VDOMs, see Creating hyperscale firewall VDOMs on page 19.

Firewall policies include hyperscale options

For any firewall policy in a hyperscale firewall VDOM, you can use the `cgn-log-server-grp` option to enable hyperscale firewall logging for all of the traffic accepted by the policy that is offloaded to NP7 processors.

The number of firewall policies that can be added to a hyperscale firewall VDOM is limited to 15,000. For more information, see About the 15,000 policy per hyperscale VDOM limit on page 59.

IPv4 and NAT64 NAT hyperscale firewall policies can include the following CGN resource allocation options. You can also add CGN resource allocation IP pools to these policies.

```
config firewall policy
   edit 1
      set cgn-session-quota <quota>
      set cgn-resource-quota <quots>
      set cgn-eif {disable | enable}
      set cgn-eim {disable | enable}
   end
```

Firewall policies in Hyperscale VDOMs do not support UTM or NGFW features.

CGN Resource allocation IP pools

You can use the following command to configure CGN Resource allocation IP pools:

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
      set startip <ip>
      set endip <ip>
      set arp-reply {disable | enable}
      set arp-intf <interface-name>
      set cgn-spa {disable | enable}
      set cgn-overload {disable | enable}
      set cgn-fixedalloc {disable | enable}
      set cgn-block-size <number-of-ports>
      set cgn-client-startip <ip>
      set cgn-client-endip <ip>
      set cgn-port-start <port>
      set cgn-port-end <port>
      set utilization-alarm-raise <usage-threshold>
      set utilization-alarm-clear <usage-threshold>
   end
```

CGN Resource allocation IP pool groups

You can use the following command to create CGN Resource Allocation IP pool groups:

```
config firewall ippool_grp
   edit <name>
      set member <cgn-ippool> ...
   end
```

Hardware logging

The following hardware logging commands are available:

```
config log npu-server
   set log-processor {hardware | host}
   set log-processing {may-drop | no-drop}
   set netflow-ver {v9 | v10}
   set enforce-seq-order {disable | enable}
   set syslog-facility <facility>
   set syslog-severity <severity>
      config server-info
         edit <index>
            set vdom <name>
            set ip-family {v4 | v6}
            set log-transport {tcp | udp}
            set ipv4-server <ipv4-address>
            set ipv6-server <ipv6-address>
            set source-port <port-number>
            set dest-port <port-number>
            set template-tx-timeout <timeout>
         end
```

```
config server-group
   edit <group-name>
      set log-mode {per-session | per-nat-mapping | per-session-ending}
      set log-format {netflow | syslog}
      set log-tx-mode {roundrobin | multicast}
      set sw-log-flags {tcp-udp-only | enable-all-log | disable-all-log}
      set log-user-info {disable | enable}
      set log-gen-event {disable | enable}
      set server-number <number>
      set server-start-id <number>
   end
```

Hyperscale firewall inter-VDOM link acceleration

You apply NP7 acceleration to inter-VDOM link traffic by creating inter-VDOM links with the `type` set to `npupair`. For example:

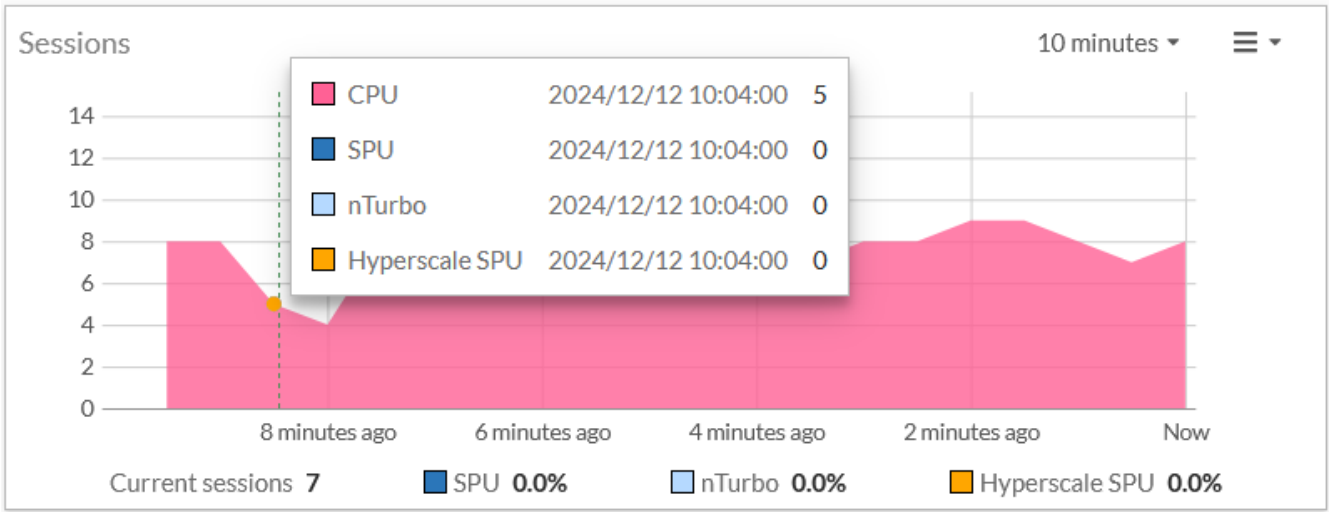
```
config system vdom-link
   edit <name>
      set type npupair
   end
```

More options available for the config system npu command

FortiGates licensed for hyperscale firewall features have more `config system npu` command options than FortiGates with NP7 processors that are not licensed for hyperscale firewall features. For information about all of the `config system npu` command options available on a FortiGate with hyperscale firewall features, see Configuring NP7 processors on page 113.

Hyperscale sessions dashboard widget (NP7 performance monitoring)

On a FortiGate with a hyperscale firewall license, the Sessions dashboard widget shows Hyperscale sessions as well as CPU, offloaded SPU and nTurbo sessions. **Current sessions** shows the total number of sessions, **CPU** shows the percent of sessions handled by the CPU, **SPU** shows the percentage of these sessions that are SPU sessions, and **Nturbo** shows the percentage that are nTurbo sessions. **Hyperscale SPU** shows the percentage of the total sessions that are hyperscale firewall sessions.



Hyperscale, SPU, and NTurbo sessions are displayed on the dashboard widget if NP7 per-session accounting is enabled. By default NP7 per-session accounting is enabled for all traffic accepted by firewall policies that have traffic logging enabled. You can use the following command to disable NP7 per-session accounting or enable per-session accounting for all traffic offloaded by NP7 processors.

```
config system npu
   set per-session-accounting {disable | enable | traffic-log-only}
end
```

`enable` enables per-session accounting for all traffic offloaded by NP7 processors.

`disable` turns off per-session accounting.

`traffic-log-only` (the default) turns on NP7 per-session accounting for traffic accepted by firewall policies that have traffic logging enabled.

Enabling per-session accounting can affect NP7 offloading performance.

Enabling or disabling per-policy accounting for hyperscale firewall traffic

Per-policy accounting records hit counts for packets accepted or denied by hyperscale firewall policies and makes this information available from the firewall policy GUI and from the CLI.

Per-policy accounting for hyperscale firewall policies can reduce hyperscale firewall performance.You can use the following command to enable or disable hyperscale firewall per-policy accounting for all hyperscale traffic:

```
config system npu
   set per-policy-accounting {disable | enable}
end
```

Per-policy accounting is disabled by default. When per-policy accounting is enabled, you can see hyperscale firewall policy hit counts on the GUI and CLI. If you disable per-policy-accouting for hyperscale firewall traffic, FortiOS will not collect hit count information for traffic accepted or denied by hyperscale firewall policies.

Enabling or disabling per-policy accounting deletes all current sessions, disrupting traffic. Changing the per-policy accounting configuration should only be done during a quiet period.

Removing the hyperscale firewall license

The FortiGate hyperscale firewall license also includes a Hyperscale Unregister Key. If you want to remove the hyperscale firewall license from your FortiGate to disable hyperscale firewall features, you can download the unregister key from the from the Fortinet Support website.

You can use following command to remove the hyperscale firewall license and disable hyperscale firewall features:

```
execute hscalefw-license <hyperscale-unregister-key>
```

After entering the command the FortiGate restarts and hyperscale firewall features are no longer available. You can verify this from the Licenses dashboard widget or by using the `get system status` command.

Hardware accelerated Carrier Grade NAT

Hyperscale firewall Carrier Grade NAT (CGN) features can be used to accelerate dynamic SNAT resource management for IPv4 and NAT64 traffic. Using carrier grade NAT features, FortiOS is capable of managing SNAT resources for complex networks containing large numbers of devices with private IPv4 addresses. Hyperscale CGN uses an enhanced implementation of FortiOS IP Pools to apply these CGN resource management features to traffic as it passes through the FortiGate.

For information about FortiOS IP pools, see Dynamic SNAT.

Start a hyperscale firewall carrier grade NAT configuration by creating one or more CGN resource allocation IP pools. These IP pools are variations on an overload IP pool that define how the firewall manages source addresses and source ports. Then you create a hyperscale firewall policy and add the CGN resource allocation IP pools to the firewall policy.

If you add multiple CGN resource allocation IP pools to a hyperscale firewall policy, the IP pools must all have the same CGN mode (none, overload, single port allocation, or fixed-allocation) and their IP ranges must not overlap.

Instead of adding multiple IP pools to a hyperscale firewall policy, you can create a CGN IP pool group and add multiple CGN IP pools to the group. Then add the CGN IP pool group to the firewall policy. All of the CGN IP pools in a CGN IP pool group must have the same CGN mode and their IP ranges must not overlap.

Hyperscale and standard FortiOS CGNAT feature comparison

In many cases, standard FortiOS can provide many carrier grade NAT (CGNAT) features and, depending on the hardware platform, excellent CGNAT performance. Hyperscale FortiOS supports CGNAT with much higher connections per second performance, hardware session logging, and more CGNAT features but does not support these features for UTM traffic.You can license a FortiGate for Hyperscale, use hyperscale firewall VDOMs for non-UTM traffic and normal VDOMs for UTM traffic.

Hyperscale FortiOS also supports a few more CGNAT features than standard FortiOS. The following table breaks down the CGNAT features supported by hyperscale FortiOS and standard FortiOS:

CGNAT Feature	Hyperscale FortiOS	Standard FortiOS
PBA with no	Yes	No.

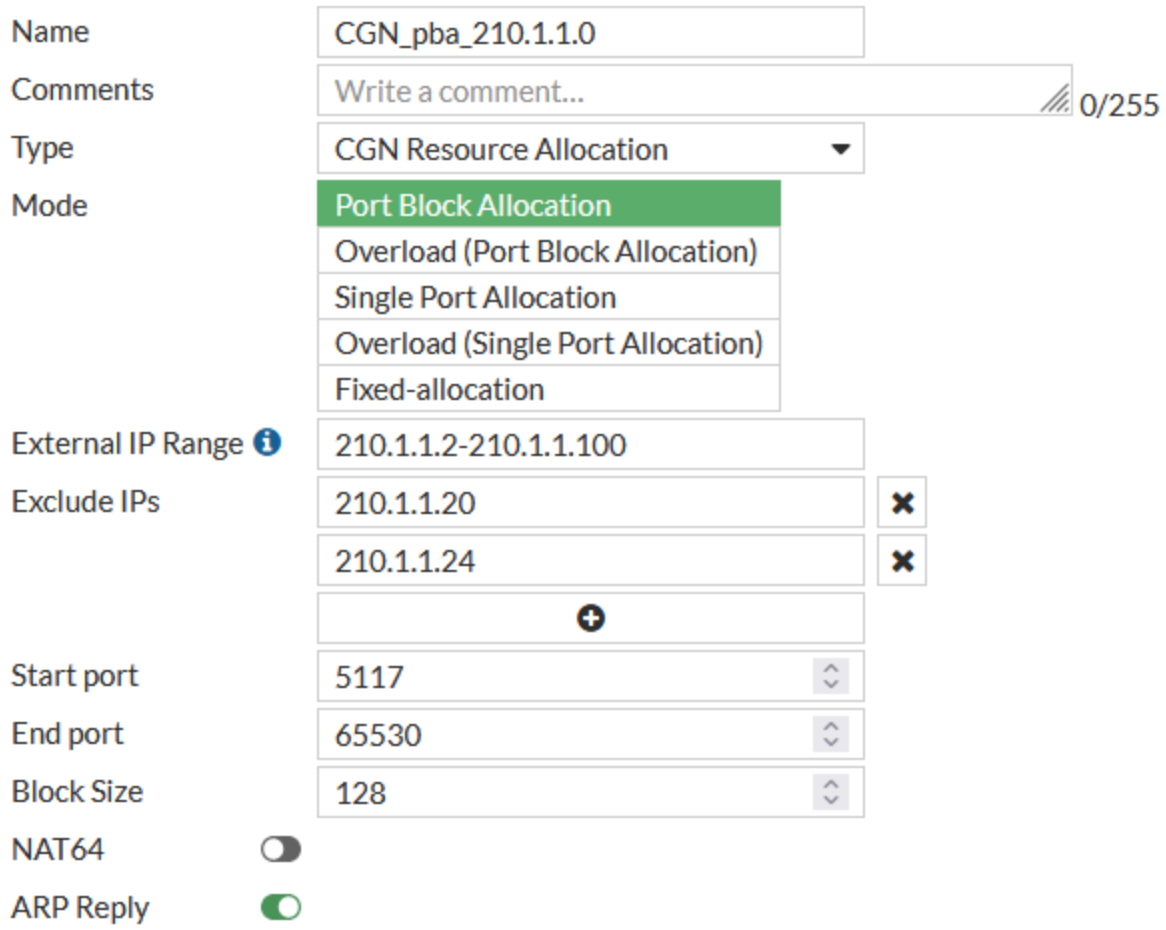
CGNAT Feature	Hyperscale FortiOS	Standard FortiOS
overloading	Port block allocation CGN IP pool on page 41.	FortiOS PBA re-uses addresses.
PBA with overloading • Dynamic IP consistency • Port block allocation • Port reuse within block • Deterministic NAT	Yes Overload with port-block-allocation CGN IP pool on page 43.	Yes Port block allocation
PBA with NAT64	Yes Overload with port-block-allocation CGN IP pool on page 43.	Yes Port block allocation with NAT64
Single port allocation (SPA) • Dynamic IP consistency • No port reuse • Deterministic NAT	Yes Single port allocation CGN IP pool on page 46.	No
Single port allocation (SPA) with overload • Dynamic IP consistency • Port reuse within the entire port range • Deterministic NAT	Yes Overload with single port allocation CGN IP pool on page 48.	No
PBA, fixed allocation • Static IP consistency • Static port block allocation • No port reuse • Deterministic NAT	Yes Fixed allocation CGN IP pool on page 51.	Yes Fixed port range
Excluding multiple IPs The `exclude-ip` option is available for all IP pool configurations.	Yes See the description of the `exclude-ip` option in Port block allocation CGN IP pool on page 41.	Yes
IP pool groups • Streamlines hyperscale firewall policy configuration.	Yes CGN resource allocation IP pool groups on page 53.	No

CGNAT Feature	Hyperscale FortiOS	Standard FortiOS
Port starting number	Default 5117. Can be changed using the **Start port** (`cgn-port-start`) option. The range is 1024 to 65535.	5117
Bi-directional session TTL refresh timers	Yes You can control whether idle outgoing or incoming or both outgoing and incoming sessions are terminated when the TTL is reached. See Hyperscale firewall VDOM session timeouts on page 95.	No
Endpoint Independent Mapping (EIM)	Yes You can enable or disable EIM in a hyperscale firewall policy CGN resource allocation hyperscale firewall policies on page 54.	Yes EIM + overloading (Reuse) is always enabled
Endpoint Independent Filtering (EIF)	Yes You can enable or disable EIF in a hyperscale firewall policy CGN resource allocation hyperscale firewall policies on page 54.	Partially • PBA IP pools support EIF by enabling `permit-any-host` • Fixed port range IP pools do not support EIF.
Interim logs for PBA sessions	No	Yes, see Enhanced logging for NAT persistent sessions utilizing PBA.

CGN resource allocation IP pools

CGN resource allocation IP pools are variations on overload IP pools that take advantage of NP7 hardware acceleration to apply Carrier Grade NAT (CGN) features to IPv4 or NAT64 hyperscale firewall policies. CGN resource allocation IP pools manage the allocation of IPv4 source ports, addresses, and system resources used for logging.

You create CGN resource allocation IP pools from the GUI by going to **Policy & Objects > IP Pools > Create > IP Pool**. Set the **IP Pool Type** to **IPv4 IP Pool**, set **Type** to **CGN Resource Allocation**, select a **Mode**, and edit settings for the selected mode.



From the CLI, you create CGN resource allocation IP pools by creating an IP pool and setting the `type` to `cgn-resource-allocation`. You can then enable or disable `cgn-spa`, `cgn-overload`, and `cgn-fixedalloc` to select a CGN IP pool type and then edit settings for the selected type. You can enable `nat64` to make this a NAT64 IP pool.

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
      set startip <ip>
      set endip <ip>
      set arp-reply {disable | enable}
      set arp-intf <interface-name>
      set cgn-spa {disable | enable}
      set cgn-overload {disable | enable}
      set cgn-fixedalloc {disable | enable}
      set cgn-block-size <number-of-ports>
      set cgn-client-startip <ip>
      set cgn-client-endip <ip>
      set cgn-port-start <port>
      set cgn-port-end <port>
      set utilization-alarm-raise <usage-threshold>
      set utilization-alarm-clear <usage-threshold>
      set comments <comment>
      set nat64 {disable | enable}
      set exclude-ip <ip>, <ip>, <ip> ...
   end
```

Five different types or modes of CGN resource allocation IP pool modes are available. The following table summarizes each type and the following sections describe the GUI and CLI configuration for each type.

IP pool type (mode)	GUI option	CLI options	Supported CGNAT Features

Port Block Allocation (PBA)	Port Block Allocation	`set cgn-spa disable`
		`set cgn-overload disable`
		`set cgn-fixedalloc disable`
			• Dynamic IP consistency
			• Port block allocation
			• No port reuse
			• Deterministic NAT

Overload with port block allocation (PBA, overload)	Overload (Port Block Allocation)	`set cgn-spa disable` `set cgn-overload enable`	• Dynamic IP consistency • Port block allocation • Port reuse within block • Deterministic NAT
Single port allocation (SPA)	Single Port Allocation	`set cgn-spa enable` `set cgn-overload disable`	• Dynamic IP consistency • No port reuse • Deterministic NAT
Overload with single port allocation (SPA, overload)	Overload (Single Port Allocation)	`set cgn-spa enable` `set cgn-overload enable`	• Dynamic IP consistency • Port reuse within the entire port range • Deterministic NAT

Fixed allocation, (also called Port block allocation with fixed NAT or Deterministic NAT) (PBA, fixed NAT)	Fixed-allocation	`set cgn-spa disable`
		`set cgn-overload disable`
		`set cgn-fixedalloc enable`
			• Static IP consistency
			• Static port block allocation
			• No port reuse
			• Deterministic NAT

Displaying IP pool data

From the GUI you can hover the mouse pointer over a CGN resource allocation IP pool name to display information about the IP pool including its name and CGN mode as well as the settings of the IP pool including the external IP address and port ranges, whether ARP reply is enabled, the block size, and the number of blocks available for each IP address.

The display also shows real time data calculated for the IP pool including the number of external IP addresses currently in use, the number of client sessions currently using the IP pool, as well as a calculation of the percentage of the TCP and UDP blocks available.

Example FortiGate 4200F IP pool data

Firewall IP Pool	CGN PBA Internet Pool
Type	CGN Resource Allocation
Mode	Port Block Allocation
External IP Range	209.203.50.97 - 209.203.50.98
Port Range	5117 - 65530
ARP Reply	Enabled
Block Size	128
Blocks Per IP	471
External IPs in Use	2/2
Clients Online	11
Blocks Available (TCP)	99.15 % (8/936 blocks used)
Blocks Available (UDP)	98.82 % (11/936 blocks used)
References	1

Edit

The TCP and UDP blocks available is calculated as a percentage of the total number of blocks available. The following explains how the total number of blocks available is determined.

The Blocks per IP is the number of ports in the Port Range divided by the Block Size. In this example:

```
(65530 - 5117) / 128 = 471
```

The 471 blocks per IP address are distributed evenly among the available NP7 processors. For a FortiGate 4200F with four NP7 processors, each NP7 processor would have `474 / 4 = 117.75`, rounded down to `117` blocks per IP address.

The total number of blocks available = blocks per IP address x number of IP addresses x number of NP7 processors. In this example:

```
117 x 2 x 4 = 936
```

Static IP consistency

If more than one public IP address is available, static IP consistency makes sure that sessions from a given client are always assigned the same public source IP address.

Dynamic IP consistency

The first time a client starts a new session, the session gets any one of the available public IP addresses. New sessions started by the same client use the same public IP address, so all currently active sessions from a client will have the same public IP address. If all sessions from a client time out, the next time the client starts a new session, the session can again get any one of the available public IP addresses.

Port reuse within block

Sessions from the same client may be assigned duplicate public source ports.

Port reuse within whole port range

Sessions from different clients may be assigned the same public source ports.

Port block allocation

A block of source ports is dynamically allocated to each client. Sessions started by a client can use any one of the ports in their allocated block. Whether ports can be re-used and how they are re-used depends on what other features are active.

Static port block allocation

Blocks of ports are assigned to clients exclusively and deterministically. When a block of ports is assigned to a client, all sessions started by that client use the assigned ports and sessions started by other clients cannot use those ports.

Deterministic NAT

Creates a one to one mapping between external and internal IP addresses. You add matching external and internal address ranges to the configuration, and a given internal address is always translated to the same external address. The number of clients that can use a deterministic NAT pool is limited by the number of IP addresses in the pool.

Excluding IP addresses

You can exclude multiple IP address from being allocated by a CGN IP pool if the IP pool could assign addresses that have been targeted by external attackers. You can't exclude IP addresses in a fixed allocation CGN resource allocation IP pool.

Dynamic SNAT with different IP pool types

Dynamic SNAT maps the private IP addresses to the first available public address from a pool of addresses. FortiOS does this using IP pools. IP pools allow sessions leaving the FortiGate to use SNAT. An IP pool defines a single IP address or a range of IP addresses to be used as the source address for the duration of the session. These assigned addresses are used instead of the IP address assigned to that FortiGate interface.

Overload IP pools

This type of IP pool is similar to static SNAT mode. We need to define an external IP range that contains one or more IP addresses. When there is only one IP address it is almost the same as static SNAT, the outgoing interface address is used. When it contains multiple IP addresses, it is equivalent to an extended mode of static SNAT.

For instance, if we define an overload type IP pool with two external IP addresses (172.16.200.1—172.16.200.2), since there are 60,416 available port numbers per IP, this IP pool can handle 60,416*2 internal IP addresses.

Original source IP	Original source port	Translated source IP	Translated source port
10.1.100.1	11110	172.16.200.1	5117
10.1.100.2	11111	172.16.200.1	5118
...	...	172.16.200.1	...
...	...	172.16.200.1	65533
...	...	172.16.200.2	5117
...	...	...	...
...	...	172.16.200.2	65533

The mapped IP address can be calculated from the source IP address. The index number of the address in the pool is the remainder of the source IP address, in decimal, divided by the number addresses in the pool.

To calculate the decimal value of the source IP address, either use an online calculator, or use the following equation:

```
a.b.c.d = a * (256)3 + b * (256)2 + c * (256) + d
```

For example:

```
192.168.0.1 = 192 * (256)3 + 168 * (256)2 + 0 * (256) + 1 = 3232235521
```

If there is one IP pool, where:

P_1 = the first address in the IP pool

R_1 = the number of IP addresses in the IP pool

X = the source IP address as a decimal number

Y = the mapped IP address

Then the equation to determine the mapped address is:

```
Y = P1 + X mod R1
```

For example:

IP pool	Source IP address
172.26.73.20 to 172.26.73.90	192.168.1.200

1. Convert the source IP address to a decimal number:
   `192 * (256)3 + 168 * (256)2 + 1 * (256) + 200 = 3232235976`
2. Determine the number of IP addresses in the pool:
   `172.26.73.90 - 172.26.73.20 = 71`
3. Find the remainder of the source IP address divided by the number of addresses in the pool:
   `3232235976 mod 71 = 26`
4. Add the remainder to the first IP address in the pool:
   `172.26.73.20 + 26 = 172.26.73.46`
   So, the mapped IP address is 172.26.73.46.

If there are multiple IP pools, the calculation is similar to when there is only one pool.

If there are two IP pools, where:

P_1 = the first address in the first IP pool

P_2 = the first address in the second IP pool

R_1 = the number of IP addresses in the first IP pool

R_2 = the number of IP addresses in the second IP pool

X = the source IP address as a decimal number

Y = the mapped IP address

Then the equations to determine the mapped address are:

```
If X mod (R1 + R2) >= R1, then Y = P2 + X mod R2
If X mod (R1 + R2) < R1, then Y = P1 + X mod R1
```

For example:

IP pools	Source IP address
pool01: 172.26.73.20 to 172.26.73.90	192.168.1.200
pool02: 172.26.75.50 to 172.26.75.150	

1. Convert the source IP address to a decimal number:
   `192 * (256)3 + 168 * (256)2 + 1 * (256) + 200 = 3232235976`
2. Determine the total number of IP addresses in the pools:
   `(172.26.73.90 - 172.26.73.20) + (172.26.75.150 - 172.26.75.50) = 71 + 101 = 172`

3. Find the remainder of the source IP address divided by the number of addresses in the pools:
   `3232235976 mod 172 = 108`
4. The remainder is greater than the number of addresses in pool01, so the address is selected from pool02 and the remainder is recalculated based only on pool02:
   `3232235976 mod 101 = 40`
5. Add the new remainder to the first IP address in pool02:
   `172.26.75.50 + 40 = 172.26.75.90`
   So, the mapped IP address is 172.26.75.90.

One-to-one IP pools

This type of IP pool means that the internal IP address and the external (translated) IP address match one-to-one. The port address translation (PAT) is disabled when using this type of IP pool. For example, if we define a one-to-one type IP pool with two external IP addresses (172.16.200.1 - 172.16.200.2), this IP pool only can handle two internal IP addresses.

Fixed port range IP pools

For the overload and one-to-one IP pool types, we do not need to define the internal IP range. For the fixed port range type of IP pool, we can define both internal IP range and external IP range. Since each external IP address and the number of available port numbers is a specific number, if the number of internal IP addresses is also determined, we can calculate the port range for each address translation combination. So we call this type fixed port range. This type of IP pool is a type of port address translation (PAT).

For instance, if we define one external IP address (172.16.200.1) and ten internal IP addresses (10.1.100.1-10.1.100.10), we have translation IP+Port combination like following table:

Original source IP	Original source port	Translated source IP	Translated source port range
10.1.100.1	...	172.16.200.1	5117~11157
10.1.100.2	...	172.16.200.1	11158~17198
10.1.100.3	...	172.16.200.1	...
10.1.100.4	...	172.16.200.1	...
10.1.100.5	...	172.16.200.1	...
10.1.100.6	...	172.16.200.1	...
10.1.100.7	...	172.16.200.1	...
10.1.100.8	...	172.16.200.1	...
10.1.100.9	...	172.16.200.1	53445~59485
10.1.100.10	...	172.16.200.1	59486~65526

Port block allocation (PBA) IP pools

This type of IP pool is also a type of port address translation (PAT). It gives users a more flexible way to control the way external IPs and ports are allocated. Users need to define Block Size/Block Per User and external IP range. Block Size means how many ports each Block contains. Block per User means how many blocks each user (internal IP) can use.

The following is a simple example:

- External IP Range: 172.16.200.1—172.16.200.1
- Block Size: 128
- Block Per User: 8

Result:

- Total-PBAs: 472 (60416/128)
- Maximum ports can be used per User (Internal IP Address): 1024 (128*8)
- How many Internal IP can be handled: 59 (60416/1024 or 472/8)

Port block allocation CGN IP pool

Port block allocation (PBA) CGN IP pools reduce CGNAT logging overhead by creating a log entry only when a client first establishes a network connection and is assigned a port block. The number of log entries are reduced because a log entry is created when the port block is assigned, and not for each client connection.

When all of the client sessions have ended, FortiOS releases the port block and writes another log message. You can also configure logging to only write a log message when the port block is released. See Configuring hardware logging on page 63.

In general, because each customer environment is different, different configurations may be required to achieve optimal performance.

PBA allocates a contiguous set of source translation endpoints called port blocks. These port blocks are associated to a client by one IP address and a block of ports. Port blocks are allocated on-demand and have a fixed size.

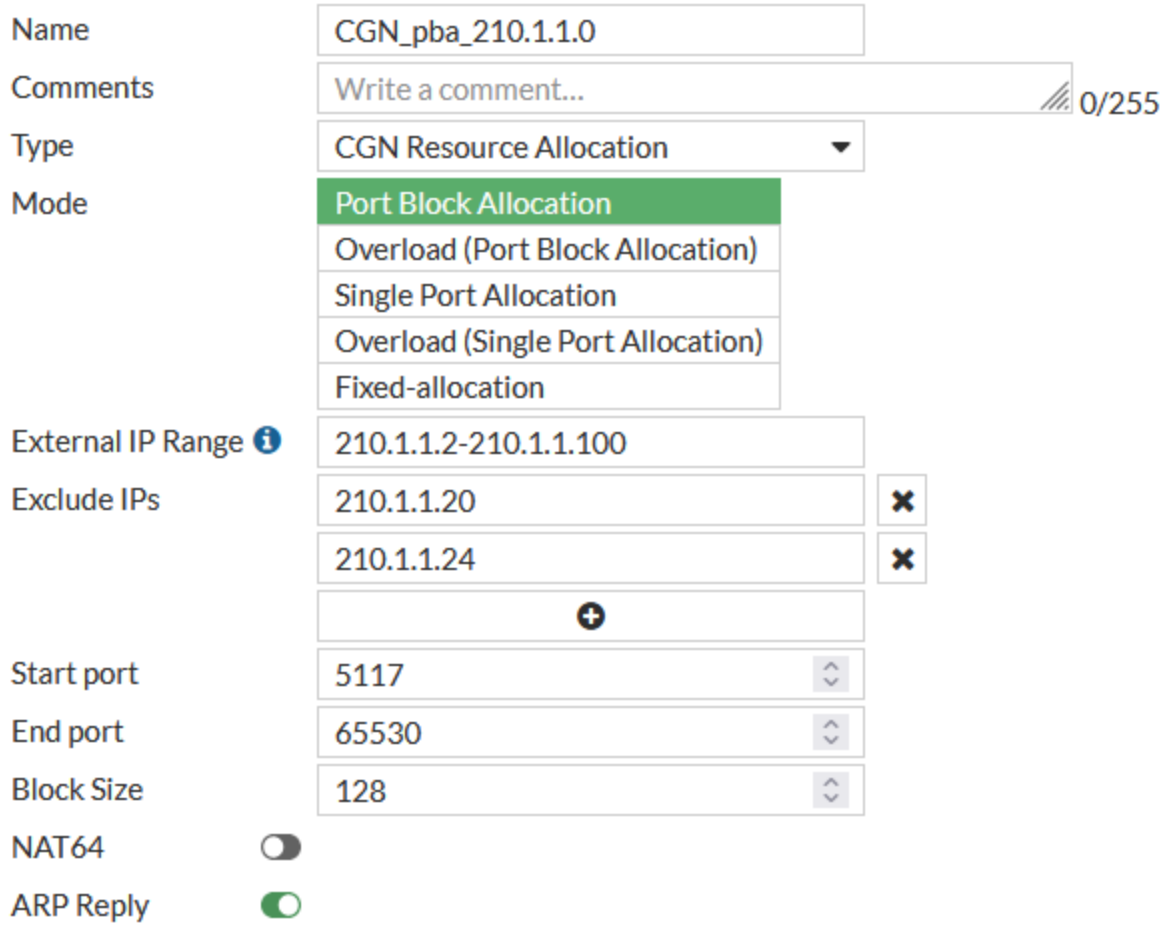
Configure PBA IP pools carefully to adequately and efficiently service clients that may require a different number of simultaneous connections. Careful analysis and testing is required to find optimal values for the traffic conditions on your network.

You can also configure PBA with overload. Overload causes FortiOS to re-use ports within a block, allowing for more possible connections before running out of ports. To configure PBA with overload, see Overload with port-block-allocation CGN IP pool on page 43.

From the GUI

1. Go to **Policy & Objects > IP Pools**.
2. Select **IP Pool** (for IPv4 IP pools) or **IPv6 IP Pool**.
3. Select **Create New**.

4. Give the IP pool a **Name**.
5. Set **Type** to **CGN Resource Allocation**.
6. Set **Mode** to **Port Block Allocation**.
7. Configure the **External IP Range** to specify the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
8. Optionally **Exclude IPs** from the External IP Range. You can include multiple single IP addresses.
9. Configure the **Start port** and **End port** to define the source port range for the IP pool.
10. Configure the **Block Size** to set the number of ports allocated in a block.
11. You can enable **NAT64** to make this a NAT64 IP pool.
12. Enable or disable **ARP reply** to reply to ARP requests for addresses in the external address range.



From the CLI

Use the following command to configure PBA CGN IP pools from the CLI:

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
      set startip <ip>
      set endip <ip>
```

```
    set arp-reply {disable | enable}
    set arp-intf <interface-name>
    set associated-interface <interface-name>
    set cgn-spa disable
    set cgn-overload disable
    set cgn-fixedalloc disable
    set cgn-block-size <number-of-ports>
    set cgn-port-start <port>
    set cgn-port-end <port>
    set utilization-alarm-raise <usage-threshold>
    set utilization-alarm-clear <usage-threshold>
    set nat64 {disable | enable}
    set exclude-ip <ip>, <ip>, <ip> ...
end
```

You can define a port-block allocation CGN IP pool by configuring the following:

- **External IP range** (`start-ip` and `end-ip`). Specifies the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
- **Exclude IPs** (`exclude-ip`). Specify external IP addresses that the CGN IP pool will not allocate. This is a security feature that allows you to exclude one or more IP addresses from being allocated if the IP pool could assign addresses that have been targeted by external attackers. You can only add single IP addresses. You cannot add IP address ranges. From the CLI you can use the ? to see how many IP addresses you can add. The limit depends on the FortiGate model.
- **Start port** (`cgn-port-start`). The lowest port number in the port range. The default value is 5117. The range is 1024 to 65535.
- **End port** (`cgn-port-end`). The highest possible port number in the port range. The default value is 65530.
- **Block size** (`cgn-block-size`). The number of ports allocated in a block. The block size can be from 64 to 4096 in increments of 64 (for example, 64, 128, 192,..., 4096). The default value is 128. Use a smaller port block size to conserve available ports.
- **NAT64** (`nat64`). Enable to make this a NAT64 IP pool.
- **ARP reply** (`arp-reply`). Enable to reply to ARP requests for addresses in the external address range.

CLI-only options:

- Optionally specify the interface (`arp-intf`) that replies to ARP requests.
- Optionally specify the interface associated with this IP pool (`associated-interface`).
- Generate an SNMP trap when the usage of the resources defined by an IP pool exceeds a threshold (`utilization-alarm-raise`). The range is 50 to 100 per cent.
- Generate an SNMP trap when the usage of the resources defined by an IP pool falls below a threshold (`utilization-alarm-clear`). The range is 40 to 100 per cent.

Overload with port-block-allocation CGN IP pool

Overload with Port block allocation (PBA) reduces CGNAT logging overhead by creating a log entry only when a client first establishes a network connection and is assigned a port block. The number of log entries are reduced because a log entry is created when the port block is assigned, and not for each client connection. Overload causes FortiOS to re-use ports within a block, allowing for more possible connections before running out of ports.

When all of the client sessions have ended, FortiOS releases the port block and writes another log message. You can also configure logging to only write a log message when the port block is released. See Configuring hardware logging on page 63.

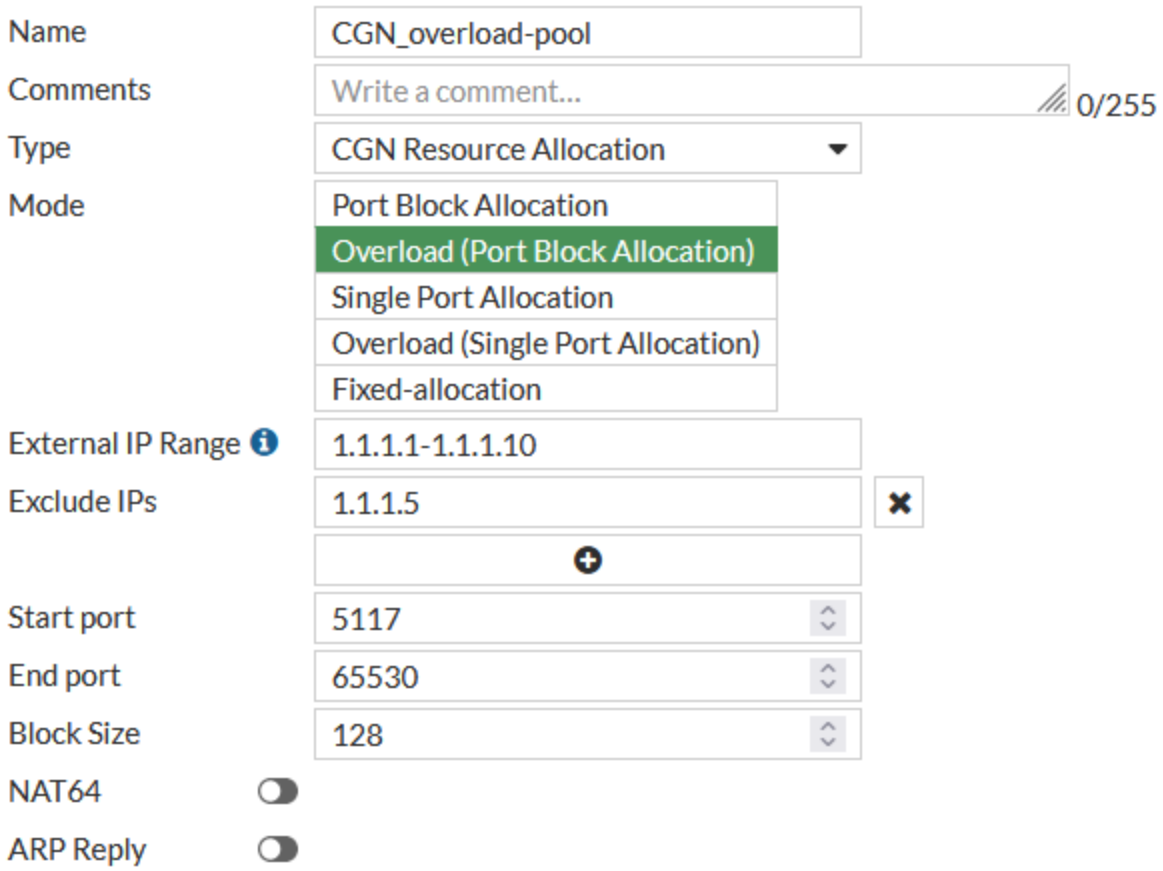
In general, because each customer environment is different, different configurations may be required to achieve optimal performance.

PBA allocates a contiguous set of source translation endpoints called port blocks. These port blocks are associated to a client by one IP address and a block of ports. Port blocks are allocated on-demand and have a fixed size.

Choose these settings carefully to adequately and efficiently service clients that may require a different number of simultaneous connections. Careful analysis and testing is required to find optimal values for the traffic conditions on your network.

From the GUI

1. Go to **Policy & Objects > IP Pools**.
2. Select **IP Pool** (for IPv4 IP pools) or **IPv6 IP Pool**.
3. Select **Create New**.
4. Give the IP pool a **Name**.
5. Set **Type** to **CGN Resource Allocation**.
6. Set **Mode** to **Overload (Port Block Allocation)**.
7. Configure the **External IP Range** to specify the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
8. Optionally **Exclude IPs** from the External IP Range. You can include multiple single IP addresses.
9. Configure the **Start port** and **End port** to define the source port range for the IP pool.
10. Configure the **Block Size** to set the number of ports allocated in a block.
11. You can enable **NAT64** to make this a NAT64 IP pool.
12. Enable or disable **ARP reply** to reply to ARP requests for addresses in the external address range.



From the CLI

Use the following command to configure Overload PBA CGN IP pools from the CLI:

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
      set startip <ip>
      set endip <ip>
      set arp-reply {disable | enable}
      set arp-intf <interface-name>
      set associated-interface <interface-name>
      set cgn-spa disable
      set cgn-overload enable
      set cgn-client-ipv6shift <shift>
      set cgn-block-size <number-of-ports>
      set cgn-port-start <port>
      set cgn-port-end <port>
      set utilization-alarm-raise <usage-threshold>
      set utilization-alarm-clear <usage-threshold>
      set nat64 {disable | enable}
      set exclude-ip <ip>, <ip>, <ip> ...
   end
```

You can define an overload port-block allocation IP pool by configuring the following:

- **External IP range** (`start-ip` and `end-ip`). Specifies the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
- **Exclude IPs** (`exclude-ip`). Specify external IP addresses that the CGN IP pool will not allocate. This is a security feature that allows you to exclude one or more IP addresses from being allocated if the IP pool could assign addresses that have been targeted by external attackers. You can only add single IP addresses. You cannot add IP address ranges. From the CLI you can use the ? to see how many IP addresses you can add. The limit depends on the FortiGate model.
- **Start port** (`cgn-port-start`). The lowest port number in the port range. The default value is 5117. The range is 1024 to 65535.
- **End port** (`cgn-port-end`). The highest possible port number in the port range. The default value is 65530.
- **Block size** (`cgn-block-size`). The number of ports allocated in a block. The block size can be from 64 to 4096 in increments of 64 (for example, 64, 128, 192,..., 4096). The default value is 128. Use a smaller port block size to conserve available ports.
- **NAT64** (`nat64`). Enable to make this a NAT64 IP pool.
- **ARP reply** (`arp-reply`). Enable to reply to ARP requests for addresses in the external address range.

CLI-only options:

- Optionally specify the interface (`arp-intf`) that replies to ARP requests.
- Optionally specify the interface associated with this IP pool (`associated-interface`).
- For NAT64 IP pools, you can use the `cgn-client-ipv6shift` option to limit the matching of IPv6 client addresses. By default, in an IP pool, IPv6 addresses are matched based on all 128 bits of the address. You can use this option if you want client IPv6 IP addresses to be matched on fewer bits in the IP address. For example, if you want IPv6 addresses to match based on the lower 32 bits of the IPv6 address to match, you can set `cgn-client-ipv6shift` to 32.
- Generate an SNMP trap when the usage of the resources defined by an IP pool exceeds a threshold (`utilization-alarm-raise`). The range is 50 to 100 per cent.
- Generate an SNMP trap when the usage of the resources defined by an IP pool falls below a threshold (`utilization-alarm-clear`). The range is 40 to 100 per cent.

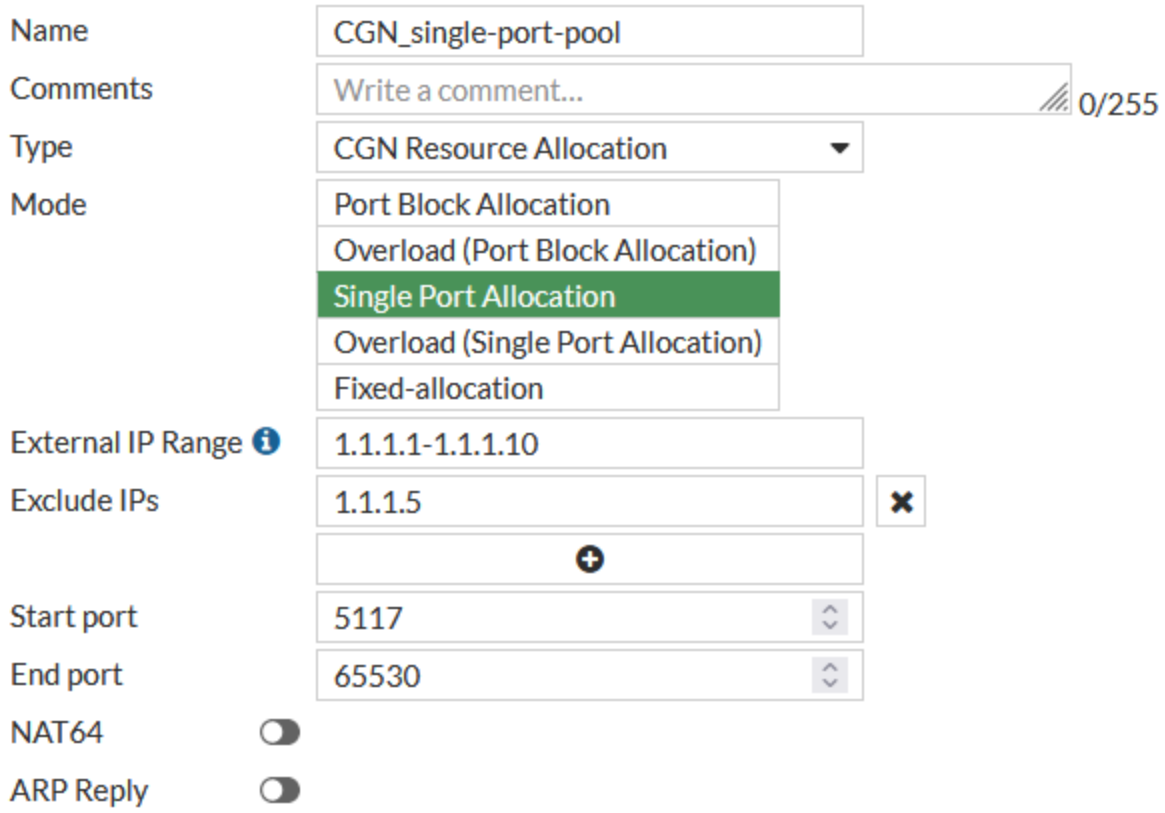
Single port allocation CGN IP pool

A single port allocation CGN resource allocation IP pool assigns single ports instead of ranges of ports. This type of CGN IP pool conserves ports by effectively reducing the port block size to 1. Since blocks of ports are not assigned to each client, this CGN IP Pool type works better for networks with large numbers of clients that start fewer individual sessions.

Since this is not an overload IP pool, ports are not re-used. Each client session gets a new port from the range of ports added to the IP pool that are available.

From the GUI

1. Go to **Policy & Objects > IP Pools**.
2. Select **IP Pool** (for IPv4 IP pools) or **IPv6 IP Pool**.
3. Select **Create New**.
4. Give the IP pool a **Name**.
5. Set **Type** to **CGN Resource Allocation**.
6. Set **Mode** to **Single Port Allocation**.
7. Configure the **External IP Range** to specify the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
8. Optionally **Exclude IPs** from the External IP Range. You can include multiple single IP addresses.
9. Configure the **Start port** and **End port** to define the source port range for the IP pool.
10. You can enable **NAT64** to make this a NAT64 IP pool.
11. Enable or disable **ARP reply** to reply to ARP requests for addresses in the external address range.



From the CLI

Use the following command to configure single port allocation CGN IP pools from the CLI:

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
```

```
    set startip <ip>
    set endip <ip>
    set arp-reply {disable | enable}
    set arp-intf <interface-name>
    set associated-interface <interface-name>
    set cgn-spa enable
    set cgn-overload disable
    set cgn-client-ipv6shift <shift>
    set cgn-port-start <port>
    set cgn-port-end <port>
    set utilization-alarm-raise <usage-threshold>
    set utilization-alarm-clear <usage-threshold>
    set nat64 {disable | enable}
    set exclude-ip <ip>, <ip>, <ip> ...
end
```

You can define a single port allocation IP pool by configuring the following:

- **External IP range** (`start-ip` and `end-ip`). Specifies the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
- **Exclude IPs** (`exclude-ip`). Specify external IP addresses that the CGN IP pool will not allocate. This is a security feature that allows you to exclude one or more IP addresses from being allocated if the IP pool could assign addresses that have been targeted by external attackers. You can only add single IP addresses. You cannot add IP address ranges. From the CLI you can use the ? to see how many IP addresses you can add. The limit depends on the FortiGate model.
- **Start port** (`cgn-port-start`). The lowest port number in the port range. The default value is 5117. The range is 1024 to 65535.
- **End port** (`cgn-port-end`). The highest possible port number in the port range. The default value is 65530.
- **NAT64** (`nat64`). Enable to make this a NAT64 IP pool.
- **ARP reply** (`arp-reply`). Enable to reply to ARP requests for addresses in the external address range.

CLI-only options:

- Optionally specify the interface (`arp-intf`) that replies to ARP requests.
- Optionally specify the interface associated with this IP pool (`associated-interface`).
- For NAT64 IP pools, you can use the `cgn-client-ipv6shift` option to limit the matching of IPv6 client addresses. By default, in an IP pool, IPv6 addresses are matched based on all 128 bits of the address. You can use this option if you want client IPv6 IP addresses to be matched on fewer bits in the IP address. For example, if you want IPv6 addresses to match based on the lower 32 bits of the IPv6 address to match, you can set `cgn-client-ipv6shift` to 32.
- Generate an SNMP trap when the usage of the resources defined by an IP pool exceeds a threshold (`utilization-alarm-raise`). The range is 50 to 100 per cent.
- Generate an SNMP trap when the usage of the resources defined by an IP pool falls below a threshold (`utilization-alarm-clear`). The range is 40 to 100 per cent.

Overload with single port allocation CGN IP pool

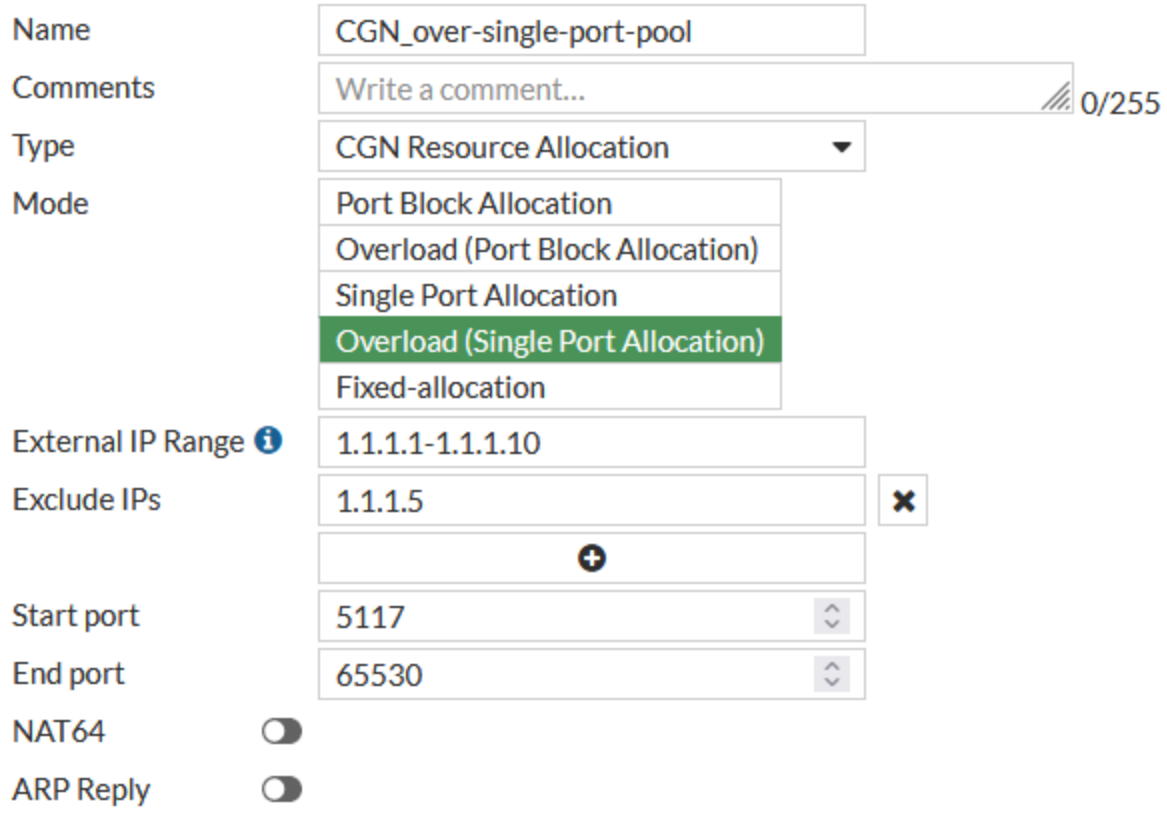
An overload single port allocation CGN resource allocation IP pool assigns single ports instead of ranges of ports. This type of CGN IP pool conserves ports by effectively reducing the port block size to 1. Since this is an overload IP

pool, ports are re-used. A client session can get any port from the range of ports added to the IP pool that are available.

Since blocks of ports are not assigned to each client and ports are re-used, there are no limits on the number of ports that a client IP address can use. Port re-use is determined by how much the pool is utilized. This IP pool type works for networks with large numbers of clients where those clients may start many individual sessions.

From the GUI

1. Go to **Policy & Objects > IP Pools**.
2. Select **IP Pool** (for IPv4 IP pools) or **IPv6 IP Pool**.
3. Select **Create New**.
4. Give the IP pool a **Name**.
5. Set **Type** to **CGN Resource Allocation**.
6. Set **Mode** to **Overload (Single Port Allocation)**.
7. Configure the **External IP Range** to specify the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
8. Optionally **Exclude IPs** from the External IP Range. You can include multiple single IP addresses.
9. Configure the **Start port** and **End port** to define the source port range for the IP pool.
10. You can enable **NAT64** to make this a NAT64 IP pool.
11. Enable or disable **ARP reply** to reply to ARP requests for addresses in the external address range.



From the CLI

Use the following command to configure overload with single port allocation CGN IP pools from the CLI:

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
      set startip <ip>
      set endip <ip>
      set arp-reply {disable | enable}
      set arp-intf <interface-name>
      set associated-interface <interface-name>
      set cgn-spa enable
      set cgn-overload enable
      set cgn-client-ipv6shift <shift>
      set cgn-port-start <port>
      set cgn-port-end <port>
      set utilization-alarm-raise <usage-threshold>
      set utilization-alarm-clear <usage-threshold>
      set nat64 {disable | enable}
      set exclude-ip <ip>, <ip>, <ip> ...
   end
```

You can define an overload single port allocation IP pool by configuring the following:

- **External IP range** (`start-ip` and `end-ip`). Specifies the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
- **Exclude IPs** (`exclude-ip`). Specify external IP addresses that the CGN IP pool will not allocate. This is a security feature that allows you to exclude one or more IP addresses from being allocated if the IP pool could assign addresses that have been targeted by external attackers. You can only add single IP addresses. You cannot add IP address ranges. From the CLI you can use the ? to see how many IP addresses you can add. The limit depends on the FortiGate model.
- **Start port** (`cgn-port-start`). The lowest port number in the port range. The default value is 5117. The range is 1024 to 65535.
- **End port** (`cgn-port-end`). The highest possible port number in the port range. The default value is 65530
- **NAT64** (`nat64`). Enable to make this a NAT64 IP pool.
- **ARP reply** (`arp-reply`). Enable to reply to ARP requests for addresses in the external address range.

CLI-only options:

- Optionally specify the interface (`arp-intf`) that replies to ARP requests.
- Optionally specify the interface associated with this IP pool (`associated-interface`).
- For NAT64 IP pools, you can use the `cgn-client-ipv6shift` option to limit the matching of IPv6 client addresses. By default, in an IP pool, IPv6 addresses are matched based on all 128 bits of the address. You can use this option if you want client IPv6 IP addresses to be matched on fewer bits in the IP address. For example, if you want IPv6 addresses to match based on the lower 32 bits of the IPv6 address to match, you can set `cgn-client-ipv6shift` to 32.
- Generate an SNMP trap when the usage of the resources defined by an IP pool exceeds a threshold (`utilization-alarm-raise`). The range is 50 to 100 per cent.
- Generate an SNMP trap when the usage of the resources defined by an IP pool falls below a threshold (`utilization-alarm-clear`). The range is 40 to 100 per cent.

Fixed allocation CGN IP pool

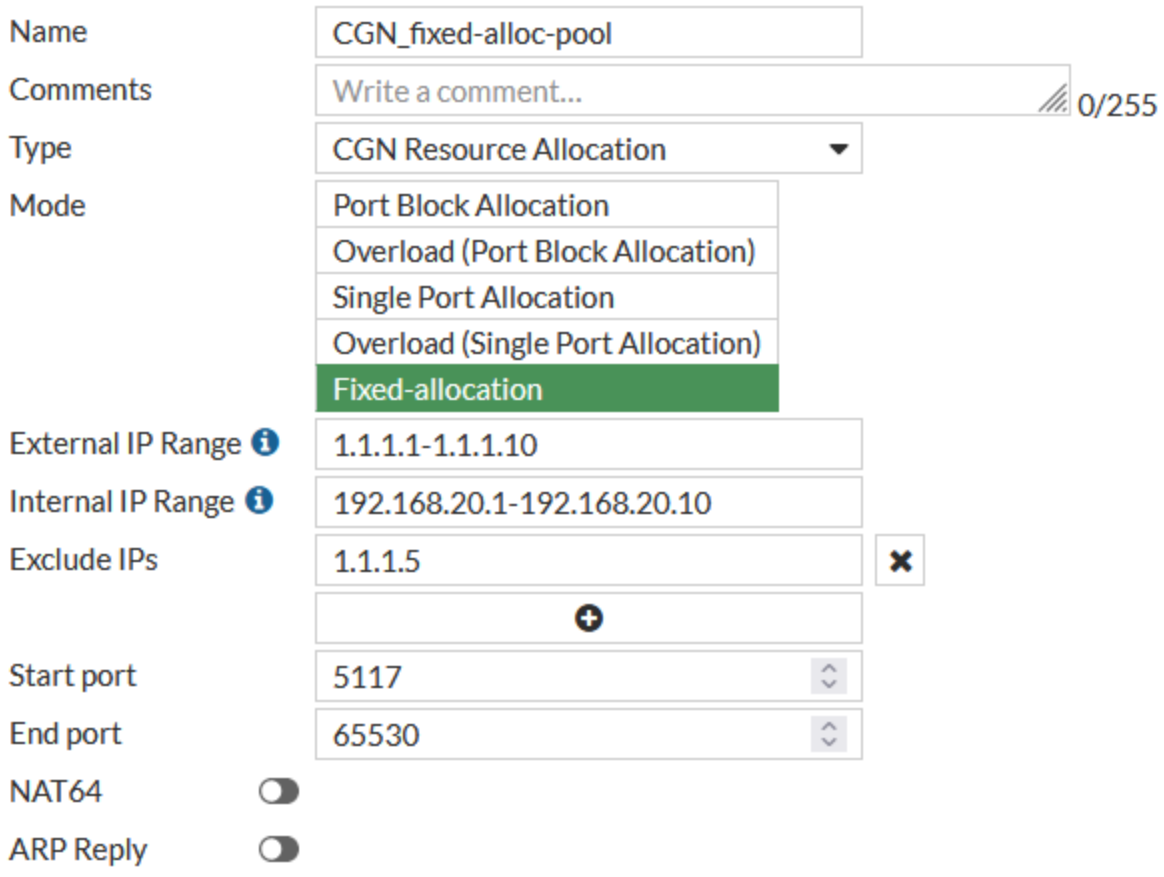
Also called deterministic NAT, a fixed allocation CGN resource allocation IP pool causes FortiOS to find the maximum possible block size, given the configured NAT resources and gives one block to each client.

The number of clients that can use a fixed allocation CGN resource allocation IP pool is limited by the number of IP addresses in the pool. Since this is not an overload IP pool, ports are not re-used.

On the GUI go to **Policy & Objects > IP Pools > Create > IP Pool**. Set **IP Pool Type** to **IPv4 IP Pool**, set **Type** to **CGN Resource Allocation**, and set **Mode** to **Fixed-allocation**. You can enable **NAT64** to make this a NAT64 IP pool.

From the GUI

1. Go to **Policy & Objects > IP Pools**.
2. Select **IP Pool** (for IPv4 IP pools) or **IPv6 IP Pool**.
3. Select **Create New**.
4. Give the IP pool a **Name**.
5. Set **Type** to **CGN Resource Allocation**.
6. Set **Mode** to **Fixed-Allocation**.
7. Configure the **External IP Range** to specify the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
8. Configure the **Internal IP Range** to specify the range of internal or client IP addresses available in the pool. This range must match or be a subset of the available source IP addresses.
9. Optionally **Exclude IPs** from the External IP Range. You can include multiple single IP addresses.
10. Configure the **Start port** and **End port** to define the source port range for the IP pool.
11. You can enable **NAT64** to make this a NAT64 IP pool.
12. Enable or disable **ARP reply** to reply to ARP requests for addresses in the external address range.



From the CLI

Use the following command to configure Fixed allocation CGN IP pools from the CLI:

```
config firewall ippool
   edit <name>
      set type cgn-resource-allocation
      set startip <ip>
      set endip <ip>
      set arp-reply {disable | enable}
      set arp-intf <interface-name>
      set associated-interface <interface-name>
      set cgn-spa disable
      set cgn-overload disable
      set cgn-fixedalloc enable
      set cgn-client-ipv6shift <shift>
      set cgn-client-startip <ip>
      set cgn-client-endip <ip>
      set cgn-port-start <port>
      set cgn-port-end <port>
      set utilization-alarm-raise <usage-threshold>
      set utilization-alarm-clear <usage-threshold>
      set nat64 {disable | enable}
      set exclude-ip <ip>, <ip>, <ip> ...
```

```
end
```

You can define a fixed allocation IP pool by configuring the following:

- **External IP range** (`start-ip` and `end-ip`). Specifies the set of translation IP addresses available in the pool as a collection of IP prefixes with their prefix lengths. These are typically public-side addresses.
- **Internal IP range** (`cgn-client-startip` and `cgn-client-endip`). The range of internal or client IP addresses. This range must match or be a subset of the available source IP addresses.
- **Exclude IPs** (`exclude-ip`). Specify external IP addresses that the CGN IP pool will not allocate. This is a security feature that allows you to exclude one or more IP addresses from being allocated if the IP pool could assign addresses that have been targeted by external attackers. You can only add single IP addresses. You cannot add IP address ranges. From the CLI you can use the ? to see how many IP addresses you can add. The limit depends on the FortiGate model.
- **Start port** (`cgn-port-start`). The lowest port number in the port range. The default value is 5117. The range is 1024 to 65535.
- **End port** (`cgn-port-end`). The highest possible port number in the port range. The default value is 65530
- **NAT64** (`nat64`). Enable to make this a NAT64 IP pool.
- **ARP reply** (`arp-reply`). Enable to reply to ARP requests for addresses in the external address range.

CLI-only options:

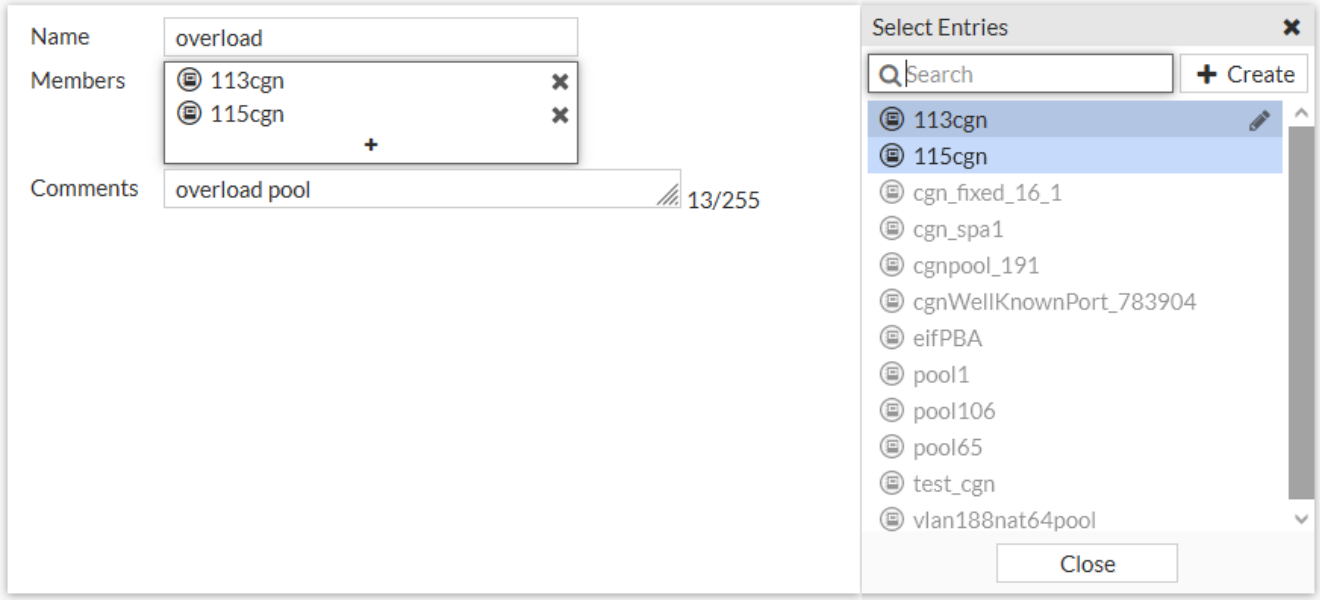
- Optionally specify the interface (`arp-intf`) that replies to ARP requests.
- Optionally specify the interface associated with this IP pool (`associated-interface`).
- For NAT64 IP pools, you can use the `cgn-client-ipv6shift` option to limit the matching of IPv6 client addresses. By default, in an IP pool, IPv6 addresses are matched based on all 128 bits of the address. You can use this option if you want client IPv6 IP addresses to be matched on fewer bits in the IP address. For example, if you want IPv6 addresses to match based on the lower 32 bits of the IPv6 address to match, you can set `cgn-client-ipv6shift` to 32.
- Generate an SNMP trap when the usage of the resources defined by an IP pool exceeds a threshold (`utilization-alarm-raise`). The range is 50 to 100 per cent.
- Generate an SNMP trap when the usage of the resources defined by an IP pool falls below a threshold (`utilization-alarm-clear`). The range is 40 to 100 per cent.

CGN resource allocation IP pool groups

You can configure CGN resource allocation IP pool groups to group together related CGN resource allocation IP pools to be able to add multiple IP pools to the same firewall policy. All of the CGN IP pools in a CGN IP pool group must have the same CGN mode and their IP ranges must not overlap.

From the GUI

1. Go to **Policy & Objects > IP Pools**.
2. Select **Create > CGN IP Pool Group**.
3. Select CGN IP pools to add to the **Members** list.



From the CLI

Use the following command to create an CGN resource allocation IP pool group:

```
config firewall ippool_grp
   edit <name>
      set member <cgn-ippool> ...
   end
```

`member` select the names of the CGN IP pools to add to the CGN IP pool group.

CGN resource allocation hyperscale firewall policies

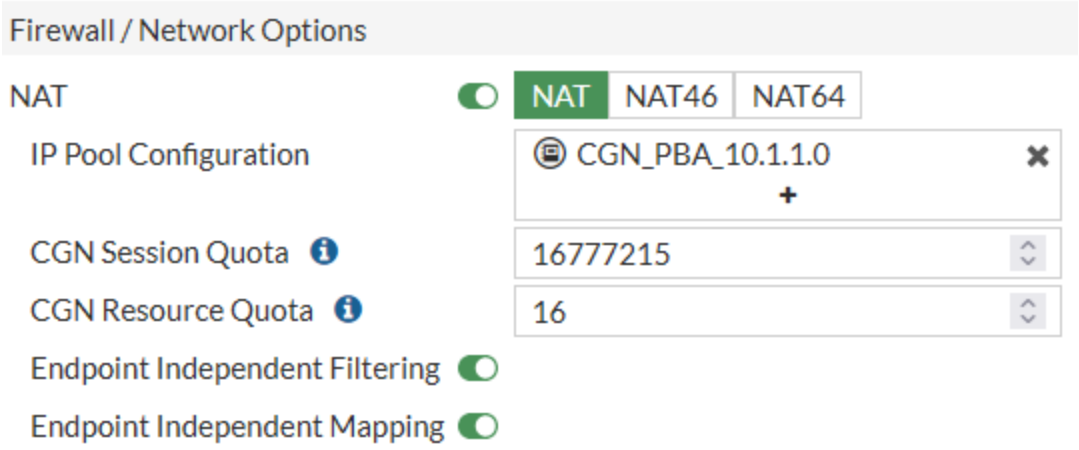
The number of firewall policies that can be added to a hyperscale firewall VDOM is limited to 15,000. For more information, see About the 15,000 policy per hyperscale VDOM limit on page 59.

You can use hyperscale firewall policies to add CGN options to IPv4 or NAT64 firewall policies.

From the GUI

Use the following steps to add CGNAT firewall policies to a hyperscale firewall VDOM from the GUI:

1. Go to **Policy & Objects > Firewall Policy > Create New**.
2. Configure incoming and outgoing interfaces and the source and destination addresses and other standard firewall options as required.
3. If you are configuring an IPv4, IPv6, NAT64, or NAT46 hyperscale firewall policy you can also configure the following CGN resource allocation options:
   - **IP Pool Configuration** select one or more CGN resource allocation IP pools or CGN resource allocation IP pool groups. All of the IP pools or IP pool groups must have the same mode and their source IP addresses must not overlap.
   - **CGN Session Quota** to limit the concurrent sessions available for a source IP address.
   - **CGN Resource Quota** to limit the number of port blocks assigned to a source IP address.
   - Enable or disable **Endpoint Independent Filtering**.
   - Enable or disable **Endpoint Independent Mapping**.



4. Optionally enable hardware logging by selecting **Log Hyperscale SPU Offload Traffic** and selecting a **Log Server Group**.

From the CLI

Use the following options to add a IPv4 CGN resource allocation hyperscale firewall policy to a hyperscale firewall VDOM:

```
config firewall policy
   edit <id>
      set action accept
      set srcaddr <address>
      set dstaddr <address>
      set nat enable
      set ippool enable
```

```
      set poolname {<cgn-ippool> | <cgn-ippool-group>}...
     set cgn-session-quota <quota>
     set cgn-resource-quota <quota>
     set cgn-eif {enable| disable}
     set cgn-eim {enable| disable}
     set cgn-log-server-grp <group-name>
  end
```

Use the following options to add a NAT64 CGN resource allocation hyperscale firewall policy to a hyperscale firewall VDOM:

```
config firewall policy
  edit <id>
     set action accept
     set srcaddr <address>
     set dstaddr <address>
     set nat64 enable
     set ippool enable
      set poolname {<cgn-ippool> | <cgn-ippool-group>}...
     set cgn-session-quota <quota>
     set cgn-resource-quota <quota>
     set cgn-eif {enable| disable}
     set cgn-eim {enable| disable}
     set cgn-log-server-grp <group-name>
  end
```

You can define a CGN resource allocation hyperscale firewall policy by configuring the following:

IP Pool Configuration (`poolname`) select one or more CGN IP pools or IP pool groups to apply CGN resource allocation IP pools to the firewall policy. To be able to add IP pools, NAT or NAT64 and from the CLI `ippool` must be enabled and the addresses in the IP pools must overlap with the Destination Address (`dstaddr`).

CGN session quota (`cgn-session-quota`) limit the number of concurrent sessions available for a client IP address (effectively the number of sessions per user). The range is 0 to 16777215 (the default). The default setting effectively means there is no quota.

CGN resource quota (`cgn-resource-quota`) set a quota for the number port blocks available for a client IP address (effectively the number of port blocks per client IP address). Only applies if the firewall policy includes CGN IP pools with port block sizes. The range is 1 to 16 and the default is 16.

Endpoint independent filtering (`cgn-eif`) enable or disable Endpoint Independent Filtering (EIF). Disabled by default. if another server attempts to connect to a public IP and port which is used by an existing session, when EIF is enabled, the NP7 will create the session and reuse the mapping for the existing session. When EIF is not enabled, the server attempts to connect to the public IP and port will fail. This practice is recommended in RFC 4787 for client applications that require this behavior.

For example, Client-A has an existing session, {A.a, B.b, S.s}. When another server S1.s1 attempts to connect to public address and port B.b, when EIF is enabled, the NP7 creates a new session as {A.a, B.b, S1.s1}. When EIF is disabled, such connection will be checked in full-policy and probably dropped.

If your FortiGate has multiple NP7 processors, depending on whether or not you are enabling EIF in hyperscale firewall policies, you may want to use the `nss-threads-option` of the `config system npu` command to optimize performance, see nss-threads-option {4T-EIF | 4T-NOEIF | 2T} on page 120.

Endpoint independent mapping (`cgn-eim`) enable or disable Endpoint Independent Mapping (EIM). If a client uses an existing source port to connect to a different server, the NP7 reuses the existing mapping to create new sessions. This practice is more compatible for some applications to work with NAT devices, also it is more efficient. A new

resource allocation counts towards the resource quota. If EIM is triggered, the new session does not cause new resource allocation and the new session only counts towards the session quota.

For example, Client-A has an existing session, represented as {A.a, B.b, S.s}, where A.a is the client IP and port, B.b is the mapped IP and port, and S.s is the server IP and port. When EIM is enabled, if the client uses A.a to connect to another server S1.s1, the NP7 reuses the public IP and port at B.b to create session that can be represented as {A.a, B.b, S1.s1}.

About hairpinning

You can use EIF to support hairpinning. A hairpinning configuration allows a client to communicate with a server that is on the same network as the client, but the communication takes place through the FortiGate because the client only knows the external address of the server.
To set up a hyperscale firewall hairpinning configuration, you need to enable EIF in the firewall policy. As well, the IP pool added to the policy should include addresses that overlap with the firewall policy destination address. In many cases you can do this by setting the firewall policy destination address to all.
If the policy uses a specific address or address range for the destination address, then this destination address and the IP pool address range should have some overlap.

Log Server Group (`cgn-log-server-grp`) the name of the hardware logging server group. See Hardware logging on page 62.

Overload PBA port-reuse limitation for traffic between a single source and destination IP address

Because of an NP7 hardware limitation, port-reuse does not work as expected when processing multiple sessions between a single client IP address and a single server IP address when using an overload with port-block-allocation CGN IP pool. The hardware limitation prevents the NP7 processor from establishing all of the required sessions and some sessions will time out sooner than expected.

It is very unlikely for this condition to occur. A client is most likely to always be connecting to many different servers. If they are connecting multiple times to the same server, they are most likely using multiple server ports.

Here are three possible ways to resolve the issue:

- Use a non-overload PBA CGN IP pool.
- Use an overload PBA CGN IP pool but reduce the `ippool-overload-high` threshold:
  ```
  config system npu
     set ippool-overload-high <threshold>
  end
  ```
  The default `<threshold>` is 200, for example, you could reduce the threshold to 100.
- Change the network to increase the number of client or server IP addresses.

Overload PBA resource quota limitation

Because of an NP7 hardware limitation, for CGN traffic accepted by a hyperscale firewall policy that includes an overload with port block allocation CGN IP Pool, only one block is allocated per client. The setting of the hyperscale firewall policy CGN Resource Quota (`cgn-resource-quota`)is ignored.

Because of this limitation, under certain rare conditions (for example, only a single server side IP address and port are being used for a large number of sessions), port allocation may fail even if the block usage of the client is less than its quota.

Here are two possible ways to resolve this issue:

- In cases such as this, if the client has traffic towards some other servers or ports, additional port allocation can become successful.
- You can also work around this problem by increasing the IP Pool block size (`cgn-block-size`).

Hyperscale firewall policy engine limitations and mechanics

A new version of the hyperscale firewall policy engine was added to FortiOS 7.4.3 and 7.6.0. This new version is intended to resolve issues that cause the limitations described in this section. So the limitations described below may no longer apply.This new versions is relatively new and more testing needs to be done to determine if there are new limitations. The limitation of 15,000 policies per hyperscale VDOM has not been changed.

The NP7 hyperscale firewall policy engine is also called the Policy Lookup Engine (PLE). The PLE handles processing of all hyperscale firewall policies in all hyperscale firewall VDOMs. When the hyperscale firewall policy configuration changes, the PLE compiler creates a new hyperscale policy database (also called a policy set) that is used by each NP7 processor to apply hyperscale firewall and carrier grade NAT (CGN) features to offloaded traffic. The hyperscale policy database includes all of the hyperscale firewall policies and the firewall objects added to those policies.

Based on internal testing and testing in customer environments, Fortinet has developed some functional limitations for the number of firewall policies, address ranges, and port ranges that can be loaded into the hyperscale policy database and compiled by the PLE. The functional limitations described in this section are for guidance purposes and are not enforced by software. These functional limitations are also independent of the tablesize or maximum values for your FortiGate. Standard tablesize limits for firewall objects apply to hyperscale firewall VDOMs and FortiGates licensed for hyperscale firewall. The tablesize system imposes hard limits on the number of firewall objects that you can create.

Table size limits or maximum values that refer to "hyperscale-policy" are no longer valid since FortiOS no longer distinguishes hyperscale policies from non-hyperscale policies.

In addition, FortiOS limits the number of firewall policies that can be added to a hyperscale VDOM to 15,000. This limit applies to all firewall policies and is imposed by preventing you from adding a firewall policy with a policy ID higher than 15,000. The number 15,000 was selected based on optimizing performance of the PLE and hyperscale policy database and could be changed in the future.

Because the tablesize values are independent of hyperscale firewall database limitations, and because the 15,000 policy limit is per-hyperscale firewall VDOM, you may be able to create enough firewall objects in hyperscale firewall policies to exceed hyperscale firewall database functional limitations. When you make changes to the hyperscale firewall configuration, a new hyperscale policy database is compiled. It's possible that the database may not compile successfully if some limitations are exceeded. If this happens, FortiOS writes an error message and you can contact Fortinet Support to help troubleshoot the problem.

The limitations described in this section are hardware limitations imposed by NP7 processors and software limitations imposed by the PLE. Because the entire hyperscale firewall database has to be handled by one NP7 processor, these limitations apply to all FortiGates licensed for hyperscale firewall. The limitations are independent of FortiGate model, max values, system memory, CPU capacity, and number of NP7 processors.

Hyperscale firewall VDOMs do not support the FortiOS Internet Service Database (ISDB), IP Reputation Database (IRDB), and IP Definitions Database (IPDB) features.

About the 15,000 policy per hyperscale VDOM limit

The limit of 15,000 policies per hyperscale VDOM is enforced by not allowing you to create a firewall policy with an ID higher than 15,000. If you attempt to add a firewall policy to a hyperscale firewall VDOM with a policy ID of higher than 15000, an error message similar to the following appears.

```
# config firewall policy
# edit 15003
Maximum policy ID is 15000 in hyperscale policy!
node_check_object fail! for policyid 15003

value parse error before '15003'
Command fail. Return code -651
```

The limit of 15,000 is per hyperscale firewall VDOM and applies to all firewall policies in a hyperscale firewall VDOM; whether or not those firewall policies are hyperscale firewall policies. This limit is the same for all FortiGate models.

The number 15,000 was selected based on optimizing performance of the PLE and hyperscale policy database and could be changed in the future. The 15,000 policy limit is not part of the tablesize/max values system.

Per hyperscale policy limits

The following are per hyperscale policy limits for the numbers of IP addresses and subnets that are supported by the hyperscale firewall database. These limitations have been tested for FortiOS 7.4.11 and may be changed in the future as a result of ongoing and future optimizations.

- The maximum number of port-ranges specified by firewall addresses that can be added to a single hyperscale firewall policy: 1,000.
- The maximum number of port-ranges that can be added to the firewall policy database: 4,000.
- A single IPv4 hyperscale firewall policy can have up to 150 unique IP addresses distributed between the source and destination address fields.
- An IPv4 hyperscale firewall policy can have up to 150 unique IP addresses and 10 overlapping subnets distributed between the source and destination address fields. Example subnet: 5.2.226.0/24
- An IPv4 hyperscale firewall policy can have up to 150 unique IP addresses and 9 single IP duplicate range addresses distributed between the source and destination address fields. Example duplicate range IP address: start-ip/end-ip 118.1.1.152.
- An IPv6 hyperscale firewall policy can have up to 20 IPv6 IP addresses distributed between the source and destination address fields.

Examples of overlapping subnets:

The subnet 5.2.227.0/24 can also be written as 5.2.227.0 - 5.2.227.255.

Subnets 5.2.227.0/24 5.2.227.0 /28 are examples of overlapping subnets. The subnet 5.2.227.3 /32 overlaps with 5.2.227.0/24 and 5.2.227.0 /28 as well as including unique IP addresses that don't overlap with the other two subnets.

IP range overlapping: The IP range 5.2.226.3 - 5.2.227.10 partially overlaps with 5.2.227.0 - 5.2.227.255.

In general, the more overlaps like these that are present the more complex the compiled hyperscale firewall database becomes and the more likely that the PLE will be unable to compile the database.

Global hyperscale policy limits

The following are global limits for all hyperscale VDOMs and are not per individual VDOM. These limitations have been tested for FortiOS 7.4.11 and may be changed in the future as a result of ongoing and future optimizations.

- The maximum number of hyperscale firewall policies allowed in the hyperscale policy database: 20,000.
- The maximum number of IP address ranges specified by firewall addresses that can be added to a single hyperscale firewall policy: 2,000. There is no limitation on the number of IP addresses in the address ranges and the sizes of the address ranges does not affect the maximum number of 2,000.
- The maximum number of IP address ranges that can be added to the hyperscale policy database: 32,000.

Additional considerations

The factors that affect whether a hyperscale policy database can be compiled or not includes but are not limited to:

- The total number of hyperscale firewall policies.
- The total number of IP address ranges and port-ranges as defined by firewall addresses added to hyperscale firewall policies in the firewall policy database.
- The relationship between policies, such as how IP address ranges are distributed among hyperscale firewall policies.

It is possible to create a hyperscale policy database that is within the limitations described in this section, but that cannot be compiled. If this happens, FortiOS will create an error message when the policy database is compiled.

When this happens, the new hyperscale policy database cannot be used so the previous hyperscale policy database remains in operation. If you receive an error message during policy compilation, contact Fortinet Support for assistance diagnosing and correcting the problem.

You can also create a policy database that exceeds some or all of the limits listed in this section, but can be successfully compiled. If you plan to create a configuration with one or more parameters close to or above their maximum values, you should contact Fortinet Support to review your configuration before deploying it.

It is a best practice to restart your FortiGate after making significant changes to a hyperscale policy database, especially if one or more parameters are close to or above the limitations described in this section.

Hyperscale policy database complexity and performance

The complexity of your hyperscale firewall policy database affects how long it takes for your FortiGate to start up. In general, more complex hyperscale policy databases result in longer start up times.

The complexity of your hyperscale firewall policy database also affects your FortiGate's hyperscale connections per second (CPS) performance. In general, more complex policy databases result in lower CPS performance.

How hyperscale policy database changes are implemented while the FortiGate is processing traffic

The complexity of your hyperscale firewall policy database affects how long it takes after inputting a policy change before the updated policy database can be applied to new and established sessions. This period of time is called the preparation time.

During the preparation time, new sessions are evaluated with the current hyperscale policy database.

Access control list (ACL) policies added to a hyperscale firewall VDOM that is processing traffic may take longer than expected to become effective. During a transition period, traffic that should be blocked by the new ACL policy will be allowed.

After the preparation time, new sessions are evaluated with the new hyperscale policy database. Established sessions are also re-evaluated with the new hyperscale policy database. The time required to re-evaluate established sessions is called the transition time. CPS performance can be reduced during the transition time.

The transition time is affected by hyperscale policy database complexity, the total number of established sessions to be re-evaluated, and by the rate that the system is receiving new sessions.

During the transition time, FortiOS terminates an established session if:

- The session is matched with a policy that has a different policy search key (for example, a different source IP range) or policy action.
- The session is matched with the same policy but the policy includes a resource, such as an IP pool, that dynamically assigns a value (for example, an IP address) to the session and now it has to be returned because of the policy change.

Hardware logging

You can configure NP7 processors to create traffic or NAT mapping log messages for hyperscale firewall sessions and send them to remote NetFlow or Syslog servers. Hardware logging is supported for IPv4, IPv6, NAT64, and NAT46 hyperscale firewall policies. Full NetFlow is supported through the information maintained in the firewall session.

Hardware logging also handles hyperscale VDOM software session logs (that is hyperscale VDOM sessions handled by the kernel/CPU). As part of the hardware logging configuration, you can configure software session logging to log TCP and UDP software sessions or all software sessions. You can also disable software session logging. Software session logging uses `per-session` logging, which creates two log messages per session, one when the session is established and one when the session ends. Software session logging supports NetFlow v9, NetFlow v10, and syslog log message formats.

Hardware logging features include:

- On some FortiGate models with NP7 processors you can configure hardware logging to either use the NP7 processors to create and send log messages or you can configure hardware logging to use FortiGate CPU resources to create and send hardware log messages. Using the NP7 processors to create and send log messages improves performance. Using the FortiGate CPU for hardware logging is called host logging. Each option has some limitations, see Configuring hardware logging on page 63.
- Per session logging creates two log messages per session; one when the session is established and one when the session ends.
- Per session ending logging creates one log message when the session ends. This log message includes the session duration, allowing you to calculate the session start time. Per session ending logging may be preferable to per session logging because fewer log message are created, but the same information is available.
- Per NAT mapping logging, creates two log messages per session, one when the session allocates NAT mapping resources and one when NAT mapping resources are freed when the session ends.
- By default, log messages are sent in NetFlow v10 format over UDP. NetFlow v10 is compatible with IP Flow Information Export (IPFIX).
- NetFlow v9 logging over UDP is also supported. NetFlow v9 uses a binary format and reduces logging traffic.
- Syslog logging over UDP is supported.
- Host logging supports syslog logging over TCP or UDP.
- To configure hardware logging, you create multiple log server groups to support different log message formats and different log servers.
- Round-robin load balancing distributes log messages among the log servers in a log server group to reduce the load on individual log servers. A log server group can contain up to 16 log servers. All messages generated by a given session are sent to the same log server.
- You can also configure multicast-mode hardware logging to simultaneously send all log messages to multiple log servers.
- Hyperscale deny log messages are generated by hardware logging and not by the CPU and are sent to the same servers as other hardware log messages. Depending on your hardware logging configuration, this can be netflow or syslog servers. Hardware deny log messages are not sent to FortiAnalyzer.
- Hardware logging log messages are similar to most FortiGate log messages but there are differences that are specific to hardware logging messages. For example, the `dur` (duration) field in hardware logging messages is in milliseconds (ms) and not in seconds.

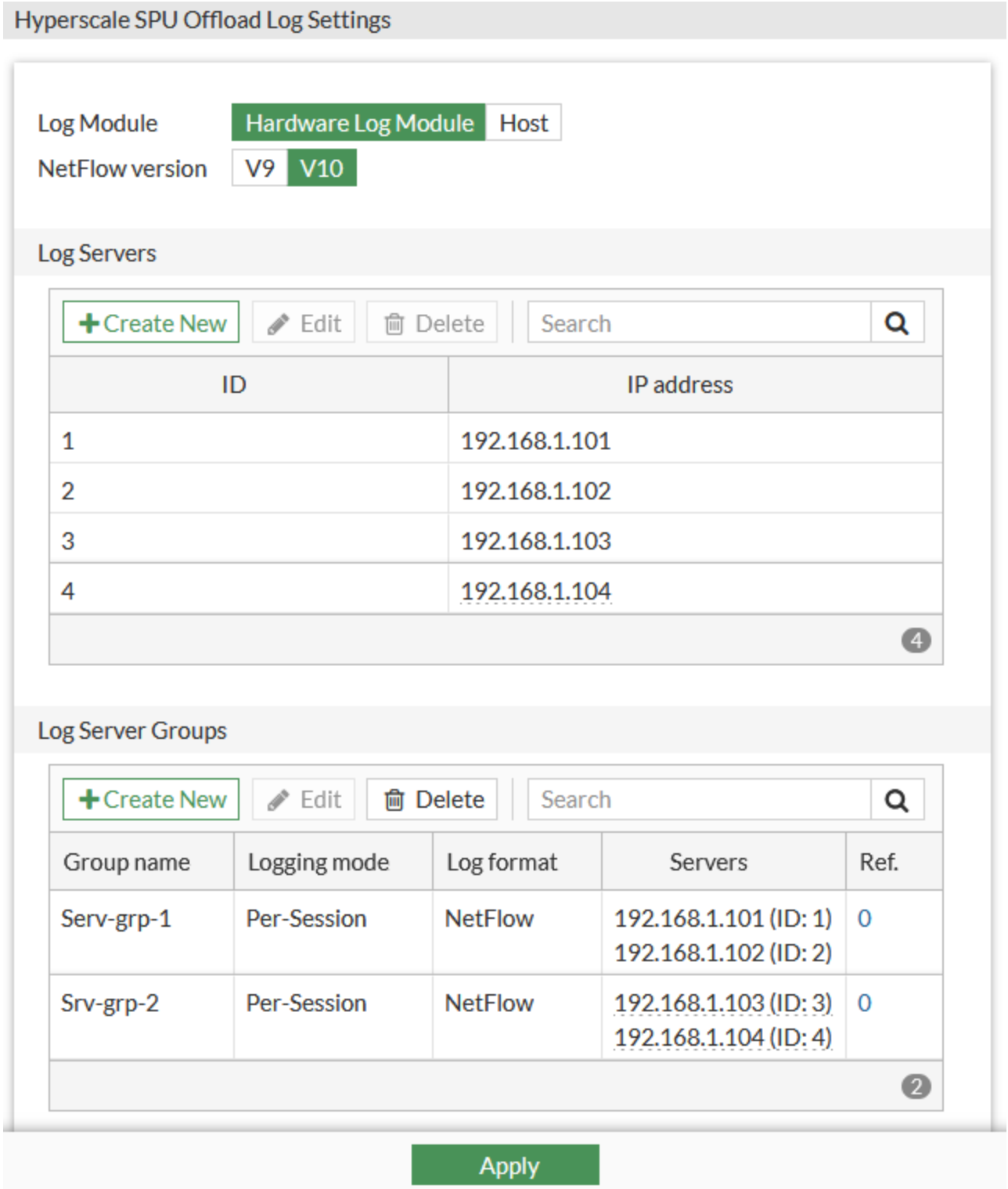
- Hardware logging is supported for protocols that use session helpers or application layer gateways (ALGs). If hyperscale firewall policies accept session helper or ALG traffic, for example, ICMP traffic, hardware log messages for these sessions are created and sent according to the hardware logging configuration for the policy. For more information, see ALG/Session Helper Support.

Configuring hardware logging

The hardware logging configuration is a global configuration that is shared by all of the NP7s and is available to all hyperscale firewall VDOMs.

From the GUI:

1. Go to **Log & Report > Hyperscale SPU Offload Log Settings**.
2. Set global log settings, add log servers and organize the log servers into log server groups.
3. Select **Apply** to save your changes.
   Select **Apply** often as you are setting up hardware logging to make sure changes are not lost.



From the CLI:

```
config log npu-server
   set log-processor {hardware | host}
   set log-processing {may-drop | no-drop}
   set netflow-ver {v9 | v10}
```

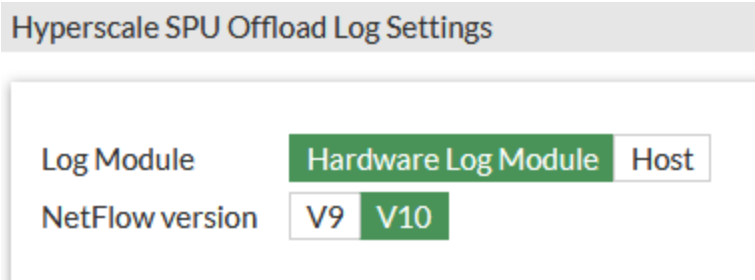
```
    set enforce-seq-order {disable | enable}
    set syslog-facility <facility>
    set syslog-severity <severity>
       config server-info
          edit <index>
             set vdom <name>
             set ip-family {v4 | v6}
             set log-transport {tcp | udp}
             set ipv4-server <ipv4-address>
             set ipv6-server <ipv6-address>
             set source-port <port-number>
             set dest-port <port-number>
             set template-tx-timeout <timeout>
          end
       config server-group
          edit <group-name>
             set log-mode {per-session | per-nat-mapping | per-session-ending}
             set log-format {netflow | syslog}
             set log-tx-mode {roundrobin | multicast}
             set sw-log-flags {tcp-udp-only | enable-all-log | disable-all-log}
             set log-user-info {disable | enable}
             set log-gen-event {disable | enable}
             set server-number <number>
             set server-start-id <number>
          end
```

Global hardware logging settings

Global hardware logging settings control how hardware logs are generated (by NP7 processors or by the CPU) and control global log settings such as the NetFlow version.

From the GUI:

1. Go to **Log & Report > Hyperscale SPU Offload Log Settings**.
2. Set **Log Module** to:
   - **Hardware Log Module** to use NP7 processors for hardware logging.
   - **Host** to use the CPU for hardware logging. If you select **Host** you cannot change the NetFlow version.
3. If **Log Module** is set to **Hardware Log Module** you can select the **Netflow version** to **V9** or **V10**.
4. Select **Apply** to save your changes.



From the CLI:

```
config log npu-server
   set log-processor {hardware | host}
```

```
    set log-processing {may-drop | no-drop}
    set netflow-ver {v9 | v10}
    set enforce-seq-order {disable | enable}
    set syslog-facility <facility>
    set syslog-severity <severity>
end
```

Log Module (`log-processor`)

Select how the FortiGate generates hardware logs. You can select :

- **Hardware Log Module** (`hardware`), the default, to use NP7 processors for hardware logging .
- **Host** (`host`) to use the FortiGate CPUs for hardware logging (called host logging).

  Both log processor options also support software session logging.

If you set log module to **Hardware Log Module** (`hardware`), the following limitations apply:

- The interface through which your FortiGate communicates with the remote log server must be connected to your FortiGate's NP7 processors. Depending on the FortiGate model, this usually this means you can't use a management or HA interface to connect to the remote log server. See FortiGate NP7 architectures for information about the interfaces that are connected to NP7 processors and the interfaces are not for your FortiGate model.
- The interface through which your FortiGate communicates with the remote log server can be in any VDOM and does not have to be in the hyperscale VDOM that is processing the traffic being logged.
- The interface through which a FortiGate 4800F or 4801F communicates with the remote log server must be in a hyperscale firewall VDOM. This can be the VDOM that is processing the traffic being logged, or another VDOM assigned to the same NP7 processor group, see NP7 processor groups and hyperscale hardware logging.
- The `vd=` field in generated traffic log messages includes the VDOM name followed by trailing null characters. If possible, you can configure your syslog server or NetFlow server to remove these trailing null characters.
- Normally the `PID=` field in traffic log messages contains the policy ID of the firewall policy that generated the log message. But, if the policy that generated the traffic log message has recently changed, the `PID=` field can contain extra information used by the NP7 policy engine to track policy changes. You can extract the actual policy ID by converting the decimal number in the `PID=` field to hexadecimal format and removing all but the last 26 bits. These 26 bits contain the policy ID in hexadecimal format. You can convert this hex number back to decimal format to generate the actual policy ID.
- If log-mode is set to `per-session`, NP7 hardware logging may send multiple session start log messages, each with a different start time. Creating multiple session start log messages is a limitation of NP7 processor hardware logging, caused by the NP7 processor creating extra session start messages if session updates occur. You can work around this issue by using host logging or by setting `log-mode` to `per-session-ending`. This setting creates a single log message when the session ends. This log message records the time the session ended as well as the duration of the session. This information can be used to calculate the session start time.
- Syslog logging over TCP is not supported. Syslog over UDP is supported.

If you set log module to **Host** (`host`), all hardware logging functions are supported. There are no restrictions on the interface through which your FortiGate communicates with the remote log server. Host logging also supports syslog logging over TCP. With host logging enabled, NP7 processors send session information to the CPU, which maintains a session table of NP7 sessions and software sessions in software and system memory. Host logging then uses this session table to create log messages. Host logging has the following limitations:

- Host logging can reduce overall FortiGate performance because the FortiGate CPUs handle hardware logging instead of offloading logging to the NP7 processors.

- Host logging may not provide the NHI, stats, OID, gateway, expiration, and duration information for short-lived sessions.
- Host logging does not support Netflow v9.

Netflow version (`netflow-ver`)

Select the NetFlow version to use for hardware logs.

NetFlow V10 is compatible with IP Flow Information Export (IPFIX), is the default. You can also choose NetFlow V9.

Host hardware logging does not support NetFlow v9.

CLI-only global hardware logging options

`log-processing {may-drop | no-drop}` change how the FortiGate queues CPU or host logging packets to allow or prevent dropped packets. This option is only available if `log-processor` is set to host. In some cases, hyperscale firewall CPU or host logging packets can be dropped, resulting in lost and incorrect traffic statistics.

- `may-drop` the default CPU or host log queuing method is used. Log message packet loss can occur if the FortiGate is very busy.
- `no-drop` use an alternate queuing method that prevents packet loss.

`enforce-seq-order` enable to send NetFlow software session logs in strict order by sequence number. If disabled (the default), due to how log packets are processed, in some cases packets with higher sequence numbers may be sent after packets with lower sequence numbers. If your NetFlow collector needs the packets to be in the correct order by sequence number you can enable this option. Enabling this option can reduce performance. You can disable this option if your NetFlow collector can accept packets out of order without causing errors. Enabling or disabling this option while the FortiGate is processing traffic is not recommended. This option should only be changed during a maintenance window.

`syslog-facility` set the syslog facility number added to hardware log messages. The range is 0 to 255. The default is 23 which corresponds to the local7 syslog facility.

`syslog-severity` set the syslog severity level added to hardware log messages. The range is 0 to 255. The default is 5, which corresponds to the notice syslog severity.

Hardware logging servers

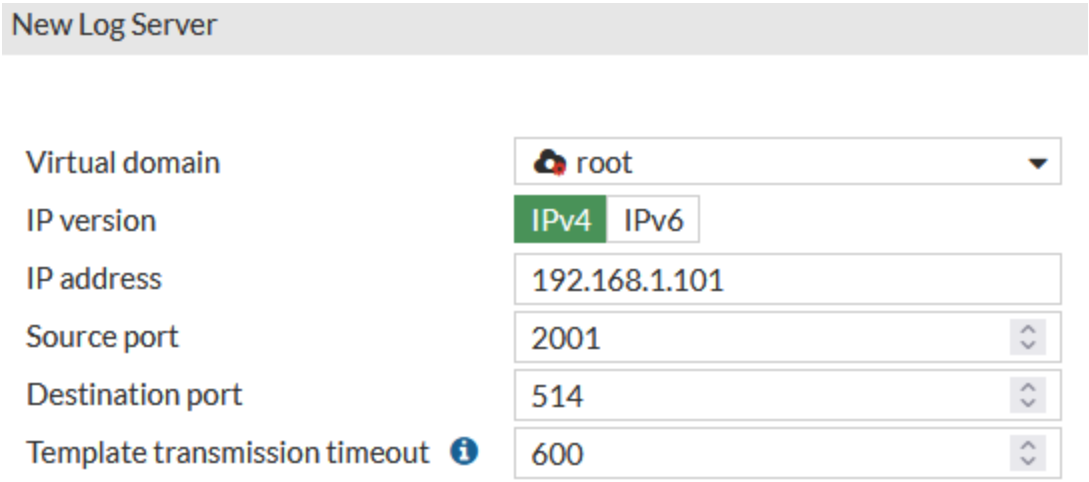
You can add up to 16 log servers. The log server configuration includes the information that the FortiGate uses to communicate with a log server. This includes the name of the VDOM through which the FortiGate can communicate with the log server, and the IPv4 or IPv6 IP address of the log server.

Once you have added log servers, you can add them to one or more log server groups.

From the GUI:

1. Under **Log Servers**, select **Create New** to create a log server.
2. Select the **Virtual Domain** containing the interface that can communicate with the log server.
   If you are configuring a FortiGate 4800F or 4801F, the **Virtual Domain** must be a hyperscale virtual domain. For more information, NP7 processor groups and hyperscale hardware logging.

3. Select the **IP version** supported by the log server and enter the log server **IP address** or **IPv6 address**.
4. If **Log Module** is set to **Host** you can select the **Transport protocol** (UDP or TCP).
5. Enter the **Source port** and **Destination port** to be added to the log message packets.
   If **Transport protocol** is set to **TCP** you only need to select the **Destination port**.
6. Set the **Template transmission timeout**, or the time interval between sending NetFlow template packets.
7. Select **OK** to save the log server.
8. Select **Apply** to save your changes.
9. Repeat these steps to add more log servers.



From the CLI:

```
config log npu-server
   config server-info
      edit <index>
         set vdom <name>
         set ip-family {v4 | v6}
         set log-transport {tcp | udp}
         set ipv4-server <ipv4-address>
         set ipv6-server <ipv6-address>
         set source-port <port-number>
         set dest-port <port-number>
         set template-tx-timeout <timeout>
      end
```

You create a log server from the CLI by entering `edit <index>`. The value of `<index>` becomes the log server number. You use this number to add the log server to a server group from the CLI. `<index>` can be `1` to `16`. You must specify the number, setting `<index>` to `0` to select the next available number is not supported.

Virtual Domain (`vdom`) the virtual domain that contains the FortiGate interface that you want to use to communicate with the log server. If Log Module (`log-processor`) is set to Hardware Log Module (`hardware`), the VDOM must include an interface connected to NP7 processors because you must use an interface connected to an NP7 processor for hardware logging. Usually this means you cannot select a management virtual domain. If Log Module (`log-processor`) is set to Host, you can select any virtual domain.

On a FortiGate 4800F or 4801F, hyperscale hardware logging servers must include a hyperscale firewall virtual domain. This virtual domain must be assigned the same NP7 processor group as the hyperscale firewall virtual domain that is processing the hyperscale traffic being logged. This can be the same hyperscale virtual domain or another hyperscale firewall virtual domain that is assigned the same NP7 processor group.

For more information, see Enabling hyperscale firewall features on page 21 and NP7 processor groups and hyperscale hardware logging.

IP Version (`ip-family {v4 | v6}`) the IP version of the remote log server. **IPv4** (`v4`) is the default.

Transport Protocol (`log-transport {tcp | udp}`) select whether to use UDP (the default) or TCP to send syslog log messages. This option is only available when Log Module (`log-processor`) is set to Host. Use TCP to make sure syslog log messages are not lost when sent from the FortiGate to the log servers. You do not need to specify a source port when Transport Protocol (`log-transport`) is set to TCP.

IP Address (`ipv4-server`) the IPv4 address of the remote log server.

IPv6 Address (`ipv6-server`) the IPv6 address of the remote log server.

Source Port (`source-port`) the source UDP port number added to the log packets in the range 0 to 65535. The default is 514. You do not need to specify a Source Port (`source-port`) when Transport Protocol (`log-transport`) is set to TCP

Destination Port (`dest-port`) the destination port number added to the log packets in the range 0 to 65535. The default is 514.

Template transmission timeout (`template-tx-timeout`) the time interval between sending NetFlow template packets. NetFlow template packets communicate the format of the NetFlow messages sent by the FortiGate to the NetFlow server. Since the message format can change if the NetFlow configuration changes, the FortiGate sends template updates at regular intervals to make sure the server can correctly interpret NetFlow messages. The timeout range is from 60 to 86,400 seconds. The default timeout is 600 seconds.

Hardware logging server groups

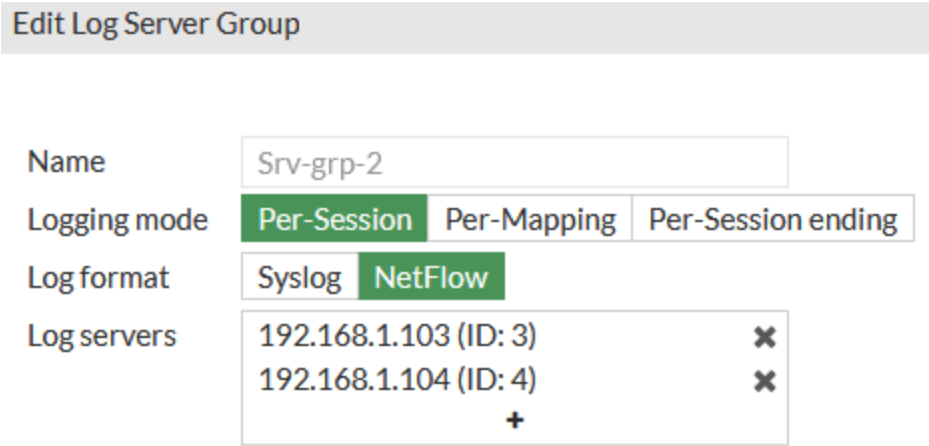
Configure hardware logging server groups to group the hardware logging servers that receive logs from traffic accepted by a hyperscale firewall policy. To add hardware logging for hyperscale firewall traffic, you add a log server group to a hyperscale firewall policy.

You also use the log server group to configure the number of log messages sent for each session, the log format (NetFlow or syslog), how software sessions are logged, whether log messages are distributed to the log servers in the server group or simultaneously sent to all log servers in the server group, and to select the log servers added to the log server group.

From the GUI:

1. Under **Log Server Groups** select **Create New** to add a log server group.
2. Enter a **Name** for the log server group.
3. Select the **Logging Mode** and **Log format**.
4. Add one or more **Log servers**.
5. Select **OK** to save the log server group.
6. Repeat these steps to add more logging server groups.

7. Select **Apply** to save your changes.



From the CLI:

```
config log npu-server
   config server-group
      edit <group-name>
         set log-mode {per-session | per-nat-mapping | per-session-ending}
         set log-format {netflow | syslog}
         set log-tx-mode {roundrobin | multicast}
         set sw-log-flags {tcp-udp-only | enable-all-log | disable-all-log}
         set log-user-info {disable | enable}
         set log-gen-event {disable | enable}
         set server-number <number>
         set server-start-id <number>
      end
```

Logging Mode (`log-mode`) select a log mode:

- **Per Session** (`per-session`) (the default) create two log messages per session, one when the session is established and one when the session ends. If Log Module (`log-processor`) is set to Hardware Log Module (`hardware`), NP7 processors may incorrectly create multiple session start messages due to a hardware limitation.
- **Per Mapping** (`per-nat-mapping`) create two log messages per session, one when the session allocates NAT mapping resources and one when NAT mapping resources are freed when the session ends.
- **Per-Session ending** (`per-session-ending`) create one log message when a session ends. This log message includes the session duration, allowing you to calculate the session start time. Per-Session ending logging may be preferable to per session logging because fewer log messages are created, but the same information is available.

Log Format (`log-format {netflow | syslog}`) set the log message format to NetFlow (`netflow`) (the default) or Syslog (`syslog`). If you select NetFlow, the global hardware logging NetFlow version setting determines the NetFlow version (v9 or v10) of the log messages.

Log servers, select one or more hardware log servers to add to this log server group. From the CLI you use the `server-number` and `server-start-id` to select the servers to add to the log server group.

CLI-only logging server group options

`log-tx-mode {roundrobin | multicast}` select `roundrobin` (the default) to load balance log messages to the log servers in the server group. Select `multicast` to enable multicast-mode logging. Multicast-mode logging simultaneously sends log messages to all of the log servers in the server group.

`sw-log-flags {tcp-udp-only | enable-all-log | disable-all-log}` configure how software session logs are handled by the log server group. Software session logging uses `per-session` logging, which creates two log messages per session, one when the session is established and one when the session ends. Software session logging supports NetFlow v9, NetFlow v10, and syslog log message formats.

- `tcp-udp-only` log only TCP and UDP software sessions (the default).
- `enable-all-log` log all software sessions.
- `disable-all-log` disable software session logging for this log server group.

`log-user-info` enable to include user information in log messages. This option is only available if `log-format` is set to `syslog`.

`log-gen-event` enable to add event logs to hardware logging. This option is only available if `log-format` is set to `syslog` and `log-mode` is set to `per-nat-mapping` to reduce the number of log messages generated.

`server-number` the number of log servers to add to this server group. The range is 1 to 16. The default is 0 and must be changed.

`server-start-id` the ID of one of the log servers in the `config server-info` list. The range is 1 to 16 and the default is 0 and must be changed.

Use `server-number` and `server-start-id` to select the log servers to add to a log server group. You can add the same log server to multiple log server groups.

For example, if you have created five log servers with IDs 1 to 5:

```
config server-info
   edit 1
      set vdom Test-hw12
      set ipv4-server 10.10.10.20
   end
   edit 2
      set vdom Test-hw12
      set ipv4-server 10.10.10.21
   end
   edit 3
      set vdom Test-hw12
      set ipv4-server 10.10.10.22
   end
   edit 4
      set vdom Test-hw12
      set ipv4-server 10.10.10.23
   end
   edit 5
      set vdom Test-hw12
      set ipv4-server 10.10.10.24
   end
```

You can add the first three log servers (IDs 1 to 3) to a log server group by setting `server-number` to 3 and `server-start-id` to 1. This adds the log servers with ID 1, 2, and 3 to this log server group.

```
config server-group
```

```
      edit test-log-11
         set server-number 3
         set server-start-id 1
      end
```

To add the other two servers to a second log server group, set `server-number` to 2 and `server-start-id` to 4. This adds log servers 4 and 5 to this log server group.

```
   config server-group
      edit test-log-12
         set server-number 2
         set server-start-id 4
      end
```

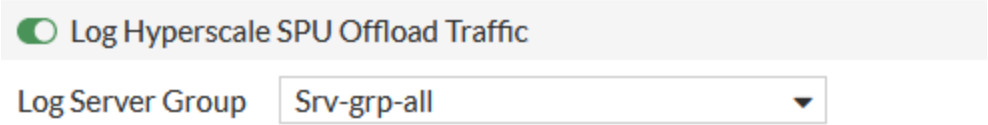
To add all of the log servers to a third log server group, set `server-number` to 5 and `server-start-id` to 1. This adds log servers 1 to 5 to the this log server group.

```
   config server-group
      edit test-log-13
         set server-number 5
         set server-start-id 1
      end
```

Adding hardware logging to a hyperscale firewall policy

To add hardware logging to a hyperscale firewall policy from the GUI:

1. Go to **Policy & Objects > Firewall Policy** and create a new or edit a firewall policy.
2. While configuring the policy, select **Log Hyperscale SPU Offload Traffic**.
3. Select a **Log Server Group**.



Use the following command to enable hardware logging in a hyperscale firewall policy and assign a hardware logging server group to the firewall policy.

```
config firewall policy
   edit <id>
      set policy-offload {enable | disable}
      set cgn-log-server-grp <group-name>
   end
```

When configuring hardware logging, the recommended or required IP addresses of the hardware logging servers that you can use with hyperscale firewall policies are the following:

- You should only use logging servers that have IPv4 addresses with IPv4 hyperscale firewall policies. Logging servers with IPv6 IP addresses can be used but are not recommended.
- You should only use logging servers that have IPv6 addresses with IPv6 hyperscale firewall policies. Logging servers with IPv4 IP addresses can be used but are not recommended.
- You can only use logging servers that have IPv6 addresses with NAT64 hyperscale firewall policies.
- You can only use logging servers that have IPv4 addresses with NAT46 hyperscale firewall policies.

You can add hardware logging to hyperscale policies with action set to deny. Hyperscale deny log messages are generated by hardware logging and not by the CPU and are sent to the same servers as other hardware log messages. Depending on your hardware logging configuration, this can be netflow or syslog servers. Hyperscale deny log messages are not sent to FortiAnalyzer. For more information, see Hardware logging for hyperscale firewall policies that block sessions on page 76.

Multicast-mode logging example

You can use multicast-mode logging to simultaneously send hardware log messages to multiple remote syslog or NetFlow servers.

Enable multicast-mode logging by creating a log server group that contains two or more log servers and then set `log-tx-mode` to `multicast`:

```
config log npu-server
   set log-processor {hardware | host}
      config server-group
         edit "log_ipv4_server1"
            set log-format {netflow | syslog}
            set log-tx-mode multicast
         end
```

The following example shows how to set up two remote syslog servers and then add them to a log server group with multicast-mode logging enabled. This configuration is available for both NP7 (hardware) and CPU (host) logging.

```
config log npu-server
   set log-processor {hardware | host}
      config server-info
         edit 1
            set vdom "root"
            set ipv4-server <server-ip>
            set source-port 8055
            set dest-port 2055
            set template-tx-timeout 60
```

```
            next
            edit 2
               set vdom "root"
               set ipv4-server <server-ip>
               set source-port 8055
               set dest-port 2055
               set template-tx-timeout 60
            end
         end
      config server-group
         edit "Example-Multicast"
            set log-format syslog
            set log-tx-mode multicast
            set server-number 2
            set server-start-id 1
         end
```

Include user information in hardware log messages

You can configure CPU or host hardware logging to include user information in hardware log messages to record information about logged in users accessing hyperscale firewall features.

Only host hardware logging supports including user information in hardware log messages. As well, this feature is only supported for syslog messages.

CLI syntax to add user information to hardware log messages. Enable `log-user-info` to include user information in log messages

```
config log npu-server
   set log-processor host
      config server-group
         edit <group-name>
            set log-mode {per-session | per-nat-mapping | per-session-ending}
            set log-format syslog
            set log-user-info enable
         end
```

Adding event logs to hardware logging

Only CPU or host hardware logging supports adding event logs to hardware log messages. As well, event log messages are only supported when the log mode is set to per NAT mapping. Per NAT mapping creates two log messages per session, one when the session allocates NAT mapping resources and one when NAT mapping resources are freed when the session ends.

CLI syntax to add event logs to hardware logging. Enable `log-gen-event` to add event logs to hardware logging. This option is only available if `log-format` is set to `syslog` and `log-mode` is set to `per-nat-mapping` to reduce the number of log messages generated.

```
config log npu-server
   set log-processor host
```

```
      config server-group
         edit <group-name>
            set log-mode per-nat-mapping
            set log-format syslog
            set log-gen-event enable
         end
```

Software session logging configurations

As part of hyperscale hardware logging, you can log hyperscale VDOM software session logs (that is logs for hyperscale VDOM sessions handled by the kernel/CPU).

You can configure software session logging to log TCP and UDP software sessions or all software sessions. Software session logging uses `per-session` logging, which creates two log messages per session, one when the session is established and one when the session ends. Software session logging supports NetFlow v9, NetFlow v10, and syslog log message formats.

Basic software session logging configuration

The following configuration uses NP7 processor hardware logging to send software session logs to two NetFlow v10 log servers. Specific to software session logging, this configuration:

- Enables `enforce-seq-order` to send software session logs in strict order by sequence number.
- Only logs TCP and UDP software session logs by setting `sw-log-flags` to `tcp-udp-only`.

Example CLI syntax:

```
config log npu-server
   set log-processor hardware
   set netflow-ver v10
   set enforce-seq-order enable
      config server-info
         edit 3
            set vdom root
            set ipv4-server 10.10.10.20
            set source-port 2004
            set dest-port 4739
         end
         edit 4
            set vdom root
            set ipv4-server 10.10.10.21
            set source-port 2004
            set dest-port 4739
         end
      config server-group
         edit Example-log-srv-grp
            set sw-log-flags tcp-udp-only
            set server-number 2
            set server-start-id 3
         end
   end
```

Software session logging with user information and event logs

The following configuration uses host (or CPU) hardware logging to send software session logs for all software sessions to two syslog servers. Host logging and Syslog servers are required because this configuration:

- Includes user information (`log-user-information` is enabled for the log server group).
- Includes event logs (`log-gen-event` is enabled for the log server group).

Example CLI syntax:

```
config log npu-server
   set log-processor host
      config server-info
         edit 5
            set vdom root
            set ipv4-server 10.10.10.35
            set source-port 2003
            set dest-port 514
         end
         edit 6
            set vdom root
            set ipv4-server 10.10.10.36
            set source-port 2004
            set dest-port 514
         end
      config server-group
         edit Example-log-server
            set log-format syslog
            set sw-log-flags enable-all-log
            set log-user-info enable
            set log-gen-event enable
            set server-number 2
            set server-start-id 5
         end
   end
```

Hardware logging for hyperscale firewall policies that block sessions

Hardware logging supports the following features related to hyperscale firewall policies that block sessions, that is hyperscale firewall policies with action set to deny:

- You can enable hardware logging for hyperscale firewall policies with action set to deny. Hardware logging creates a log message for each session that is blocked.
- Hardware session information includes information about whether the session blocked traffic. For example, when displaying session information from the CLI, a field similar to the following appears to indicate that the session blocked traffic: `Session action (DROP/TO-HOST): DROP`.

- Because these hyperscale deny log messages are generated by hardware logging and not by the CPU, they are sent to the same servers as other hardware log messages. Depending on your hardware logging configuration, this can be netflow or syslog servers. Hardware deny log messages are not sent to FortiAnalyzer.

Hardware log messages indicate if the session accepted or denied traffic. For example:

- Example log messages for a policy that accepts traffic:

  ```
  Oct 5 23:29:33 172.16.200.26 date=2022-10-06 time=02:29:32 sn=F2K61FTK21900840 vd=cgn-hw1
  pid=805306369 type=sess act=start tran=snat proto=6 ipold=v4 ipnew=v4 sip=10.1.100.11
  dip=172.16.200.155 sport=40836 dport=80 nsip=172.16.201.182 ndip=172.16.200.155 nsport=8117
  ndport=80 sentp=0 sentb=0 rcvdp=0 rcvdb=0
  ```

  ```
  Oct 5 23:29:36 172.16.200.26 date=2022-10-06 time=02:29:35 sn=F2K61FTK21900840 vd=cgn-hw1
  pid=805306369 type=sess act=end tran=snat proto=6 ipold=v4 ipnew=v4 sip=10.1.100.11
  dip=172.16.200.155 sport=40836 dport=80 nsip=172.16.201.182 ndip=172.16.200.155 nsport=8117
  ndport=80 dur=2936 sentp=6 sentb=398 rcvdp=4 rcvdb=1307
  ```

  Decimal version of the pid = 805306369

  Binary version of the pid = 0**0**11 0000 0000 0000 0000 0000 0000 0001

  pid[30] is '**0**' for accept action (count from bit0 to bit31 and right to left)

- Example log messages for a policy that blocks or denies traffic:

  ```
  Oct 5 23:31:49 172.16.200.26 date=2022-10-06 time=02:31:49 sn=F2K61FTK21900840 vd=cgn-hw1
  pid=1946157057 type=sess act=start tran=none proto=6 ipold=v4 ipnew=v4 sip=10.1.100.11
  dip=172.16.200.155 sport=40837 dport=80 nsip=10.1.100.11 ndip=172.16.200.155 nsport=40837
  ndport=80 sentp=0 sentb=0 rcvdp=0 rcvdb=0
  ```

  ```
  Oct 5 23:32:02 172.16.200.26 date=2022-10-06 time=02:32:01 sn=F2K61FTK21900840 vd=cgn-hw1
  pid=1946157057 type=sess act=end tran=none proto=6 ipold=v4 ipnew=v4 sip=10.1.100.11
  dip=172.16.200.155 sport=40837 dport=80 nsip=10.1.100.11 ndip=172.16.200.155 nsport=40837
  ndport=80 dur=12719 sentp=2 sentb=120 rcvdp=0 rcvdb=0
  ```

  Decimal version of the pid = 1946157057

  Binary version of the pid = 0**1**11 0100 0000 0000 0000 0000 0000 0001

  pid[30] is '**1**' for deny action (count from bit0 to bit31 and right to left)

FGCP HA hardware session synchronization

When configuring active-passive FortiGate Clustering Protocol (FGCP) HA or active-passive FGCP virtual clustering for two FortiGates with hyperscale firewall support, you can use FGCP HA hardware session synchronization to synchronize NP7 sessions between the FortiGates in the cluster. FGCP HA hardware session synchronization is only supported between two FortiGates.

In an active-passive FGCP cluster, HA hardware session synchronization copies sessions from the primary FortiGate to the secondary FortiGate. Both FortiGates maintain their own session tables with their own session timeouts. FGCP HA hardware session synchronization does not compare FortiGate session tables to keep them synchronized. In some cases you may notice that the secondary FortiGate in the HA cluster may have a lower session count than the primary FortiGate. This is a known limitation of FGCP HA hardware session synchronization. Normally the difference in session count is relatively minor and in practice results in very few lost sessions after a failover.

In an active-passive FGCP virtual clustering configuration, FGCP HA hardware session synchronization copies sessions from VDOMs processing traffic to VDOMs on the other FortiGate in the virtual cluster that are not processing traffic. All VDOM instances maintain their own session tables with their own session timeouts. FGCP HA hardware session synchronization does not compare VDOM session tables between FortiGates to keep them synchronized.

FGCP HA hardware session synchronization packets are the same as standard session synchronization packets. For FGCP HA they are layer 2 TCP and UDP packets that use destination port 703. FGCP HA does not require you to add IP addresses to the interfaces that you use for HA hardware session synchronization.

HA hardware session synchronization is not supported for active-active HA.

FGSP HA hardware session synchronization is supported, see FGSP HA hardware session synchronization on page 83.

Configuring FGCP HA hardware session synchronization

Use the following command to configure FGCP HA hardware session synchronization.

```
config system ha
   set session-pickup enable
   set hw-session-sync-dev <interface>
end
```

`session-pickup` must be enabled for FGCP HA hardware session synchronization.

`hw-session-sync-dev` select an interface to use to synchronize hardware sessions between the FortiGates in an FGCP cluster. Fortinet recommends using a data interface or a data interface LAG as the FGCP HA hardware session

synchronization interface. The interface or LAG can only be used for FGCP HA hardware session synchronization. See Recommended interface use for an FGCP HA hyperscale firewall cluster on page 81.

Use the following configuration to create a data interface LAG. The members of the LAG can be any data interfaces that can be added to LAGs as supported by your FortiGate model.

```
config system interface
   edit HA-session-lag
      set type aggregate
      set member port13 port14 port15 port16
      set lacp-mode static
   end
```

You can only use a static mode LAG as the hardware session synchronization interface (`lacp-mode` must be set to `static`).

Use the following command to set the LAG as the FGCP HA hardware session synchronization interface.

```
config system ha
   set session-pickup enable
   set hw-session-sync-dev HA-session-lag
end
```

Some FortiGate models restrict the interfaces you can use as HA hardware session synchronization interfaces. In all cases, you can't use a LAG interface as the hardware session synchronization interface if the LAG includes interfaces that can't be used for hardware session synchronization. Here are some examples:

- For the FortiGate 1800F and 1801F, you can only use the ha1, ha2, and port25 to port40 interfaces as FGCP HA hardware session synchronization interfaces.
- For the FortiGate 2600F and 2601F, you can't use the ha1 and ha2 interfaces as FGCP HA hardware session synchronization interfaces.
- For the FortiGate 3000F and 3001F, you can't use the ha1 and ha2 interfaces as FGCP HA hardware session synchronization interfaces.

If you attempt to add an unsupported interface or an unsupported LAG, the CLI will accept the change but when you type `end` to save your changes the CLI displays an error message similar to the following:

```
# set hw-session-sync-dev port18
# end
Failed to setup HA: RLT link interface port18, purge delay 150, hold time 10
object set operator error, -651, roll back the setting
Command fail. Return code -651
```

To resolve this issue you need to set `hw-session-sync-dev` to a supported interface or LAG and then restart the HA cluster. Changing the configuration without restarting does not resolve the issue.

Hardware session synchronization can use a lot of bandwidth so you should use a dedicated data interface or data interface LAG. Both FortiGates in the FGCP HA cluster must use the same data interface or data interface LAG for FGCP HA hardware session synchronization and these interfaces must be directly connected.

FGCP HA hardware session synchronization timers

You can use the following options to set timers associated with hardware session synchronization after an FGCP HA failover:

```
config system ha
   set hw-session-hold-time <seconds>
   set hw-session-sync-delay <seconds>
end
```

`hw-session-hold-time` the amount of time in seconds after a failover to hold hardware sessions before purging them from the new secondary FortiGate. The range is 0 to 180 seconds. The default is 10 seconds.

`hw-session-sync-delay` the amount of time to wait after a failover before the new primary FortiGate synchronizes hardware sessions to the new secondary FortiGate. The range is 0 - 3600 seconds. The default is 150 seconds.

After an HA failover, the new secondary FortiGate waits for the `hw-session-hold-time` and then purges all sessions and frees up all resources. Then, after the `hw-session-sync-delay`, the new primary FortiGate synchronizes all hardware sessions to the new secondary FortiGate. The `hw-session-sync-delay` gives the new secondary FortiGate enough time to finish purging sessions and freeing up resources before starting session synchronization.

The default configuration means that there is a 150 second delay before sessions are synchronized to the new secondary FortiGate. You can use the new options to adjust the timers depending on the requirements of your network conditions. For example, if you would rather not wait 150 seconds for hardware sessions to be synchronized to the new secondary FortiGate, you can adjust the `hw-session-sync-delay` timer.

Optimizing FGCP HA hardware session synchronization with data interface LAGs

The information in this section applies to FGCP HA hardware session synchronization only. FGSP HA hardware session synchronization packets are distributed by the internal switch fabric to the NP7 processors just like normal data traffic.

For optimal performance, the number of interfaces in the data interface LAG used for FGCP HA hardware session synchronization should divide evenly into the number of NP7 processors. This will distribute FGCP HA hardware session synchronization traffic evenly among the NP7 processors.

For example, the FortiGate 4200F has four NP7 processors. For optimum performance, the data interface LAG used for FGCP HA hardware session synchronization should include four or eight data interfaces. This configuration distributes the hardware session synchronization sessions evenly among the NP7 processors.

For a FortiGate 4400F with six NP7 processors, the optimal data interface LAG would include six or twelve data interfaces.

For a FortiGate 3500F with three NP7 processors, the optimal data interface LAG would include three or six data interfaces.

LAGs with fewer interfaces than the number of NP7 processors will also distribute sessions evenly among the NP7 processors as long as the number of data interfaces in the LAG divides evenly into the number of NP7 processors.

For best results, all of the data interfaces in the LAG should be the same type and configured to operate at the same speed. You can experiment with expected traffic levels when selecting the number and speed of the interfaces to add the LAG. For example, if you expect to have a large amount of hardware session synchronization interface traffic, you can add more data interfaces to the LAG or use 25G instead of 10G interfaces for the LAG.

Recommended interface use for an FGCP HA hyperscale firewall cluster

When setting up an FGCP HA cluster of two FortiGates operating as hyperscale firewalls, you need to select interfaces to use for some or all of the following features:

- Management.
- HA heartbeat (also called HA CPU heartbeat).
- HA session synchronization (also called HA CPU session synchronization).
- FGCP HA hardware session synchronization.
- Hardware logging.
- CPU logging.
- Logging to FortiAnalyzer

The following table contains Fortinet's recommendations for the FortiGate interfaces to use to support these features.

Interfaces	Recommended for
MGMT1 and MGMT2	Normal management communication with the FortiGates in the cluster.
HA1 and HA2	HA heartbeat (also called HA CPU heartbeat) between the FortiGates in the cluster.
AUX1 and AUX2	HA session synchronization (also called HA CPU session synchronization) or session pickup. The AUX1 and AUX2 interfaces are available only on the FortiGate 4200F/4201F and 4400F/4401F. For other FortiGate models, you can use any available interface or LAG for HA CPU session synchronization. For example, you may be able to use the HA1 and HA2 interfaces for both HA CPU heartbeat and HA CPU session synchronization. If you need to separate HA CPU heartbeat traffic from HA CPU session synchronization traffic, you can use a data interface or a data interface LAG for HA CPU session synchronization.
Data interface or data interface LAG	FGCP HA hardware session synchronization. If you use a data interface LAG as the FGCP HA hardware session synchronization interface, the LAG cannot be monitored by HA interface monitoring.

Interfaces	Recommended for
Data interface or data interface LAG	Hardware logging, CPU logging, and logging to a FortiAnalyzer. Depending on bandwidth use, you can use the same data interface or data interface LAG for all of these features.

FGSP HA hardware session synchronization

When configuring FortiGate Session Life Support Protocol (FGSP) clustering for two hyperscale firewall FortiGate peers, you can use FGSP HA hardware session synchronization to synchronize NP7 hyperscale firewall sessions between the FortiGate peers in the cluster. The FortiGate peers can be:

- Two FortiGates
- Two FGCP clusters
- One FortiGate and one FGCP cluster

Configuring the HA `hw-session-sync-dev` option is not required for FGSP HA hardware session synchronization. Instead, you set up a normal FGSP configuration for your hyperscale firewall VDOMs and use a data interface or data interface LAG as the FGSP session synchronization interface. The data interface can be a physical interface or a VLAN.

Select a data interface or create a data interface LAG for FGSP HA hardware session synchronization that can handle the expected traffic load. For example, from Fortinet's testing, hyperscale rates of 4,000,000 connections per second (CPS) can use 35Gbps of data for FGSP HA hardware session synchronization. If the CPS rate is higher, FGSP HA hardware session synchronization data use may spike above 50Gbps.

FGSP HA hardware session synchronization packets are distributed by the internal switch fabric to the NP7 processors just like normal data traffic. If you create a data interface LAG for FGSP HA hardware session synchronization, no special configuration of the data interface LAG is required for optimal performance.

FGSP HA hardware session synchronization does not support session filters (configured with the `config session-sync-filter option`).

For more information about FGSP, see FGSP.

Just like any FGSP configuration, the FortiGates must be the same model. The configurations of the hyperscale VDOMs on each FortiGate must also be the same. This includes VDOM names, interface names, and firewall policy configurations. You can use configuration synchronization to synchronize the configurations of the FortiGates in the FGSP cluster (see Standalone configuration synchronization). You can also configure the FortiGate separately or use FortiManager to keep key parts of the configuration, such as firewall policies, synchronized

Basic FGSP HA hardware session synchronization configuration example

The following steps describe how to set up a basic FGSP configuration to provide FGSP HA hardware session synchronization between one or more hyperscale firewall VDOMs in two FortiGate peers.

Use the following steps to configure FGSP on both of the peers in the FGSP cluster.

1. Enable FGSP for a hyperscale firewall VDOM, named MyCGN-hw12:
```
config system standalone-cluster
   config cluster-peer
      edit 1
         set peerip 1.1.1.1
         set syncvd MyCGN-hw12
      end
```
   If your FortiGate has multiple hyperscale firewall VDOMs, you can add the names of the hyperscale VDOMs to be synchronized to the `syncvd` option. For example:
```
config system standalone-cluster
   config cluster-peer
      edit 1
         set peerip 1.1.1.1
         set syncvd MyCGN-hw12, MyCGN-hw22
      end
```
   In most cases you should create only one cluster-sync instance. If you create multiple cluster-sync instances, all FGSP HA hardware session synchronization sessions will be sent to the interface used by each cluster-sync instance.
2. Configure FGSP session synchronization as required. All session synchronization options are supported. For example:
```
config system ha
   set session-pickup enable
   set session-pickup-connectionless enable
   set session-pickup-expectation enable
   set session-pickup-nat enable
end
```
3. Configure networking on the FortiGate so that traffic to be forwarded to the peer IP address (in the example, 1.1.1.1) passes through a data interface or data interface LAG.

   This data interface or data interface LAG becomes the FGSP HA hardware session synchronization interface. If the data interface or data interface LAG is in the root VDOM, no additional configuration is required.

   If the data interface or data interface LAG is not in the root VDOM, you need to use the `peervd` option to specify the VDOM that the interface is in. For example, if the data interface or data interface LAG is in the MyCGN-hw12 VDOM:
```
config system standalone-cluster
   config cluster-peer
      edit 1
         set peerip 1.1.1.1
         set syncvd MyCGN-hw12, MyCGN-hw22
         set peervd MyCGN-hw12
   end
```

Operating a hyperscale firewall

This chapter is a collection of information that you can use when operating a FortiGate with hyperscale firewall features enabled.

Recommended NP7 traffic distribution for optimal CGNAT performance

On FortiGates with multiple NP7 processors, you can use the following command to configure how the internal switch fabric (ISF) distributes sessions to the NP7 processors.

```
config system global
   config system npu
      set hash-config {src-dst-ip | 5-tuple | src-ip}
   end
```

Changing the `hash-config` causes the FortiGate to restart.

A configuration change that causes a FortiGate to restart can disrupt the operation of an FGCP cluster. If possible, you should make this configuration change to the individual FortiGates before setting up the cluster. If the cluster is already operating, you should temporarily remove the secondary FortiGate(s) from the cluster, change the configuration of the individual FortiGates and then re-form the cluster. You can remove FortiGate(s) from a cluster using the **Remove Device from HA cluster** button on the **System > HA** GUI page. For more information, see Disconnecting a FortiGate.

`src-ip`, (the default) sessions are distributed by source IP address. All sessions from a source IP address are processed by the same NP7 processor. `src-ip` is the recommended setting for optimal CGNAT performance. Other `hash-config` settings can distribute client sessions from a single source address to multiple NP7 processors. This can result in CGNAT sessions not being established or timing out when expected. As well, using `src-ip` guarantees that all sessions from a given source IP address use the same public source IP address. This is not guaranteed if you select the other `hash-config` settings. For more information, see Load balancing (NP7 traffic distribution) in the Carrier-Grade NAT Architecture Guide.

`5-tuple`, use 5-tupple source and destination IP address, IP protocol, and source and destination TCP/UDP port hashing. This option is available on FortiGates with 2 to the power of x NP7 processors (Where x is 2, 3, 4). Currently 5-tuple is available on FortiGates with 2, 4, and 16 NP7 processors. Using `5-tuple` distribution can result in some CGNAT sessions not being established or timing out when expected. As well, using `5-tuple` may cause sessions from a single client source IP address to be assigned different public source IP addresses.

`src-dst-ip`, use 2-tupple source and destination IP address hashing. This option is available on FortiGates with a number of NP7 processors that don't add up to 2 to the power of x (for example, FortiGates with 3 or 6 NP7 processors). Using `src-dst-ip` distribution can result in some CGNAT sessions not being established or timing out

when expected. As well, using `src-dst-ip` may cause sessions from a single client source IP address to be assigned different public source IP addresses.

Hyperscale firewall inter-VDOM link acceleration

If hyperscale firewall support is enabled, you apply NP7 acceleration to inter-VDOM link traffic by creating inter-VDOM links with the `type` set to `npupair`. For example:

```
config system vdom-link
   edit <name>
      set type npupair
   end
```

The command creates a pair of interfaces that are connected logically. For example, the following command:

```
config system vdom-link
   edit vdom-link0
      set type npupair
   end
```

Creates two interfaces, named `vdom-link00` and `vdom-link01`.

The default NPU VDOM inter-VDOM links (for example npu0_vlink0, npu0_vlink1, npu1_vlink0, and so on) are not supported for links to or from VDOMs with hyperscale firewall acceleration enabled.

Hyperscale firewall SNMP MIB and trap fields

This section describes hyperscale firewall SNMP MIB and trap fields.

IP pool MIB and trap fields

You can use the following MIB fields to get hyperscale firewall IP pool information:

```
FgFwIppStatsEntry ::= SEQUENCE {
    fgFwIppStatsName          DisplayString,
    fgFwIppStatsType          DisplayString,
    fgFwIppStatsStartIp       IpAddress,
    fgFwIppStatsEndIp         IpAddress,
    fgFwIppStatsTotalSessions Gauge32,
    fgFwIppStatsTcpSessions   Gauge32,
    fgFwIppStatsUdpSessions   Gauge32,
    fgFwIppStatsOtherSessions Gauge32,
    fgFwIppStatsTotalPBAs     Gauge32,
    fgFwIppStatsInusePBAs     Gauge32,
    fgFwIppStatsExpiringPBAs  Gauge32,
    fgFwIppStatsFreePBAs      Gauge32,
```

```
    fgFwIppStatsFlags         DisplayString,
    fgFwIppStatsGroupName     DisplayString,
    fgFwIppStatsBlockSize     Gauge32,
    fgFwIppStatsPortStart     InetPortNumber,
    fgFwIppStatsPortEnd       InetPortNumber,
    fgFwIppStatsStartClientIP IpAddress,
    fgFwIppStatsEndClientIP   IpAddress,
    fgFwIppStatsRscTCP        Gauge32,
    fgFwIppStatsRscUDP        Gauge32,
    fgFwIppStatsUsedRscTCP    Gauge32,
    fgFwIppStatsUsedRscUDP    Gauge32,
    fgFwIppStatsPercentageTCP Gauge32,
    fgFwIppStatsPercentageUDP Gauge32
}
```

The following SNMP trap is also available for IP pool utilization:

```
fgTrapPoolUsage NOTIFICATION-TYPE
    OBJECTS     { fnSysSerial, sysName, fgFwIppTrapType, fgFwIppStatsName, fgFwIppStatsGroupName,
fgFwTrapPoolUtilization, fgFwIppTrapPoolProto }
    STATUS      current
    DESCRIPTION
        "A trap for ippool."
    ::= { fgTrapPrefix 1401 }
```

Hyperscale firewall policy MIB fields

You can use the following MIB fields to send SNMP queries for hyperscale firewall policy information. These MIB fields support IPv4 and IPv6 hyperscale firewall policies and are available from the latest FORTINET-FORTIGATE-MIB.mib.

Path: FORTINET-FORTIGATE-MIB:fortinet.fnFortiGateMib.fgFirewall.fgFwPolicies.fgFwPolTables

OID: 1.3.6.1.4.1.12356.101.5.1.2

Index	MIB field	Description
.3	fgFwHsPolStatsTable	Hyperscale firewall policy statistics table.
.3.1	fgFwHsPolStatsEntry	Hyperscale firewall policy statistics entry.
.3.1.1	fgFwHsPolID	IPv4 hyperscale firewall policy ID.

Index	MIB field	Description
.3.1.2	fgFwHsPolPktCount	Number of packets matched to policy (passed or blocked, depending on policy action). Count is from the time the policy became active.
.3.1.3	fgFwHsPolByteCount	Number of bytes in packets matching the policy.
.3.1.4	fgFwHsPolLastUsed	The last date and time the hyperscale firewall policy was used to start a session.

Queries of these fields follow the convention `.oid.<vdom-id>.<policy-id>`

Example SNMP query for hyperscale firewall policy statistics:

```
$ snmpwalk -v2c -c public <ip-address> 1.3.6.1.4.1.12356.101.5.1.2.3.1
```

SNMP queries for hardware session counts

You can use the following MIB fields to send SNMP queries for NP7 IPv4 and IPv6 hardware session counts and session setup rates.

The fgSysNpuSesCount MIB field returns the total session count for both IPv4 and IPv6 sessions. The fgSysNpuSes6Count MIB field always returns 0.

Path:FORTINET-FORTIGATE-MIB:fortinet.fnFortiGateMib.fgSystem.fgSystemInfo

OID: 1.3.6.1.4.1.12356.101.4.1

Index	MIB field	Description
.24	fgSysNpuSesCount	NP7 IPv4 and IPv6 session count.
.25	fgSysNpuSesRate1	NP7 IPv4 session setup rate in the last 1 minute.
.26	fgSysNpuSesRate10	NP7 IPv4 session setup rate in the last 10 minutes.
.27	fgSysNpuSesRate30	NP7 IPv4 session setup rate in the last 30 minutes.

Index	MIB field	Description
.28	fgSysNpuSesRate60	NP7 IPv4 session setup rate in the last 60 minutes.
.29	fgSysNpuSes6Count	0
.30	fgSysNpuSes6Rate1	NP7 IPv6 session setup rate in the last 1 minute.
.31	fgSysNpuSes6Rate10	NP7 IPv6 session setup rate in the last 10 minutes.
.32	fgSysNpuSes6Rate30	NP7 IPv6 session setup rate in the last 30 minutes.
.33	fgSysNpuSes6Rate60	NP7 IPv6 session setup rate in the last 60 minutes.

SNMP queries of NP7 fgProcessor MIB fields

FortiGates with NP7 processors can now respond to SNMP queries for the following paths and OIDs:

- Path: FORTINET-FORTIGATE-MIB:fgProcessorCount
  OID: 1.3.6.1.4.1.12356.101.4.4.1
- Path: FORTINET-FORTIGATE-MIB:fgProcessorModuleCount
  OID: 1.3.6.1.4.1.12356.101.4.5

For example, for a FortiGate 4200F:

```
root@pc1:~# snmpwalk -v2c -c REGR-SYS 10.1.100.1 1.3.6.1.4.1.12356.101.4.4.1
FORTINET-FORTIGATE-MIB::fgProcessorCount.0 = INTEGER: 84
root@pc1:~# snmpwalk -v2c -c REGR-SYS 10.1.100.1 1.3.6.1.4.1.12356.101.4.5
FORTINET-FORTIGATE-MIB::fgProcessorModuleCount.0 = INTEGER: 5
FORTINET-FORTIGATE-MIB::fgProcModIndex.1 = INTEGER: 1
FORTINET-FORTIGATE-MIB::fgProcModIndex.2 = INTEGER: 2
FORTINET-FORTIGATE-MIB::fgProcModIndex.3 = INTEGER: 3
FORTINET-FORTIGATE-MIB::fgProcModIndex.4 = INTEGER: 4
FORTINET-FORTIGATE-MIB::fgProcModIndex.5 = INTEGER: 5
FORTINET-FORTIGATE-MIB::fgProcModType.1 = OID: FORTINET-FORTIGATE-MIB::fgProcModIntegrated
FORTINET-FORTIGATE-MIB::fgProcModType.2 = OID: FORTINET-FORTIGATE-MIB::fgProcModFnXE2
FORTINET-FORTIGATE-MIB::fgProcModType.3 = OID: FORTINET-FORTIGATE-MIB::fgProcModFnXE2
FORTINET-FORTIGATE-MIB::fgProcModType.4 = OID: FORTINET-FORTIGATE-MIB::fgProcModFnXE2
FORTINET-FORTIGATE-MIB::fgProcModType.5 = OID: FORTINET-FORTIGATE-MIB::fgProcModFnXE2
FORTINET-FORTIGATE-MIB::fgProcModName.1 = STRING: integrated_cpus
FORTINET-FORTIGATE-MIB::fgProcModName.2 = STRING: Integrated_NPU (np7_0)
FORTINET-FORTIGATE-MIB::fgProcModName.3 = STRING: Integrated_NPU (np7_1)
FORTINET-FORTIGATE-MIB::fgProcModName.4 = STRING: Integrated_NPU (np7_2)
FORTINET-FORTIGATE-MIB::fgProcModName.5 = STRING: Integrated_NPU (np7_3)
FORTINET-FORTIGATE-MIB::fgProcModDescr.1 = STRING: Fortinet integrated CPU module (main CPUs built
into device)
FORTINET-FORTIGATE-MIB::fgProcModDescr.2 = STRING: Fortinet integrated CPU module (NPUs built into
```

```
device)
FORTINET-FORTIGATE-MIB::fgProcModDescr.3 = STRING: Fortinet integrated CPU module (NPUs built into
device)
FORTINET-FORTIGATE-MIB::fgProcModDescr.4 = STRING: Fortinet integrated CPU module (NPUs built into
device)
FORTINET-FORTIGATE-MIB::fgProcModDescr.5 = STRING: Fortinet integrated CPU module (NPUs built into
device)
FORTINET-FORTIGATE-MIB::fgProcModProcessorCount.1 = INTEGER: 80
FORTINET-FORTIGATE-MIB::fgProcModProcessorCount.2 = INTEGER: 1
FORTINET-FORTIGATE-MIB::fgProcModProcessorCount.3 = INTEGER: 1
FORTINET-FORTIGATE-MIB::fgProcModProcessorCount.4 = INTEGER: 1
FORTINET-FORTIGATE-MIB::fgProcModProcessorCount.5 = INTEGER: 1
FORTINET-FORTIGATE-MIB::fgProcModMemCapacity.1 = Gauge32: 397046052
FORTINET-FORTIGATE-MIB::fgProcModMemCapacity.2 = Gauge32: 8388608
FORTINET-FORTIGATE-MIB::fgProcModMemCapacity.3 = Gauge32: 8388608
FORTINET-FORTIGATE-MIB::fgProcModMemCapacity.4 = Gauge32: 8388608
FORTINET-FORTIGATE-MIB::fgProcModMemCapacity.5 = Gauge32: 8388608
FORTINET-FORTIGATE-MIB::fgProcModMemUsage.1 = Gauge32: 4
FORTINET-FORTIGATE-MIB::fgProcModMemUsage.2 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModMemUsage.3 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModMemUsage.4 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModMemUsage.5 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSessionCount.1 = Gauge32: 19
FORTINET-FORTIGATE-MIB::fgProcModSessionCount.2 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSessionCount.3 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSessionCount.4 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSessionCount.5 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSACount.1 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSACount.2 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSACount.3 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSACount.4 = Gauge32: 0
FORTINET-FORTIGATE-MIB::fgProcModSACount.5 = Gauge32: 0
```

Blackhole and loopback routes and BGP in a hyperscale VDOM

Fortinet recommends that you should not configure hyperscale VDOMs to use blackhole and loopback routes for BGP. By default, blackhole routes are set to drop and loopback routes are set to forward to the CPU and these settings should not be changed.

If you want a BGP route entry regardless of whether there is a real route or not, you can use the BGP `network-import-check` option to determine whether a network prefix is advertised or not. For more information, see Allow per-prefix network import checking in BGP.

BGP IPv6 conditional route advertisement

IPv6 BGP conditional route advertisement supports traffic failover for a FortiGate with hyperscale firewall features operating as a CGNAT translator connected to two ISPs over IPv6.

When the FortiGate can connect to the primary ISP, IPv6 BGP routes to the primary ISP are shared with the networks (LANs) behind the FortiGate. With BGP IPv6 conditional route advertisement enabled, if the FortiGate connection to the primary ISP fails, the FortiGate acquires IPv6 BGP routes to the secondary ISP and advertises these routes to the networks (LANs) behind the FortiGate.

Use the following configuration to enable IPv6 conditional route advertisement:

```
config router bgp
   config neighbor
      edit <name>
         config conditional-advertise6
            edit <name>
               set condition-routemap <name>
               set condition-type {exist | non-exist}
            end
```

`exist` true if condition route map is matched.

`non-exist` true if condition route map is not matched.

BGP IPv6 conditional route advertisement configuration example

The following configuration shows how to use the `condition-type` option to control how a FortiGate advertises routes when it is connected to two external routers.

When `condition-type` is set to `non-exist` the FortiGate advertises route2 (2003:172:22:1::/64) to Router2 when it learns route1 (2003:172:28:1::/64). When `condition-type` is set to `exist`, the FortiGate will not advertise route2 (2003:172:22:1::/64) to Router2 when it knows route1 (2003:172:28:1::/64).

```
config router prefix-list6
   edit adv-222
      config rule
         edit 1
            set prefix6 2003:172:22:1::/64
         end

config router prefix-list6
   edit list6-1
      config rule
         edit 1
            set prefix6 2003:172:28:1::/64
         end

config router route-map
   edit map-222
      config rule
         edit 1
```

```
            set match-ip6-address adv-222
         end
config router route-map
   edit "map-281"
      config rule
         edit 1
            set match-ip6-address list6-1
         end
config router bgp
   set as 65412
   set router-id 1.1.1.1
   set ibgp-multipath enable
   set network-import-check disable
   set graceful-restart enable
      config neighbor
         edit 2003::2:2:2:2
            set soft-reconfiguration6 enable
            set remote-as 65412
            set update-source loopback1
               config conditional-advertise6
               edit map-222
                  set condition-routemap map-281
                  set condition-type {exist | non-exist}
               end
         edit 2003::3:3:3:3
            set soft-reconfiguration6 enable
            set remote-as 65412
            set update-source loopback1
         end
```

Adding IP address threat feeds to hyperscale firewall policies

You can go to **Security Fabric > External Connectors > Create New** and select **IP address** to create an IP address threat feed. You can then add this threat feed to a hyperscale firewall policy as a source or destination address. This feature allows you to add dynamic lists of IPv4 and IPv6 source or destination addresses to your hyperscale firewall configuration.

Use the following command to add an IP Address Threat Feed:

```
config system external-resource
   edit example-address-threat-feed
      set type address
      set status enable
      set update-method {feed | push}
      set username <name>
      set password <password>
      set resource <url-of-address-list>
      set refresh-rate <rate>
   end
```

Use the following command to add an IP Address Threat Feed to a hyperscale firewall policy as the destination address:

```
config firewall policy
   edit 1
      set name cgn-hw1-policy44-1
      set srcintf port1
      set dstintf port2
      set action accept
      set srcaddr all
      set dstaddr example-address-threat-feed
      set service ALL
      set nat enable
      set ippool enable
      set poolname test-cgn-pba-33
   end
```

For information about IP Address Threat Feeds, see IP address threat feed.

If you have set up a threat feed as the source or destination address in a hyperscale firewall policy, you cannot enable the corresponding address negate option (`dstaddr-negate` or `srcaddr-negate`).

Example `diagnose iprope` command output showing the IP Address Threat Feed listed as `external ip pool` in the `destination` field:

For an IPv4 IP Address Threat Feed:

```
diagnose firewall iprope list 100004

policy index=1 uuid_idx=16081 action=accept
flag (8050108): redir nat master use_src pol_stats
flag2 (4000): resolve_sso
flag3 (a0): link-local best-route
flag4 (4):
schedule(always)
shapers: orig=shaper10M-high(2/1280000/1280000) reply=shaper10M-high(2/1280000/1280000)
cos_fwd=255  cos_rev=255
group=00100004 av=00004e20 au=00000000 split=00000000
host=500 chk_client_info=0x0 app_list=0 ips_view=0
misc=0
zone(1): 11 -> zone(1): 12
source(1): 0.0.0.0-255.255.255.255, uuid_idx=15932,
destination external ip pool(1): 16065
service(1):
        [0:0x0:0/(0,65535)->(0,65535)] flags:0 helper:auto
pba_nat(1): 5
```

For an IPv6 IP Address Threat Feed:

```
diagnose firewall iprope6 list 100004

policy id: 2, group: 00100004, uuid_idx=16082
  action: accept, schedule: always
```

```
  cos_fwd=255 cos_rev=255
  flag (08010008): redir master pol_stats
  flag2(00004000): resolve_sso
  flag3(00000080): best-route
  flag4(00000004):
  shapers: shaper10M-high(2/1280000/1280000)/shaper10M-high(2/1280000/1280000) per_ip=
  sub_groups: av 00004e20 auth 00000000 split 00000000 misc 00000000
  app_list: 0 ips_view: 0
  vdom_id: 500
  zone_from(1): 11
  zone_to(1): 12
  address_src(1):
      all uuid_idx=15953
  destination external ip pool(1):
      16065
  service(1):
      [0:0x0:0/(0,65535)->(0,65535)] helper:auto
  nat(0):
  nat_64(0):
```

Example `diagnose sys npu-session list` command output showing some NP7 sessions accepted by a firewall policy with an IP Address Threat Feed.

For an IPv4 session:

```
diagnose sys npu-session list

session info: proto=6 proto_state=00 duration=45 expire=3600 timeout=3600 refresh_dir=both
flags=00000000 socktype=0 sockport=0 av_idx=0 use=1
origin-shaper=
reply-shaper=
per_ip_shaper=
class_id=0 ha_id=0 policy_dir=0 tunnel=/ vlan_cos=255/255
state=hw_ses
statistic(bytes/packets/allow_err): org=0/0/0 reply=0/0/0 tuples=2
tx speed(Bps/kbps): 0/0 rx speed(Bps/kbps): 0/0
orgin->sink: org pre->post, reply pre->post dev=0->0/0->0 gwy=0.0.0.0/0.0.0.0
hook=post dir=org act=snat 10.1.100.11:44192->172.16.200.55:23(172.16.201.182:9141)
hook=pre dir=reply act=dnat 172.16.200.55:23->172.16.201.182:9141(10.1.100.11:44192)
pos/(before,after) 0/(0,0), 0/(0,0)
misc=0 policy_id=1 pol_uuid_idx=16081 auth_info=0 chk_client_info=0 vd=500
serial=00000000 tos=ff/ff app_list=0 app=0 url_cat=0
rpdb_link_id=00000000 ngfwid=n/a
  setup by offloaded-policy: origin=native
  O: npid=0/0, in: OID=0/VID=0, out: NHI=0 OID=0/VID=0
  R: npid=0/0, in: OID=0/VID=0, out: NHI=0 OID=0/VID=0
# hardware-session = 1
```

For an IPv6 session:

```
diagnose sys npu-session list6

session6 info: proto=6 proto_state=00 duration=39 expire=3600 timeout=3600 refresh_dir=both
```

```
flags=00000000 sockport=0 socktype=0 use=1
origin-shaper=
reply-shaper=
per_ip_shaper=
class_id=0 ha_id=0 policy_dir=0 tunnel=/ vlan_cos=255/255
state=hw_ses
statistic(bytes/packets/allow_err): org=0/0/0 reply=0/0/0 tuples=2
tx speed(Bps/kbps): 0/0 rx speed(Bps/kbps): 0/0
orgin->sink: org pre->post, reply pre->post dev=0->0/0->0
hook=post dir=org act=noop 2000:10:1:100::11:47494->2000:172:16:200::55:23(:::0)
hook=pre dir=reply act=noop 2000:172:16:200::55:23->2000:10:1:100::11:47494(:::0)
misc=0 policy_id=2 pol_uuid_idx=16082 auth_info=0 chk_client_info=0 vd=500
serial=00000000 tos=ff/ff ips_view=25972 app_list=0 app=0 url_cat=0
rpdb_link_id=00000000 ngfwid=n/a
  setup by offloaded-policy: origin=native
  O: npid=0/0, in: OID=0/VID=0, out: NHI=0 OID=0/VID=0
  R: npid=0/0, in: OID=0/VID=0, out: NHI=0 OID=0/VID=0
# hardware-session = 1
```

Hyperscale firewall VDOM asymmetric routing with ECMP support

In most cases asymmetric routing with ECMP support works the same way in a hyperscale firewall VDOM as in a normal VDOM, with the following notes and exceptions:

- The `auxiliary-session` and `asymroute-icmp` options of the `config system settings` command do not have to be enabled for the hyperscale firewall VDOM for asymmetric routing to work.
- Make sure that original routes (O-routes) do not overlap with reverse routes (R-routes). If you have created overlapping O- and R-routes, all reply traffic uses the same O-route.
- If possible, create an even number of ECMP paths. Traffic distribution is uneven if you have an odd number of ECMP paths. For example, if your configuration includes one O-route and three R-routes, the reply traffic distribution will be approximately 2:1:1 among the three R-routes.

Hyperscale firewall VDOM session timeouts

Using the following command you can define session timeouts for a specific protocols and port ranges for a hyperscale firewall VDOM. These session timeouts apply to sessions processed by the current hyperscale firewall VDOM. You can set up different session timeouts for each hyperscale firewall VDOM.

```
config vdom
   edit <hyperscale-firewall-vdom-name>
      config system session-ttl
         config port
            edit 1
               set protocol <protocol-number>
```

```
            set timeout <timeout>
            set refresh-direction {outgoing | incoming | both}
        end
```

`protocol <protocol-number>` a protocol number in the range 0 to 255. Default 0.

`timeout <timeout>` the time in seconds after which a matching idle session is terminated. Range 1 to 2764800. Default 300.

`refresh-direction {outgoing | incoming | both}` control whether idle outgoing or incoming or both outgoing and incoming sessions are terminated when the timeout is reached.

Global session timeouts apply to sessions in hyperscale firewall VDOMs that do not match `config system session-ttl` settings in individual hyperscale firewall VDOMs.

Modifying trap session behavior in hyperscale firewall VDOMs

Hyperscale VDOMs create trap sessions for all sessions that need to be handled by the CPU. Trap sessions make sure CPU sessions are successfully sent to the CPU. If CPU sessions are not trapped, they may be incorrectly converted to hardware sessions and dropped.

You can use the following command to modify trap session behavior in a hyperscale firewall VDOM

```
config system settings
   set trap-session-flag {udp-both | udp-reply | tcpudp-both | tcpudp-reply | trap-none}
end
```

`udp-both` trap UDP send and reply sessions.

`udp-reply` trap UDP reply sessions only.

`tcpudp-both` trap TCP and UDP send and reply sessions. This is the default setting.

`tcpudp-reply` trap TCP and UDP reply sessions only.

`trap-none` disable trapping sessions.

The default setting creates trap sessions for all TCP and UDP sessions to be handled by the CPU. You can change the trap session behavior depending on CPU sessions processed by the VDOM.

Enabling or disabling the NP7 VLAN lookup cache

You can use the following command to enable or disable VLAN lookup (SPV/TPV) caching. Enable this option to optimize performance of offloaded traffic passing through VLAN interfaces.

```
config system npu
   set vlan-lookup-cache {disable | enable}
```

```
end
```

This option is enabled by default. If your FortiGate with NP7 processors is offloading traffic passing through VLANs, VLAN lookup caching should be enabled for optimal performance.

Enabling or disabling `vlan-lookup-cache` requires a system restart. You should only change this setting during a maintenance window or quiet period.

A configuration change that causes a FortiGate to restart can disrupt the operation of an FGCP cluster. If possible, you should make this configuration change to the individual FortiGates before setting up the cluster. If the cluster is already operating, you should temporarily remove the secondary FortiGate(s) from the cluster, change the configuration of the individual FortiGates and then re-form the cluster. You can remove FortiGate(s) from a cluster using the **Remove Device from HA cluster** button on the **System > HA** GUI page. For more information, see Disconnecting a FortiGate.

Setting the hyperscale firewall VDOM default policy action

You can use the following system settings option for each hyperscale firewall VDOM to set the default firewall policy action for that VDOM. The default action determines what NP7 processors do with TCP and UDP packets that are not accepted by any firewall policies.

```
config system settings
   set hyperscale-default-policy-action {drop-on-hardware | forward-to-host}
end
```

`drop-on-hardware` the default setting, NP7 processors drop TCP and UDP packets that don't match a firewall policy. In most cases you would not want to change this default setting since it means the CPU does not have to process TCP and UDP packets that don't match firewall policies. In most cases, this option should reduce the number of packets sent to the CPU. With this option enabled, all other packet types (for example, ICMP packets) that don't match a firewall policy are sent to the CPU. Packets accepted by session helpers are also sent to the CPU.

`forward-to-host` NP7 processors forward packets that don't match a firewall policy to the CPU. If the packet is forwarded to the CPU, the packet will be matched with the policy list and eventually be subject to the implicit deny policy and dropped by the CPU. This setting can affect performance because the CPU would be handling these packets.

Reassembling fragmented packets

FortiGates with NP7 processors that are licensed for hyperscale firewall features support reassembling fragmented packets in sessions offloaded to the NP7 processors.

To support reassembling fragmented packets, the NP7 processor `hash-config` can be set to `src-dst-ip`, `5-tuple`, or `src-ip`. As well, NP7 `ip-reassemly` must be enabled. You can also adjust the `ip-reassembly` minimum and

maximum timeouts. The currently recommended configuration includes the following minimum and maximum timeouts. You can adjust these timeouts for your network configuration and traffic profile.

```
config system npu
   set hash-config {src-dst-ip | 5-tuple | src-ip}
      config ip-reassembly
         set status enable
         set min_timeout 64
         set max_timeout 200000
      end
```

For more information about the `hash-config` option, see Recommended NP7 traffic distribution for optimal CGNAT performance on page 85.

For more information on the `ip-reassembly` option, see Reassembling and offloading fragmented packets.

Hash table message queue mode

You can use the following commands to change the hyperscale firewall NP7 hash table message queue mode.

```
config system npu
   set htab-msg-queue {data | idle | dedicated}
   set htab-dedi-queue-nr <number-of-queues>
end
```

You can use the `htab-msg-queue` option to alleviate performance bottlenecks that may occur when hash table messages use up all of the available hyperscale NP7 data queues.

You can use the following commands to get the hash table message count and rate.

```
diagnose npu np7 msg htab-stats {all| chip-id}
diagnose npu np7 msg htab-rate {all| chip-id}
```

You can use the following command to show MSWM information:

```
diagnose npu np7 mswm
```

You can use the following command to show NP7 Session Search Engine (SSE) drop counters:

```
diagnose npu np7 dce-sse-drop 0 v
```

You can use the following command to show command counters:

```
diagnose npu np7 cmd
```

The following `htab-msg-queue` options are available:

- `data` (the default) use all available data queues.
- `idle` if you notice the data queues are all in use, you can select this option to use idle queues for hash table messages.
- `dedicated` use between 1 to 8 of the highest number data queues. Use the option `htab-dedi-queue-nr` to set the number of data queues to use.

If you are using dedicated queues for hash table messages for hyperscale firewall sessions, you can use the `htab-dedi-queue-nr` option to set the number of queues to use. The range is 1 to 8 queues. The default is 4 queues.

Message-related diagnose commands:

```
diagnose npu np7 msg
summary          Show summary of message counters. [Take 0-1 arg(s)]
msg-by-mod       Show/clear message counters by source module. [Take 0-2 arg(s)]
msg-by-code      Show/clear message counters by message code. [Take 0-2 arg(s)]
msg-by-que       Show/clear message counters by RX queue. [Take 0-2 arg(s)]
msg-by-cpu       Show/clear message counters by CPU. [Take 0-2 arg(s)]
htab-stats       Show/clear hash table message counters. [Take 0-2 arg(s)]
htab-rate        Show/clear hash table message rate. [Take 0-2 arg(s)]
ipsec-stats      Show/clear IPSec message counters. [Take 0-2 arg(s)]
ipsec-rate       Show/clear IPSec message rate. [Take 0-2 arg(s)]
ipt-stats        Show/clear IP tunnel message counters. [Take 0-2 arg(s)]
ipt-rate         Show/clear IP tunnel message rate. [Take 0-2 arg(s)]
mse-stats        Show/clear MSE message counters. [Take 0-2 arg(s)]
mse-rate         Show/clear MSE message rate. [Take 0-2 arg(s)]
spath-stats      Show/clear hyperscale message counters. [Take 0-2 arg(s)]
spath-rate       Show/clear hyperscale message rate. [Take 0-2 arg(s)]
tpe-tce-stats    Show/clear TPC/TCE message counters. [Take 0-2 arg(s)]
tpe-tce-rate     Show/clear TPE/TCE message rate. [Take 0-2 arg(s)]
```

MSWM diagnose commands.

```
diagnose npu np7 mswm
mswm-all          Show/clear all MSWM counters. [Take 0-2 arg(s)]
module-to-mswm    Show/clear module-to-MSWM counters. [Take 0-2 arg(s)]
mswm-to-module    Show/clear MSWM-to-module counters. [Take 0-2 arg(s)]
mswh-all          Show/clear all MSWH counters. [Take 0-2 arg(s)]
module-to-mswh    Show/clear module-to-MSWH counters. [Take 0-2 arg(s)]
mswh-to-hrx       Show/clear MSWH-to-HRX counter. [Take 0-2 arg(s)]
```

Diagnose command to show SSE drop counters:

```
diagnose npu np7 dce-sse-drop 0 v
```

Diagnose command to show command counters:

```
diagnose npu np7 cmd
all             Show/clear all command counters. [Take 0-2 arg(s)]
sse             Show/clear SSE command counters. [Take 0-2 arg(s)]
mse             Show/clear MSE command counters. [Take 0-2 arg(s)]
dse             Show/clear DSE command counters. [Take 0-2 arg(s)]
lpm-rlt         Show/clear LPM/RLT command counters. [Take 0-2 arg(s)]
rate            Show/clear command rate. [Take 0-2 arg(s)]
measure-rate    Enable/disable command rate measurement. [Take 0-1 arg(s)]
```

Setting the NP7 TCP reset timeout

You can use the following command to adjust the NP7 TCP reset timeout

```
config system npu
   tcp-rst-timeout <timeout>
end
```

The NP7 TCP reset (RST) timeout in seconds. The range is 0-16777215. The default timeout is 5 seconds. The default timeout is optimal in most cases, especially when hyperscale firewall is enabled. A timeout of 0 means no time out.

Configuring background SSE scanning

To support reporting accurate UDP session statistics, normal UDP session synchronization is disabled for FortiGates with hyperscale firewall features enabled and background Session Search Engine (SSE) scanning is used to keep UDP sessions synchronized.

Background SSE scanning uses the CPU instead of the NP7 processors and can cause CPU spikes; however, these spikes should not usually affect overall performance. You can use the following command to adjust background SSE scanning behavior:

```
config system npu
   config background-sse-scan
      set scan {disable | enable}
      set scan-stale {0 | 1}
      set scan-vt <bit>
      set stats-update-interval <interval>
      set stats-qual-access <qualification>
      set stats-qual-duration <duration>
      set udp-keepalive-interval <interval>
      set udp-qual-access <qualification>
      set udp-qual-duration <qualification>
   end
```

`scan` enable or disable background SSE scanning. This option is enabled by default. If disabled, UDP O-session and R-session synchronization is enabled so UDP sessions will remain synchronized. However, the statistics reported by traffic logging for UDP O-sessions will be incorrect.

`scan-stale` scan active or stale sessions. Set this option to 1 to reduce scan frequency.

- `0`, the default, scan active sessions.
- `1`, scan stale sessions.

`scan-vt` select the version/type to scan. Use this option to reduce the scanning load by only scanning the selected version/type. Enter a value between 0 and 15.

- bit-0: 44
- bit-1: 46
- bit-2: 64
- bit-3: 66
- bit-15: 0xF (the default) scan all versions/types.

`stats-update-interval` statistics update interval in seconds. The range is 300 to 1073741823 seconds and the default update interval is 300 seconds. You can increase the statistics update interval to reduce how often the CPU is used for SSE background scanning.

`stats-qual-access` set the statistics update access qualification in seconds. The range is 0 to 1073741823. The default is 180.

`stats-qual-duration` set the statistics update duration qualification in seconds. The range is 0 to 1073741823. The default is 300. 0 means no

`udp-keepalive-interval` UDP keepalive interval in seconds. The range is 90 to 1073741823 seconds and the default keepalive interval is 90 seconds. The 90 second keepalive interval is recommended because the default UDP session timeout is 180 seconds. If you increase the keepalive interval, some UDP sessions may be dropped prematurely.

`udp-qual-access` set the UDP keepalive access qualification in seconds. The range is 0 to 1073741823 seconds and the default keepalive interval is 30 seconds.

`udp-qual-duration` set the UDP keepalive duration qualification in seconds. The range is 0 to 1073741823 seconds and the default keepalive interval is 90 seconds.

Hyperscale firewall get and diagnose commands

This section describes some `get` and `diagnose` commands that you can use to display hyperscale firewall information.

Diagnose commands are intended for debug purposes only. Regular use of these commands can consume CPU and memory resources and cause other system related issues.

NP7 packet sniffer

You can use the following command as a hyperscale firewall packet sniffer. This packet sniffer displays information about packets offloaded by NP7 processors. You can also use this command to mirror sniffed packets to a FortiGate interface.

```
diagnose npu sniffer {start | stop | filter}
```

For more information, see NP7 packet sniffer.

Diagnose commands such as `diagnose npu sniffer` are intended for debug purposes only. Regular use of these commands can consume CPU and memory resources and cause other system related issues. Only use them when required and in the case of a packet sniffer, make sure to stop it when you are done using it. For example, to stop the NP7 packet sniffer, enter `diagnose npu sniffer stop`.

Diagnose npu np7 pmon for NP7 performance monitoring

You can use the `diagnose npu np7 pmon` command to get detailed NP7 performance information.

```
diagnose npu np7 pmon {<np7-id> | all} {0 | b | brief | 1 | v | verbose}
```

`np7-id` is the ID of the NP7 processor starting with 0.

`all` means show information for all NP7 processors.

`{0 | b | brief}` show information for all non-zero counters.

`{1 | v | verbose}` show all counters.

For more information about NP7 performance monitoring and general NP7 troubleshooting , see the Fortinet Community article Troubleshooting Tip: NP7 troubleshooting .

The command output shows load information for the NP7 EIF interfaces in the NP7 processor. The result is an overall picture of how busy the NP7 processor is. The following example shows the load on all NP7 EIF interfaces in one NP7 processor.

```
diagnose npu np7 pmon 0 v

[NP7_0]
Index Name            Counter    Sample_ver Usage%
----- --------------- ---------- ---------- ------
0     EIF_IGR0        7           0          1
1     EIF_IGR1        0           0          0
2     EIF_IGR2        14          0          1
3     EIF_IGR3        0           0          0
4     EIF_EGR0        0           0          0
5     EIF_EGR1        0           0          0
6     EIF_EGR2        0           0          0
7     EIF_EGR3        0           0          0
8     EIF_IGR4        0           0          0
9     EIF_IGR5        0           0          0
10    EIF_IGR6        7           0          1
11    EIF_IGR7        7           0          1
12    EIF_EGR4        0           0          0
13    EIF_EGR5        0           0          0
14    EIF_EGR6        0           0          0
15    EIF_EGR7        0           0          0
../..
241   L2P_EIF0        10          0          1
242   L2P_EIF1         7          0          1
```

The following command output shows usage information for non-zero counters for NP7 processor with ID=3.

```
diagnose npu np7 pmon 3 b

[NP7_3]
         EIF0_IGR EIF1_IGR EIF0_EGR EIF1_EGR HRX      HTX      DFR
-------- -------- -------- -------- -------- -------- -------- --------
Usage%   0        0        0        0        0        0        0
-------- -------- -------- -------- -------- -------- -------- --------
         SSE0     SSE1     SSE2     SSE3
-------- -------- -------- -------- --------
Usage%   5        5        5        5
-------- -------- -------- -------- --------
         IPSEC    IPTI     IPTO     L2TI     L2TO     VEP      IVS
-------- -------- -------- -------- -------- -------- -------- --------
Usage%   0        0        0        0        0        0        0
-------- -------- -------- -------- -------- -------- -------- --------
         PLE      MSE      SYNK     DSE      NSS
-------- -------- -------- -------- -------- --------
```

```
Usage%   0        0        0        12       0
-------- -------- -------- -------- -------- --------
* EIFx_IGR: EIF ingress, EIFx_EGR: EIF egress
```

Displaying information about NP7 hyperscale firewall hardware sessions

Use the `diagnose sys npu-session` command to view NP7 hardware sessions as well as sessions that are not offloaded to NP7 processors. You can list and clear NP7 hardware sessions and create filters to control the sessions that are listed or cleared.

You can also use `diagnose sys session list` and `diagnose sys session6 list` to list sessions that have not been offloaded.

---

diagnose sys npu-session list [{44 | 46}]

List IPv4 NP7 hardware sessions or sessions not offloaded to NP7 processors. If you have set up an IPv4 filter, this command lists sessions that match the IPv4 filter.

This command displays the current session list stored in the logging buffer. If **Hyperscale SPU Offload Log Settings** is set to **Hardware** (or the `config log npu-server` option `log-processor` is set to `hardware`), the logging buffer includes all session details.

If **Hyperscale SPU Offload Log Settings** is set to **Host** (or the `config log npu-server` option `log-processor` is set to `host`), the command displays fewer details about the session list, because CPU or host logging only maintains a subset of all of the information available for each session in the session list. For example, the CPU or host logging session table includes the default session timeout information for each session. This session timeout value may not be accurate for some sessions. The actual session timeout is available from the session list maintained by the NP7 Session Search Engine (SSE) session table. To see the actual session timeout for NP7 sessions, you must use the `diagnose sys npu-session list-full` command.

(no options) list IPv4 and NAT46 NP7 sessions.

44 list IPv4 NP7 sessions.

46 list NAT46 NP7 sessions.

`host` list IPv4 sessions that have not been offloaded to NP7 processors.

diagnose sys npu-session list6 [{66 | 64}]

List IPv6 NP7 hardware sessions or sessions that have not been offloaded to NP7 processors. If you have set up an IPv6 filter, this command lists sessions that match the IPv6 filter.

This command displays the current session list stored in the logging buffer. If **Hyperscale SPU Offload Log Settings** is set to **Hardware** (or the `config log npu-server` option `log-processor` is set to `hardware`), the logging buffer includes all session details.

If **Hyperscale SPU Offload Log Settings** is set to **Host** (or the `config log npu-server` option `log-processor` is set to `host`), the command displays fewer details about the session list, because CPU or host logging only maintains a subset of all of the information available for each session in the session list. For example, the CPU or host logging session table includes the default session timeout information for each session. This session timeout value may not be accurate for some sessions. The actual session timeout is available from the session list maintained by the NP7 Session Search Engine (SSE) session table. To see the actual session timeout for NP7 sessions, you must use the `diagnose sys npu-session list-full` command.

(no options) list IPv6 and NAT64 NP7 sessions.

66 list IPv6 NP7 sessions.

64 list NAT64 NP7 sessions.

`host` list IPv6 sessions that have not been offloaded to NP7 processors.

diagnose sys npu-session list-full [{44 | 46}]

List IPv4 NP7 hardware sessions and include more information about each session than that provided by the `list` option. If you have set up an IPv4 filter, this command lists sessions that match the IPv4 filter.

This command displays the current IPv4 NP7 hyperscale firewall hardware session list by sending a query to the NP7 Session Search Engine (SSE). The output does not depend on the hardware logging configuration because the command queries the SSE. However, because the commands are querying the SSE, the response time will be longer.

(no options) list IPv4 and NAT46 NP7 sessions.

44 list IPv4 NP7 sessions.

46 list NAT46 NP7 sessions.

diagnose sys npu-session list-full6 [{66 | 64}]

List IPv6 NP7 hardware sessions and include more information about each session than that provided by the `list6` option. If you have set up an IPv6 filter, this command lists sessions that match the IPv4 filter.

This command displays the current IPv6 NP7 hyperscale firewall hardware session list by sending a query to the NP7 SSE. The output does not depend on the hardware logging configuration because the command queries the SSE. However, because the commands are querying the SSE, the response time will be longer.

(no options) list IPv6 and NAT64 NP7 sessions.

66 list IPv6 NP7 sessions.

64 list NAT64 NP7 sessions.

diagnose sys npu-session list-brief [{44 | 46}]

View summary information about IPv4 sessions offloaded to NP7 processors.

The command output includes lists of sessions organized by session type and a total number of sessions for each session type. Summary information for each session includes the protocol, expiry time, source and destination addresses, and source and destination NAT addresses.

diagnose sys npu-session list-brief6 [{66 | 64}]

View summary information about IPv6 sessions offloaded to NP7 processors.

The command output includes lists of sessions organized by session type and a total number of sessions for each session type. Summary information for each session includes the protocol, expiry time, source and destination addresses, and source and destination NAT addresses.

diagnose sys npu-session clear [{44 | 46}]

Clear (delete) IPv4 NP7 hardware sessions or sessions that have not been offloaded to NP7 processors. If you have set up an IPv4 filter, this command clears sessions that match the IPv4 filter.

(no options) clear IPv4 and NAT46 NP7 sessions.

`44` clear IPv4 NP7 sessions.

`46` clear NAT46 NP7 sessions.

`host` clear IPv4 sessions that have not been offloaded to NP7 processors.

diagnose sys npu-session clear6 [{66 | 64}]

Clear (delete) IPv6 hardware sessions or sessions that have not been offloaded to NP7 processors. If you have set up an IPv6 filter, this command clears sessions that match the IPv6 filter.

(no options) clear IPv6 and NAT64 NP7 sessions.

`66` clear IPv6 NP7 sessions.

`64` clear NAT64 NP7 sessions.

`host` clear IPv6 sessions that have not been offloaded to NP7 processors.

diagnose sys npu-session stat [verbose [{44 | 66 | 64 | 46}]]

View summary information about NP7 hardware sessions and hardware logging.

(no options) show the NP7 hardware session count, the hardware session setup rate, and some log rates.

`verbose [{44 | 66 | 64 | 46}]]` show more information about NP7 hardware sessions. Use the additional options to display more detailed information for a subset of the NP7 hardware sessions. Stats are also displayed for each session. If you have set up filters, information is displayed for sessions that match the filters.

Using the `verbose` option scans the SSEs of all available NP7 processors in the FortiGate and sends this data to the CPU. On a busy system processing a large number of hardware sessions, this process can send a very large number of messages that may overrun the messaging driver. As a result, the `verbose` output may show lower than expected session counts. This problem is expected to be addressed in future releases.

diagnose sys npu-session purge

Clear all NP7 hardware sessions.

diagnose sys npu-session filter {filter-options}

Filter the IPv4 sessions that you list or clear. You can use `filter-options` to display or clear sessions from specific VDOMs, display sessions for specific policy IDs, to specific source and destination addresses, and so on. Use the CLI help to list all of the options available. Use the `clear` option to clear the IPv4 filter. Use the `negate` option to create an inverse filter.

diagnose sys npu-session filter6 {filter-options}

Filter the IPv6 sessions that you list or clear. You can use `filter-options` to display or clear sessions from specific VDOMs, display sessions for specific policy IDs, to specific source and destination addresses, and so on. Use the CLI help to list all of the options available. Use the `clear` option to clear the IPv6 filter. Use the `negate` option to create an inverse filter.

Examples

To list IPv4 NP7 hardware sessions enter:

```
diagnose sys npu-session list 44
session info: proto=6 proto_state=01 duration=64721 expire=0 timeout=3600 flags=00000000
sockflag=00000000 sockport=0 av_idx=0 use=1
origin-shaper=
reply-shaper=
per_ip_shaper=
class_id=0 ha_id=0 policy_dir=0 tunnel=/ vlan_cos=255/255
state=new f18
statistic(bytes/packets/allow_err): org=3620/40/0 reply=0/0/0 tuples=2
tx speed(Bps/kbps): 0/0 rx speed(Bps/kbps): 0/0
orgin->sink: org pre->post, reply pre->post dev=22->23/0->0 gwy=10.100.200.1/10.160.21.191
hook=post dir=org act=snat 192.168.10.12:49698->52.230.222.68:443(10.3.3.5:5128)
hook=pre dir=reply act=dnat 52.230.222.68:443->10.3.3.5:5128(192.168.10.12:49698)
pos/(before,after) 0/(0,0), 0/(0,0)
misc=0 policy_id=0 auth_info=0 chk_client_info=0 vd=0
serial=000163ff tos=ff/ff app_list=0 app=0 url_cat=0
rpdb_link_id = 00000000 ngfwid=n/a
dd_type=0 dd_mode=0
  setup by offloaded-policy: origin=native
  O: npid=255/0, in: OID=76/VID=0, out: NHI=77/VID=0
  R: npid=0/0, in: OID=0/VID=0, out: NHI=0/VID=0
```

To show stats for IPv4 NP7 hardware sessions after adding an IPv4 filter:

```
diagnose sys npu-session stat verbose 44
misc info: session_count=10000 tcp_session_count=10000 udp_session_count=0
        snat_count=10000 dnat_count=0 dual_nat_count=0
        3T_hit_count=0 accounting_enabled_count=0
TCP sessions:
         10000 in ESTABLISHED state
Session filter:
        vd: 2
        sintf: 10
```

```
        proto: 6-6
        3 filters
```

Hyperscale firewall license status

Use the `get system status` command to verify that your hyperscale firewall license is enabled:

```
get system status
...
Hyperscale license: Enabled
...
end
```

Displaying IP pool usage information

Use the following diagnose commands from a hyperscale firewall VDOM to display details about CGN IP pools including client IP addresses, PBA blocks, and public IP addresses currently in use.

```
diagnose firewall ippool {list {pba | nat-ip | user} | stats}
diagnose firewall ippool {list {pba | nat-ip | user} | stats | get-priv | get-pub | get-pub6}
diagnose firewall ippool get-priv <public-ipv4> [<public-port>]
diagnose firewall ippool get-pub <private-ipv4>
diagnose firewall ippool get-pub6 <private-ipv6>
diagnose firewall ippool {list {pba | nat-ip | user} | stats}
```

`stats` list the total number of CGN IP pools that have been allocated, the number of currently active client IP addresses, NAT IP addresses, and PBA blocks.

`pba` list currently active source addresses of CGN clients and the PBA blocks assigned to them.

`user` list currently active source addresses of CGN clients and the number of PBA blocks assigned to them.

`nat-ip` list currently active public IP addresses and the number of PBA blocks and user sessions connected to each public IP.

`get-priv <public-ipv4> [<public-port>]` query private information of a public IPv4 address and optionally a port number.

`get-pub <private-ipv4>` query public information of a private IPv4 address.

`get-pub6 <private-ipv6>` query public information of a private IPv6 address.

diagnose firewall ippool list

Use `diagnose firewall ippool list` with no options to display the names, configuration details and current usage information for all of the CGN and non-CGN IP pools in the current VDOM.

For CGN IP pools that have been added to hyperscale firewall policies, IP pool usage information consists of two parts:

- Kernel firewall usage information (basically placeholder information that doesn't represent actual CGN IP pool usage).
- NP7 hyperscale firewall policy engine (or PLE) usage information (actual CGN IP pool usage information).

If a CGN IP pool has not been added to a hyperscale firewall policy, then only the kernel firewall information is shown.

The following example includes a CGN IP pool named `test-cgn-pba-1` that has been added to a hyperscale firewall policy. The first 5 lines of output contain configuration and kernel firewall usage information. The final four lines of output, beginning with `grp=N/A` is NP7 hyperscale firewall policy engine (or PLE) usage information. These final four lines include the correct usage information for the CGN IP pool.

The IP pool in the example named `test-cgn-opba-1` has not been added to a hyperscale firewall policy and only contains configuration and kernel firewall usage information.

```
diagnose firewall ippool list
list ippool info:(vf=cgn-hw1)
ippool test-cgn-pba-1: id=1, block-sz=64, num-block=8, fixed-port=no, use=4
        ip-range=172.16.201.181-172.16.201.182 start-port=5117, num-pba-per-ip=944
        clients=1, inuse-NAT-IPs=1
        total-PBAs=1888, inuse-PBAs=1, expiring-PBAs=0, free-PBAs=99.95%
        allocate-PBA-times=1, reuse-PBA-times=0
        grp=N/A, start-port=8117, end-port=8629
        npu-clients=1, npu-inuse-NAT-IPs=1, total-NAT-IP=2
        npu-total-PBAs=16, npu-inuse-PBAs=4/0, npu-free-PBAs=75.00%/100.00%
        npu-tcp-sess-count=256, npu-udp-sess-count=0
ippool test-cgn-opba-1: id=2, block-sz=256, num-block=8, fixed-port=no, use=2
        ip-range=172.16.201.183-172.16.201.184 start-port=5117, num-pba-per-ip=236
        clients=0, inuse-NAT-IPs=0
        total-PBAs=472, inuse-PBAs=0, expiring-PBAs=0, free-PBAs=100.00%
        allocate-PBA-times=0, reuse-PBA-times=0
```

The following example shows two CGN IP pools named `cgn-pool1` and `cgn-pool2` that have been added to a CGN IP pool group named `cgn_pool_grp1`. The information displayed for the IP pools in the group is the same as is displayed for individual IP pools, except that the `grp` field includes an IP pool group name.

Also, the information displayed for each IP pool in the group is actually the usage information for the entire IP pool group and not for each individual IP pool in the group. As a result, the usage information displayed for each IP pool is the same, since it is the information for the entire group.

```
F2K61F-TIGER-194-31 (global) # sudo cgn-hw1 diagnose firewall ippool list
list ippool info:(vf=cgn-hw1)
ippool cgn-pool1: id=1, block-sz=64, num-block=8, fixed-port=no, use=2
       ip-range=203.0.113.2-203.0.113.3 start-port=5117, num-pba-per-ip=944
       clients=0, inuse-NAT-IPs=0
       total-PBAs=1888, inuse-PBAs=0, expiring-PBAs=0, free-PBAs=100.00%
       allocate-PBA-times=10, reuse-PBA-times=0
       grp=cgn_pool_grp1, start-port=5117, end-port=65530
       npu-clients=1, npu-inuse-NAT-IPs=1, total-NAT-IP=0
       npu-total-PBAs=0, npu-inuse-PBAs=16/0, npu-free-PBAs=0.00%/-nan%
       npu-tcp-sess-count=1024, npu-udp-sess-count=0
ippool cgn-pool2: id=2, block-sz=64, num-block=8, fixed-port=no, use=2
```

```
        ip-range=203.0.113.4-203.0.113.5 start-port=5117, num-pba-per-ip=944
        clients=0, inuse-NAT-IPs=0
        total-PBAs=1888, inuse-PBAs=0, expiring-PBAs=0, free-PBAs=100.00%
        allocate-PBA-times=0, reuse-PBA-times=0
        grp=cgn_pool_grp1, start-port=5117, end-port=65530
        npu-clients=1, npu-inuse-NAT-IPs=1, total-NAT-IP=0
        npu-total-PBAs=0, npu-inuse-PBAs=16/0, npu-free-PBAs=0.00%/-nan%
        npu-tcp-sess-count=1024, npu-udp-sess-count=0
```

diagnose firewall ippool list pba

This command lists the PBAs in the IP pools in the current VDOM. For each IP pool, the command lists the client IP, NAT IP, NAT port range, port block index, and a kernel reference counter. The final line of the command output shows the number of PBAs allocated by NP7 processors for this VDOM

```
diag firewall ippool list pba
user 10.1.100.200: 172.16.201.181 8117-8180, idx=0, use=1
user 10.1.100.200: 172.16.201.181 8181-8244, idx=1, use=1
user 10.1.100.200: 172.16.201.181 8245-8308, idx=2, use=1
user 10.1.100.200: 172.16.201.181 8309-8372, idx=3, use=1
Total pba in NP: 4
```

diagnose firewall ippool list nat-ip

This command lists the NAT IPs in use in the VDOM. For each NAT IP, the command shows the number of PBAs allocated for the NAT IP and the number of PBAs in use:

```
diag firewall ippool list nat-ip
NAT-IP 172.16.201.181: pba=8, use=4
Total nat-ip in NP: 1
```

diagnose firewall ippool list user

This command lists all of the user IP addresses allocated by NP7 processors for the current VDOM. For each user IP address, the command lists the number of PBAs assigned to the user IP and the number of PBAs being used. The final line of the command output shows the total number of user IPs in use for the current VDOM.

```
diagnose firewall ippool list user
User-IP 100.64.0.2: pba=1, use=1
User-IP 100.64.0.3: pba=1, use=1
User-IP 100.64.0.4: pba=1, use=1
User-IP 100.64.0.5: pba=1, use=1
User-IP 100.64.0.8: pba=1, use=1
User-IP 100.64.0.9: pba=1, use=1
…
```

```
User-IP 100.64.3.229: pba=1, use=1
User-IP 100.64.3.241: pba=1, use=1
User-IP 100.64.3.252: pba=1, use=1
User-IP 100.64.3.253: pba=1, use=1
Total user in NP: 218
```

Session setup information

Use the `get sys performance status` command to show hardware session setup information:

```
get system performance status | grep 'HW-setup'
Average HW-setup sessions: 4 sessions in last 1 minute, 4 sessions in last 10 minutes, 4 sessions
in last 30 minutes
```

HA hardware session synchronization status

Use the `get system ha status` command to show the status of the hardware HA session synchronization link.

```
get system ha status
...
HW SessionSync dev stats:
    FG421FTK19900013:
         port24: in-sync
...
```

Viewing and changing NP7 hyperscale firewall blackhole and loopback routing

You can use the following diagnose command to view the current LPM routing configuration. You can also use this command to add and remove routes. Because this is a diagnose command, any changes are reverted to defaults when the FortiGate restarts:

`diagnose lpmd route {add | del | dump | query}`

`add` add a route to the NP7 policy engine routing table.

`del` delete a route from the NP7 policy engine routing table.

`dump` list the NP7 policy engine routing table.

`query` look up detailed information for LPM entries.

`stats` display LPM compiler statistics.

`ktrie {next_hop | stats | query | route | vdom}` display KTRIE routing database information.

`debug {set | show | query}`

`set` set debug flags

`show` show current debug level

`query` query kernel route entries.

The syntax for the `diagnose lpmd route add` and `del` command is:

```
diagnose lpmd route {add | del} <dst> <prefixlen> <gwy> <oif> <table> <scope> <type> <proto> <prio>
      <tos> <flags>
```

For blackhole and loopback routes, set `<flags>` to the following `nh_flags` values:

- For blackhole routes the `nh_flags` value is 0x80.
- For loopback routes, the `nh_flags` value is 0x100.

For example, use the following command to add a blackhole route to the NP7 policy engine routing table:

```
diagnose lpmd add 12.1.1.10 24 12.1.1.1 port24 254 253 1 2 0 1 1
```

The following command will delete this route from the NP7 policy engine routing table:

```
diagnose lpmd del 12.1.1.10 24 12.1.1.1 port24 254 253 1 2 0 1 1
```

Configuring NP7 processors

You can use the `config system npu` command to configure a wide range of settings for the NP7 processors in your FortiGate, including adjusting session accounting and session timeouts. As well you can set anomaly checking for IPv4 and IPv6 traffic.

More options for configuring NP7 processors are available if your FortiGate is licensed for Hyperscale firewall features. This section includes information about all of the hyperscale-specific NP7 processor options.

FortiGates with hyperscale firewall licenses also allow you to enable and adjust Host Protection Engine (HPE) settings to protect networks from DoS attacks by categorizing incoming packets based on packet rate and processing cost and applying packet shaping to packets that can cause DoS attacks.

The settings that you configure with the `config system npu` command apply to all NP7 processors and traffic processed by all interfaces connected to NP7 processors. This includes the physical interfaces connected to the NP7 processors as well as all VLAN interfaces, IPsec interfaces, LAGs, and so on associated with the physical interfaces connected to the NP7 processors.

```
config system npu
   set dedicated-management-cpu {disable | enable}
   set npu-group-effective-scope { 0 | 1 | 2 | 3 | 255}
   set hash-config {src-dst-ip | 5-tuple | scr-ip}
   set pba-eim {disallow | allow}
   set ippool-overload-low <threshold>
   set ippool-overload-high <threshold>
   set dse-timeout <seconds>
   set hw-ha-scan-interval <seconds>
   set ple-non-syn-tcp-action {drop | forward}
   set tcp-rst-timeout <timeout>
   set default-tcp-refresh-dir {both | outgoing | incoming}
   set default-udp-refresh-dir {both | outgoing | incoming}
   set prp-session-clear-mode {blocking | non-blocking | do-not-clear}
   set spa-port-select-mode (direct | random}
   set pba-port-select-mode (direct | random}
   set napi-break-interval <interval>
   set nss-threads-option {4T-EIF | 4T-NOEIF | 2T}
   set capwap-offload {disable | enable}set
   set vxlan-offload {disable | enable}
   set default-qos-type policing
   set shaping-stats {disable | enable}
   set gtp-support {disable | enable}
   set per-session-accounting {disable | enable | traffic-log-only}
   set session-acct-interval <seconds>
   set per-policy-accounting {disable | enable}
   set max-session-timeout <seconds>
   set hash-tbl-spread {disable | enable}
   set vlan-lookup-cache {disable | enable}
   set ip-fragment-offload {disable | enable}
   set htx-icmp-csum-chk {drop | pass}
   set htab-msg-queue {data | idle | dedicated}
   set htab-dedi-queue-nr <number-of-queues>
   set qos-mode {disable | piority | round-robin}
   set inbound-dscp-copy-port <interface> [<interface> ...]
```

```
set double-level-mcast-offload {disable | enable}
set qtm-buf-mode {6ch | 4ch}
set ipsec-ob-np-sel {rr | Packet | Hash}
set max-receive-unit <unit>
set ull-port-mode {10G | 25G}
   config port-npu-map
      edit <interface-name>
         set npu-group-index <index>
   config port-path-option
      set ports-using-npu {ha1 ha2 aux1 aux2}
   config dos-options
      set npu-dos-meter-mode {global | local}
      set npu-dos-tpe-mode {disable | enable}
   config background-sse-scan
      set scan {disable | enable}
      set scan-stale {0 | 1}
      set scan-vt <bit>.
      set stats-update-interval <interval>
      set stats-qual-access <qualification>
      set stats-qual-duration <duration>
      set udp-keepalive-interval <interval>
      set udp-qual-access <qualification>
      set udp-qual-duration <qualification>
   config sse-ha-scan configure driver HA scan for SSE.
      set gap <gap>
   config icmp-error-rate-ctrl
      set icmpv4-error-rate-limit {disable | enable}
      set icmpv4-error-rate <packets-per-second>
      set icmpv4-error-bucket-size <token-bucket-size>
      set icmpv6-error-rate-limit {disable | enable}
      set icmpv6-error-rate <packets-per-second>
      set icmpv6-error-bucket-size <token-bucket-size>
   config hpe
      set all-protocol <packets-per-second>
      set tcpsyn-max <packets-per-second>
      set tcpsyn-ack-max <packets-per-second>
      set tcpfin-rst-max <packets-per-second>
      set tcp-max <packets-per-second>
      set udp-max <packets-per-second>a
      set icmp-max <packets-per-second>
      set sctp-max <packets-per-second>
      set esp-max <packets-per-second>
      set ip-frag-max <packets-per-second>
      set ip-others-max <packets-per-second>
      set arp-max <packets-per-second>
      set l2-others-max <packets-per-second>
      set high-priority <packets-per-second>
      set enable-shaper {disable | enable}
   config fp-anomaly
      set tcp-syn-fin {allow | drop | trap-to-host}
      set tcp-fin-noack {allow | drop | trap-to-host}
      set tcp-fin-only {allow | drop | trap-to-host}
      set tcp-no-flag {allow | drop | trap-to-host}
      set tcp-syn-data {allow | drop | trap-to-host}
      set tcp-winnuke {allow | drop | trap-to-host}
      set tcp-land {allow | drop | trap-to-host}
      set udp-land {allow | drop | trap-to-host}
```

```
      set icmp-land {allow | drop | trap-to-host}
      set icmp-frag {allow | drop | trap-to-host}
      set ipv4-land {allow | drop | trap-to-host}
      set ipv4-proto-err {allow | drop | trap-to-host}
      set ipv4-unknopt {allow | drop | trap-to-host}
      set ipv4-optrr {allow | drop | trap-to-host}
      set ipv4-optssrr {allow | drop | trap-to-host}
      set ipv4-optlsrr {allow | drop | trap-to-host}
      set ipv4-optstream {allow | drop | trap-to-host}
      set ipv4-optsecurity {allow | drop | trap-to-host}
      set ipv4-opttimestamp {allow | drop | trap-to-host}
      set ipv4-csum-err {drop | trap-to-host}
      set tcp-csum-err {drop | trap-to-host}
      set udp-csum-err {drop | trap-to-host}
      set icmp-csum-err {drop | trap-to-host}
      set sctp-csum-err {allow | drop | trap-to-host}
      set ipv6-land {allow | drop | trap-to-host}
      set ipv6-proto-err {allow | drop | trap-to-host}
      set ipv6-unknopt {allow | drop | trap-to-host}
      set ipv6-saddr-err {allow | drop | trap-to-host}
      set ipv6-daddr-err {allow | drop | trap-to-host}
      set ipv6-optralert {allow | drop | trap-to-host}
      set ipv6-optjumbo {allow | drop | trap-to-host}
      set ipv6-opttunnel {allow | drop | trap-to-host}
      set ipv6-opthomeaddr {allow | drop | trap-to-host}
      set ipv6-optnsap {allow | drop | trap-to-host}
      set ipv6-optendpid {allow | drop | trap-to-host}
      set ipv6-optinvld {allow | drop | trap-to-host}
   config ip-reassembly
      set min_timeout <micro-seconds>
      set max_timeout <micro-seconds>
      set status {disable | enable}
   config dsw-dts-profile
      edit <profile-id>
         set min-limit <limit>
         set step <number>
         set action {wait | drop | drop_tmr_0 | drop_tmr_1 | enque | enque_0 | enque_1 }
   config dsw-queue-dts-profile
      edit <profile-name>
         set iport <iport>
         set oport <oport>
         set profile-id <profile-id>
         set queue-select <queue-id>
   config np-queues
      config profile
         edit <profile-id>
            set type {cos | dscp}
            set weight <weight>
            set {cos0 | cos1 | ... | cos7} {queue0 | queue1 | ... | queue7}
            set {dscp0 | dscp1 | ... | dscp63} {queue0 | queue1 | ... | queue7}
         end
      config ethernet-type
         edit <ethernet-type-name>
             set type <ethertype>
            set queue <queue>
            set weight <weight>
      config ip-protocol
```

```
            edit <protocol-name>
                set protocol <ip-protocol-number>
               set queue <queue>
               set weight <weight>
         config ip-service
            edit <service-name>
                set protocol <ip-protocol-number>
               set sport <port-number>
               set dport <port-number>
               set queue <queue>
               set weight <weight>
         config scheduler
            edit <schedule-name>
               set mode {none | priority | round-robin}
            end
         end
      end
```

dedicated-management-cpu {disable | enable}

You can improve GUI and CLI responsiveness by using the following command to dedicate CPU core 0 to management tasks.

```
config system npu
   set dedicated-management-cpu enable
end
```

See Improving GUI and CLI responsiveness (dedicated management CPU).

Disabled by default.

npu-group-effective-scope {0 | 1 | 2 | 3 | 255}

On a FortiGate unit with NP7 processor groups (also called NP groups or NPU groups), for example the FortiGate 4800F or 4801F, you can use the following command to select an NP7 processor group. When you have selected an NP7 processor group, diagnose commands for NP7 processors (for example, `diagnose npu session stat verbose`) will only display or purge information for the NP7 processors in the NP7 processor group that you select with this command.

```
config system npu
   set npu-group-effective-scope { 0 | 1 | 2 | 3 | 255}
end
```

The FortiGate 4800F or 4801F has four NP7 groups: 0, 1, 2 and 3. `255` (the default) sets the effective scope to all NP7 groups. For more information on FortiGate 4800F and 4801F NP groups, see Assigning an NP7 processor group to a hyperscale firewall VDOM. .

Most FortiGates only have one NP7 group and changing the `npu-group-effective-scope` has no effect.

hash-config {src-dst-ip | 5-tuple | src-ip}

On FortiGates with multiple NP7 processors, you can use the following command to configure how the internal switch fabric (ISF) distributes sessions to the NP7 processors.

```
config system global
   config system npu
      set hash-config {src-dst-ip | 5-tuple | src-ip}
   end
```

For more information, see Recommended NP7 traffic distribution for optimal CGNAT performance on page 85.

pba-eim {disallow | allow}

Use the command to control whether you can enable Endpoint Independent Mapping (EIM) in hyperscale firewall policies that include PBA IP pools with no overloading. For more information about EIM, see CGN resource allocation hyperscale firewall policies on page 54.

`allow` (the default) you can enable EIM for hyperscale firewall policies with PBA IP pools with no overloading.

`disallow` you can not enable EIM for hyperscale firewall policies with PBA IP pools with no overloading.

ippool-overload-low <threshold>

Set the low IP pool overload threshold. The threshold range is 100 to 2000 and the default threshold is 150.

ippool-overload-high <threshold>

Set the high IP pool overload threshold. The threshold range is 100 to 2000 and the default threshold is 200.

dse-timeout <seconds>

Set the DSE timeout. Range is 0 to 3600 seconds. The default is 10 seconds.

hw-ha-scan-interval <seconds>

Enable and configure a time interval after which the FortiGate synchronizes hardware sessions among the FortiGates in an FGCP HA cluster. Set to 0 to disable, which is the default setting. Set a scan time interval between 1 and 3600 seconds. Normally this option should be disabled. However, if you notice that the secondary FortiGates in an FGCP cluster do not have the same number of hardware sessions and the primary FortiGate, you can try setting a hardware HA session scan interval. Depending on network conditions, enabling this feature by setting a time interval can improve hardware session synchronization

ple-non-syn-tcp-action {drop | forward}

You can use this command to protect a FortiGate with NP7 processors from non-SYN TCP attacks:

```
config system npu
   set ple-non-syn-tcp-action {drop | forward}
end
```

By default this option is set to `forward`, and the NP7 policy lookup engine (PLE) sends TCP local-in non-SYN packets that are from TCP sessions that haven't been established to the CPU. If your FortiGate performance is affected by large numbers of local-in non-SYN packets, you can set this option to `drop`, causing the NP7 PLE to drop TCP local-in non-SYN packets.

tcp-rst-timeout <timeout>

You can use the following command to set the NP7 TCP reset (RST) timeout in seconds.

```
config system npu
   tcp-rst-timeout <timeout>
end
```

For more information, see Setting the NP7 TCP reset timeout on page 99.

default-tcp-refresh-dir {both | outgoing | incoming}

Use the following command to set the default SSE timeout TCP refresh direction for NP7-offloaded sessions.

```
config system npu
   set default-tcp-refresh-dir {both | outgoing | incoming}
end
```

`both` (the default) refresh both directions.

`outgoing` refresh outgoing direction (original).

`incoming` refresh incoming direction (reply).

default-udp-refresh-dir {both | outgoing | incoming}

Use the following command to set the default SSE timeout UDP refresh direction for all NP7-offloaded sessions.

```
config system npu
   set default-tcp-refresh-dir {both | outgoing | incoming}
end
```

`both` (the default) refresh both directions.

`outgoing` refresh outgoing direction (original).

`incoming` refresh incoming direction (reply).

prp-session-clear-mode {blocking | non-blocking | do-not-clear}

Configure the PRP session clear mode for excluded IP sessions.

`blocking` session clearing will block the current task until it is done. This is the default setting.

`non-blocking` session clearing executes in another thread and will not block the current task.

`do-not-clear` don't clear sessions

spa-port-select-mode {random | direct}

Use the following command to select the port selection mode for hyperscale CGNAT single port allocation (SPA) IP pools.

```
config system npu
   set sba-port-select-mode {random | direct}
end
```

`random` randomized port selection mode.

`direct` (the default) direct port selection mode.

Direct port selection mode, the default, means that NP7 processors select CGANAT SBA port numbers from a port range in order. This can result in quick port number re-use because as soon as a port numbers low in the port range are available they may be selected again. In some network configurations and with some clients, quick port number re-use can cause delays for some clients.

You may be able to resolve these delays by setting `sba-port-select-mode` to `random`. In random mode, the first time the NP7 processor selects a port from a port range, the first port number in the range is selected. After selecting the first port number, random mode randomly selects any port number in the range. Selecting a random port number makes it less likely to quickly re-use the same port numbers.

pba-port-select-mode {random | direct}

Use the following command to select the port selection mode for hyperscale CGNAT port block allocation (PBA) IP pools.

```
config system npu
   set pba-port-select-mode {random | direct}
end
```

`random` randomized port selection mode.

`direct` (the default) direct port selection mode.

Direct port selection mode, the default, means that NP7 processors select CGANAT PBA port numbers from a port range in order. This can result in quick port number re-use because as soon as a port numbers low in the port range are available they may be selected again. In some network configurations and with some clients, quick port number re-use can cause delays for some clients.

You may be able to resolve these delays by setting `pba-port-select-mode` to `random`. In random mode, the first time the NP7 processor selects a port from a port range, the first port number in the range is selected. After selecting the first port number, random mode randomly selects any port number in the range. Selecting a random port number makes it less likely to quickly re-use the same port numbers.

napi-break-interval <interval>

Set the new API (NAPI) break interval. The range is 0 to 65535. The default interval is 0.

nss-threads-option {4T-EIF | 4T-NOEIF | 2T}

On FortiGates with multiple NP7 processors operating with hyperscale enabled, you can use the following command to optimize NP7 network session setup (NSS) engine performance.

```
config system npu
   set nss-threads-option {4T-EIF | 4T-NOEIF | 2T}
end
```

Where:

`4T-EIF` the NSS is configured with four threads and the Endpoint Independent Filtering (EIF) feature is allowed (the default). NSS with four threads supports the maximum NP7 Connections Per Second (CPS) performance.

`4T-NOEIF` the NSS is configured with four threads and the EIF feature is not allowed. Also supports the maximum NP7 CPS performance.

`2T` the NSS is configured with two threads and the EIF feature is allowed. This setting reduces the maximum NP7 CPS performance.

Changing the `nss-threads-option` causes the FortiGate to restart.

A configuration change that causes a FortiGate to restart can disrupt the operation of an FGCP cluster. If possible, you should make this configuration change to the individual FortiGates before setting up the cluster. If the cluster is already operating, you should temporarily remove the secondary FortiGate(s) from the cluster, change the configuration of the individual FortiGates and then re-form the cluster. You can remove FortiGate(s) from a cluster using the **Remove Device from HA cluster** button on the **System > HA** GUI page. For more information, see Disconnecting a FortiGate.

If your system includes hyperscale firewall policies with EIF enabled, you can keep the default setting of `4T-EIF` for the best maximum CPS performance. However, in heavy traffic conditions, operating the NSS with four threads with hyperscale firewall policies with EIF enabled may cause errors and lead to sessions being lost. If your hyperscale system with EIF enabled experiences these issues under heavy traffic, you can select `2T` to operate the NSS with two threads. Operating the NSS with two threads reduces maximum CPS performance, but with two threads NP7 CPS performance is still much better than CPS performance on non-hyperscale systems.

If all of your hyperscale firewall policies disable EIF you can select `4T-NOEIF` for optimal CPS performance and stability.

capwap-offload {disable | enable}

Enable/disable offloading managed FortiAP and FortiLink CAPWAP sessions to the NP7 processor. Enabled by default.

NP7 CAPWAP offloading compatibility

To be compatible with NP7 CAPWAP offloading, FortiAP E and F models should be upgraded to the following firmware versions:

- FortiAP (F models): version 6.4.7, 7.0.1, and later.
- FortiAP-S and FortiAP-W2 (E models): version 6.4.7, 7.0.1, and later.
- FortiAP-U (EV and F models): version 6.2.2 and later.
- FortiAP-C (FAP-C24JE): version 5.4.3 and later.

NP7 CAPWAP offloading is not compatible with FortiAP models that cannot be upgraded to the versions mentioned above and is also not compatible with FortiAP B, C, CR, or D models.

You can work around this issue by disabling CAPWAP offloading and then restarting your FortiGate.

vxlan-offload {disable | enable}

You can use the following command to enable or disable NP7 offloading of traffic that is passing through a VXLAN interface.

```
config system npu
   set vxlan-offload {disable | enable}
end
```

Depending on the network configuration, traffic passing through a VXLAN interface may or may not be offloaded by NP7 processors. This option is enabled by default. If traffic passing through a VXLAN interface is blocked, you can set this option to `disable` to send all VXLAN traffic to the CPU. This will result in a performance reduction but that traffic should be able to pass through the FortiGate.

default-qos-type policing

The `default-qos-type` option cannot be changed if you have enabled your hyperscale firewall license. Traffic shaping with queuing using the NP7 QTM module is not compatible with carrier-grade NAT and hyperscale firewall features.

shaping-stats {disable | enable}

You can use the following command to record traffic shaper statistics for sessions offloaded to NP7 processors:

```
config system npu
   set shaping-stats {disable | enable}
end
```

With this option enabled, FortiOS records traffic shaping statistics including the number of packets dropped and the number of bytes dropped by traffic shaping for sessions offloaded to NP7 processors.

To record traffic shaping statistics for offloaded NP7 sessions, the NP7 processors must be operating in policing traffic shaping mode. Enter the following command to enable policing mode:

```
config system npu
   set default-qos-type policing
end
```

The FortiGate restarts after entering this command.

A configuration change that causes a FortiGate to restart can disrupt the operation of an FGCP cluster. If possible, you should make this configuration change to the individual FortiGates before setting up the cluster. If the cluster is already operating, you should temporarily remove the secondary FortiGate(s) from the cluster, change the configuration of the individual FortiGates and then re-form the cluster. You can remove FortiGate(s) from a cluster using the **Remove Device from HA cluster** button on the **System > HA** GUI page. For more information, see Disconnecting a FortiGate.

gtp-support {disable | enable}

Enable or disable enhanced NP7 support for FortiOS Carrier GTP features. For more information, see Improving NP6 or NP7 GTP performance.

```
config system npu
   set gtp-support enable
end
```

per-session-accounting {disable | enable | traffic-log-only}

Disable NP7 per-session accounting or enable it and control how it works.

```
config system npu
   set per-session-accounting {disable | enable | traffic-log-only}
end
```

Where:

`enable` enables per-session accounting for all traffic offloaded by the NP7 processor.

`disable` turns off per-session accounting.

`traffic-log-only` (the default) turns on NP7 per-session accounting for traffic accepted by firewall policies that have traffic logging enabled.

Enabling per-session accounting can affect NP7 offloading performance.

For more information, see Per-session accounting for offloaded NP7 sessions.

session-acct-interval <seconds>

Change the session accounting update interval. The default is to send an update every 5 seconds. The range is 1 to 10 seconds.

For more information, see Changing the per-session accounting interval.

per-policy-accounting {disable | enable}

You can use the following command to enable to disable per-policy accounting.

```
config system npu
   set per-policy-accounting {disable | enable}
end
```

For more information, see Enabling or disabling per-policy accounting for hyperscale firewall traffic on page 29.

max-session-timeout <seconds>

Change the maximum time interval for refreshing NPU-offloaded sessions. The default refresh time is 40 seconds. The range is 10 to 1000 seconds.

To free up NP7 memory you can reduce this session timeout so that inactive sessions are removed from the session table more often. However, if your NP7 is processing sessions with long lifetimes, you can increase the max-session-timeout to reduce how often the system checks for and removes inactive sessions,

hash-tbl-spread (disable | enable}

You can use the following command to enable or disable hash table entry spread for NP7 processors.

```
config system npu
   set hash-tbl-spread (disable | enable}
end
```

`hash-table-spread` is enabled by default. In most cases `hash-table-spread` should be enabled.

The following diagnose commands have been added to allow monitoring VLAN + LAG accounting when `hash-tble-spread` is enabled:

```
diagnose npu np7 sse-tpe-accounting {enable|disable}
diagnose npu np7 vlan-accounting {enable | disable}
```

vlan-lookup-cache {disable | enable}

You can use the following command to enable or disable VLAN lookup (SPV/TPV) caching.

```
config system npu
   set vlan-lookup-cache {disable | enable}
```

```
end
```

For more information, see Enabling or disabling the NP7 VLAN lookup cache on page 96.

ip-fragment-offload {disable | enable}

You can use the following option to enable or disable offloading fragmented IP packets to NP7 processors. Enabling this option can improve overall performance if your FortiGate receives fragmented packets.

```
config system npu
   set ip-fragment-offload {disable | enable}
end
```

htx-icmp-csum-chk { drop | pass}

You can use the following command to configure NP7 processors to send ICMP packets with checksum errors to the CPU:

```
config system npu
   config fp-anomaly
      set icmp-csum-err trap-to-host
   end
```

You might set up this configuration if you have configured a DoS firewall policy that includes ICMP DoS protection.

In addition to the above configuration, you can use the following command to block or allow NP7 processors to send ICMP packets with checksum errors to the CPU:

```
config system npu
   set htx-icmp-csum-chk {drop | pass}
end
```

`drop` block ICMP packets with checksum errors. This is the default setting.

`pass` forward ICMP packets with checksum errors to the CPU.

htab-msg-queue {data | idle | dedicated}

You can use the following command to set the hash table message queue mode. '

```
config system npu
   set htab-msg-queue {data | idle | dedicated}
end
```

For more information, see Hash table message queue mode on page 98.

htab-dedi-queue-nr <number-of-queues>

If you are using dedicated queues for hash table messages for hyperscale firewall sessions, you can use the following command to set the number of queues to use.

```
config system npu
   set htab-dedi-queue-nr <number-of-queues>
end
```

Use dedicated queues by setting `htab-msg-queue` to `dedicated`. See Hash table message queue mode on page 98.

qos-mode {disable | priority | round-robin}

If you have a FortiGate with one or more NP7 processors and an internal switch fabric (ISF), you can use this command to configure the QoS mode to control how the ISF distributes traffic :

```
config system npu
   set qos-mode {disable | priority | round-robin}
end
```

Where:

`disable` (the default setting) disables QoS for NP7-accelerated traffic.

`priority` uses priority-based QoS that is applied to ingress and egress traffic based on the traffic CoS value. Traffic with a higher CoS value has a higher QoS priority.

`round-robin` applies round-robin or bandwidth control distribution to ingress traffic only based on the traffic CoS value. This mode helps smooth out incoming burst traffic by distributing traffic evenly among the NP7 processors.

inbound-dscp-copy-port <interface> [<interface>...]

Configure one or more interfaces to support the DSCP copy feature. This feature copies the DSCP value from the ESP header to the inner IP Header for incoming packets. This feature can be used in situations where the network is expecting a DSCP value in the inner IP header but the traffic has the DSCP value in the ESP header.

double-level-mcast-offload {disable | enable}

Enable to support NP7 offloading for more than 256 destinations for multicast replication. By default this option is disabled and NP7 processors support up to 256 destinations for multicast replication. You can enable this option to effectively double the number.

qtm-buf-mode {6ch | 4ch}

Set the NP7 QTM channel configuration for packet buffers.

`6ch` 6 DRAM channels for packet buffer. This is the default setting.

`4ch` 4 DRAM channels for packet buffer. This is the safe mode setting.

In most cases, using 6 DRAM channels results in higher bandwidth. However, in some network configurations using 6 DRAM channels can cause packets to be dropped. Using 4 DRAM channels is a safer choice if the QTM engine gets into a stuck state and blocks packets.

ipsec-ob-np-sel {rr | Packet | Hash}

For future use.

max-receive-unit <unit>

You can use the following command to set the maximum packet size in bytes allowed by NP7 processors. Larger packets will be silently dropped.

```
config system npu
   set max-receive-unit <size>
end
```

You can set the packet size from 64 bytes to 10,000 bytes. The default is 10,000 bytes.

ull-port-mode {10G | 25G}

Change the speed of ultra low latency (ULL) interfaces. This option is only available for FortiGates with NP7 processors that also have ULL interfaces. For example, for the FortiGate-600F and 601F see Changing the speed of the X5 to X8 ULL interfaces.

config port-npu-map

Use the following command to configure NPU port mapping:

```
config system npu
   config port-npu-map
      edit <interface-name>
         set npu-group-index <index>
      end
```

You can use the port map to assign data interfaces to NP7 links.

See individual NP7 architectures in FortiGate NP7 architectures for details for individual FortiGate models.

The FortiGate 1800F, 2600F, 3500F, 4200F and 4400F models include the following command for configuring NP7 NPU port mapping:

```
config system npu-post
      config port-npu-map
         edit <interface-name>
            set npu-group <group-name>
         end
      end
   end
```

For more information, see config system npu-post.

---

config port-path-option

By default, the FortiGate-4200F, 4201F, 4400F, 4401F, 4800F, and 4801F HA and AUX interfaces are not connected to the NP7 processors. The FortiGate-3500F and 3501F HA interfaces are also not connected to the NP7 processors.

Normally, separating the traffic on the HA and AUX interfaces from the data traffic provides optimal performance and system stability. However, in some cases you might be able to improve some aspects of system performance by connecting the HA or AUX interfaces to the NP7 processors. For example, in some cases, FGCP or FGSP session synchronization may be improved by connecting HA or AUX interfaces to the NP7 processors and using them for FGCP or FGSP session synchronization.

The FortiGate-3500F, 3501F, 4200F, 4201F, 4400F, 4401F, 4800F, and 4801F include the following command that can be used to connect HA and AUX interfaces to the NP7 processors:

```
config system npu
```

```
   config port-path-option
      set ports-using-npu <interfaces>
   end
```

`<interfaces>` can be one or more HA and AUX interfaces.

For example, the following command connects to the HA1 and HA2 interfaces to the NP7 processor:

```
config system npu
   config port-path-option
      set ports-using-npu ha1 ha2
   end
```

Changing the `port-path-option` configuration restarts the FortiGate, temporarily interrupting traffic.

A configuration change that causes a FortiGate to restart can disrupt the operation of an FGCP cluster. If possible, you should make this configuration change to the individual FortiGates before setting up the cluster. If the cluster is already operating, you should temporarily remove the secondary FortiGate(s) from the cluster, change the configuration of the individual FortiGates and then re-form the cluster. You can remove FortiGate(s) from a cluster using the **Remove Device from HA cluster** button on the **System > HA** GUI page. For more information, see Disconnecting a FortiGate.

When connected to the NP7 processor, the HA and AUX interfaces operate in the same way as data interfaces accelerated by NP7 processors. In some configurations, using data interfaces for FGCP or FGSP heartbeat or session synchronization may improve performance or session synchronization.

config dos-options

Us the following command to configure some NP7 DoS protection settings:

```
config system npu
   config dos-options
      set npu-dos-meter-mode {global | local}
      set npu-dos-tpe-mode {disable | enable}
   end
```

For more information, see DoS policy hardware acceleration.

config background-sse-scan

You can use the following command to configure background SSE scanning:

```
config system npu
   config background-sse-scan
      set scan {disable | enable}
      set scan-stale {0 | 1}
      set scan-vt <bit>
      set stats-update-interval <interval>
      set stats-qual-access <qualification>
```

```
      set stats-qual-duration <duration>
      set udp-keepalive-interval <interval>
      set udp-qual-access <qualification>
      set udp-qual-duration <qualification>
   end
```

For more information, see Configuring background SSE scanning on page 100.

config sse-ha-scan

Set the HA scanning message gap.

```
config system npu
   config sse-ha-scan
      set gap <gap>
   end
```

gap the scanning message gap in the range of 0 to 32767 seconds. The default gap is 200 seconds.

The HA scanning message gap is intended to reduce how often the SSE synchronizes HA sessions to save on CPU and memory resources. Increasing the gap means it could take longer for hardware sessions to be synchronized between FortiGates in an FGCP HA cluster.

config icmp-error-rate-ctrl

ICMP error rate control limits the average number of ICMP error packets generated by NP7 processors and includes a token bucket system to limit ICMPv4 and ICMPv6 error packet bursts.

Under some high-traffic conditions, NP7 processors can generate excessive amounts of ICMP error packets. Because ICMP error packets are processed by the CPU, without rate limiting, excessive amounts of ICMP error packets can cause high CPU usage and possibly CPU stalling.

ICMP error rate control is enabled by default. If your FortiGate CPU performance is being affected by excessive ICMP error traffic, you can use the following options to change the average packet generation rates and adjust the token bucket size for ICMPv4 and ICMPv6 error packets. You can also disable ICMP error rate control.

```
config system npu
   config icmp-error-rate-ctrl
      set icmpv4-error-rate-limit {disable | enable}
      set icmpv4-error-rate <packets-per-second>
      set icmpv4-error-bucket-size <token-bucket-size>
      set icmpv6-error-rate-limit {disable | enable}
      set icmpv6-error-rate <packets-per-second>
      set icmpv6-error-bucket-size <token-bucket-size>
   end
```

`icmpv4-error-rate-limit` enable or disable ICMPv4 error packet rate limiting. Enabled by default.

`icmpv4-error-rate` the average number of ICMPv4 error packets that can be generated per second. The range is 1 to 100 and the default rate is 1 packet per second.

`icmpv4-error-bucket-size` the bucket size used in the token bucket algorithm for controlling the flow of ICMPv4 error packets to prevent packet bursts. The range is 1 to 100 packets and the default is 20 packets.

`icmpv6-error-rate-limit` enable or disable ICMPv6 error packet rate limiting. Enabled by default.

`icmpv6-error-rate` the average number of ICMPv6 error packets that can be generated per second. The range is 1 to 100 and the default rate is 1 packet per second.

`icmp-v6-error-bucket-size` the bucket size used by the token bucket algorithm for controlling the flow of ICMPv6 error packets to prevent packet bursts. The range is 1 to 100 packets and the default is 20 packets.

config hpe

The NP7 host protection engine (HPE) uses NP7 processors to protect the FortiGate CPU from excessive amounts of ingress traffic, which typically occurs during DDoS attacks or network problems (for example an ARP flood due to a network loop). You can use the HPE to prevent ingress traffic received on data interfaces connected to NP7 processors from overloading the FortiGate CPU.

For more information about the NP7 HPE, see NP7 Host Protection Engine (HPE).

You can use the following command to configure the HPE.

```
config system npu
   config hpe
      set all-protocol <packets-per-second>
      set tcpsyn-max <packets-per-second>
      set tcpsyn-ack-max <packets-per-second>
      set tcpfin-rst-max <packets-per-second>
      set tcp-max <packets-per-second>
      set udp-max <packets-per-second>
      set icmp-max <packets-per-second>
      set sctp-max <packets-per-second>
      set esp-max <packets-per-second>
      set ip-frag-max <packets-per-second>
      set ip-others-max <packets-per-second>
      set arp-max <packets-per-second>
      set l2-others-max <packets-per-second>
      set high-priority <packets-per-second>
      set enable-shaper {disable | enable}
   end
```

Option	Description	Default
`all-protocol`	The optimal way to set up the NP7 HPE is to set the `all-protocol` option to a maximum packet rate threshold that protects the FortiGate CPU from excessive traffic. If `all-protocol`is set to a value other than 0, the number of host packets received for all traffic of all packet types that the HPE shapes is controlled by the `all-protocol` threshold. By default `all-protocol` is set to 400000. This default threshold is designed to work well for most FortiGates and most networks.	400000

Option	Description	Default
	If you want to set different maximum packet rates for different packet types, you can disable `all-protocol` by setting it 0. When you do this, the NP7 HPE supports setting individual limits for the following traffic types.	
`tcpsyn-max`	Limit the maximum number of TCP SYN packets received per second per host queue. The range is 1000 to 40000000 pps.	40000
`tcpsyn-ack-max`	Prevent SYN_ACK reflection attacks by limiting the number of TCP SYN_ACK packets received per second per host queue. The range is 1000 to 40000000 pps. TCP SYN_ACK reflection attacks consist of an attacker sending large amounts of SYN_ACK packets without first sending SYN packets. These attacks can cause high CPU usage because the firewall assumes that these SYN_ACK packets are the first packets in a session, so the packets are processed by the CPU instead of the NP7 processors. The range is 1000 to 40000000 pps.	40000
`tcpfin-rst-max`	Limit the maximum number of TCP FIN and RST packets received per second per host queue. The range is 1000 to 40000000 pps.	40000
`tcp-max`	Limit the maximum number of TCP packets received per second per host queue that are not filtered by `tcpsyn-max`, `tcpsyn-ack-max`, or `tcpfin-rst-max`. The range is 1000 to 40000000 pps.	40000
`udp-max`	Limit the maximum number of UDP packets received per second per host queue. The range is 1000 to 40000000 pps.	40000
`icmp-max`	Limit the maximum number of ICMP packets received per second per host queue. The range is 1000 to 40000000 pps.	5000
`sctp-max`	Limit the maximum number of SCTP packets received per second per host queue. The range is 1000 to 40000000 pps.	5000
`esp-max`	Limit the maximum number of ESP packets received per second per host queue. The range is 1000 to 40000000 pps.	5000
`ip-frag-max`	Limit the maximum number of fragmented IP packets received per second per host queue. The range is 1000 to 40000000 pps.	5000
`ip-others-max`	Limit the maximum number of other types of IP packets received per second per host queue. Other packet types are IP packets that cannot be set with other HPE options. The range is 1000 to 40000000 pps.	5000
`arp-max`	Limit the maximum number of ARP packets received per second per host queue. The range is 1000 to 40000000 pps.	5000
`l2-others-max`	Limit the maximum number of other layer-2 packets that are not ARP packets received per second per host queue. The range is 1000 to 40000000 pps. This option limits HA heartbeat, HA session sync, LACP/802.3ad, FortiSwitch heartbeat, and wireless-controller CAPWAP packets.	5000

Option	Description	Default
high-priority	The NP7 HPE option allows you to set a maximum overflow limit for high-priority traffic. The range is 1000 to 40000000 packets per second per host queue.	40000
enable-shaper	Enable or disable the NP7 HPE.	disable

config fp-anomaly

Use the following command to configure the NP7 traffic anomaly protection:

```
config system npu
   config fp-anomaly
      set tcp-syn-fin {allow | drop | trap-to-host}
      set tcp-fin-noack {allow | drop | trap-to-host}
      set tcp-fin-only {allow | drop | trap-to-host}
      set tcp-no-flag {allow | drop | trap-to-host}
      set tcp-syn-data {allow | drop | trap-to-host}
      set tcp-winnuke {allow | drop | trap-to-host}
      set tcp-land {allow | drop | trap-to-host}
      set udp-land {allow | drop | trap-to-host}
      set icmp-land {allow | drop | trap-to-host}
      set icmp-frag {allow | drop | trap-to-host}
      set ipv4-land {allow | drop | trap-to-host}
      set ipv4-proto-err {allow | drop | trap-to-host}
      set ipv4-unknopt {allow | drop | trap-to-host}
      set ipv4-optrr {allow | drop | trap-to-host}
      set ipv4-optssrr {allow | drop | trap-to-host}
      set ipv4-optlsrr {allow | drop | trap-to-host}
      set ipv4-optstream {allow | drop | trap-to-host}
      set ipv4-optsecurity {allow | drop | trap-to-host}
      set ipv4-opttimestamp {allow | drop | trap-to-host}
      set ipv4-csum-err {drop | trap-to-host}
      set tcp-csum-err {drop | trap-to-host}
      set udp-csum-err {drop | trap-to-host}
      set icmp-csum-err {drop | trap-to-host}
      set sctp-csum-err {allow | drop | trap-to-host}
      set ipv6-land {allow | drop | trap-to-host}
      set ipv6-proto-err {allow | drop | trap-to-host}
      set ipv6-unknopt {allow | drop | trap-to-host}
      set ipv6-saddr-err {allow | drop | trap-to-host}
      set ipv6-daddr-err {allow | drop | trap-to-host}
      set ipv6-optralert {allow | drop | trap-to-host}
      set ipv6-optjumbo {allow | drop | trap-to-host}
      set ipv6-opttunnel {allow | drop | trap-to-host}
      set ipv6-opthomeaddr {allow | drop | trap-to-host}
      set ipv6-optnsap {allow | drop | trap-to-host}
      set ipv6-optendpid {allow | drop | trap-to-host}
      set ipv6-optinvld {allow | drop | trap-to-host}
   end
```

In most cases you can configure NP7 processors to allow or drop the packets associated with an attack or forward the packets that are associated with the attack to FortiOS (called `trap-to-host`). Selecting `trap-to-host` turns off NP7 anomaly protection for that anomaly.

If you select `trap-to-host` for an anomaly protection option, you can use a DoS policy to configure anomaly protection for that anomaly. If you set the `policy-offload-level` NPU setting to `dos-offload`, DoS policy anomaly protection is offloaded to the NP7 processors.

Command	Description	Default
`tcp-syn-fin {allow | drop | trap-to-host}`	Detects TCP SYN flood SYN/FIN flag set anomalies.	allow
`tcp-fin-noack {allow | drop | trap-to-host}`	Detects TCP SYN flood with FIN flag set without ACK setting anomalies.	trap-to-host
`tcp-fin-only {allow | drop | trap-to-host}`	Detects TCP SYN flood with only FIN flag set anomalies.	trap-to-host
`tcp-no-flag {allow | drop | trap-to-host}`	Detects TCP SYN flood with no flag set anomalies.	allow
`tcp-syn-data {allow | drop | trap-to-host}`	Detects TCP SYN flood packets with data anomalies.	allow
`tcp-winnuke {allow | drop | trap-to-host}`	Detects TCP WinNuke anomalies.	trap-to-host
`tcp-land {allow | drop | trap-to-host}`	Detects TCP land anomalies.	trap-to-host
`udp-land {allow | drop | trap-to-host}`	Detects UDP land anomalies.	trap-to-host
`icmp-land {allow | drop | trap-to-host}`	Detects ICMP land anomalies.	trap-to-host
`icmp-frag {allow | drop | trap-to-host}`	Detects Layer 3 fragmented packets that could be part of a layer 4 ICMP anomalies.	allow
`ipv4-land {allow | drop | trap-to-host}`	Detects IPv4 land anomalies.	trap-to-host
`ipv4-proto-err {allow | drop | trap-to-host}`	Detects invalid layer 4 protocol anomalies. For information about the error codes that are produced by setting this option to `drop`, see NP6 anomaly error codes.	trap-to-host
`ipv4-unknopt {allow | drop | trap-to-host}`	Detects unknown option anomalies.	trap-to-host
`ipv4-optrr {allow | drop | trap-to-host}`	Detects IPv4 with record route option anomalies.	trap-to-host
`ipv4-optssrr {allow | drop | trap-to-host}`	Detects IPv4 with strict source record route option anomalies.	trap-to-host

Command	Description	Default
`ipv4-optlsrr {allow | drop | trap-to-host}`	Detects IPv4 with loose source record route option anomalies.	trap-to-host
`ipv4-optstream {allow | drop | trap-to-host}`	Detects stream option anomalies.	trap-to-host
`ipv4-optsecurity {allow | drop | trap-to-host}`	Detects security option anomalies.	trap-to-host
`ipv4-opttimestamp {allow | drop | trap-to-host}`	Detects timestamp option anomalies.	trap-to-host
`ipv4-csum-err {drop | trap-to-host}`	Detects IPv4 checksum errors.	drop
`tcp-csum-err {drop | trap-to-host}`	Detects TCP checksum errors.	drop
`udp-csum-err {drop | trap-to-host}`	Detects UDP checksum errors.	drop
`icmp-csum-err {drop | trap-to-host}`	Detects ICMP checksum errors. The `config system npu` command includes a new `htx-icmp-csum-chk` option to block or allow NP7 processors to send ICMP packets with checksum errors to the CPU. See htx-icmp-csum-chk { drop | pass} on page 125.	drop
`sctp-csum-err {allow | drop | trap-to-host}`	Detects SCTP checksum errors. NP7 processors normally drop SCTP packets with checksum errors. You can use this option to allow SCTP packets with checksum errors or send SCTP packets with checksum errors to the CPU.	drop
`ipv6-land {allow | drop | trap-to-host}`	Detects IPv6 land anomalies	trap-to-host
`ipv6-unknopt {allow | drop | trap-to-host}`	Detects unknown option anomalies.	trap-to-host
`ipv6-saddr-err {allow | drop | trap-to-host}`	Detects source address as multicast anomalies.	trap-to-host
`ipv6-daddr-err {allow | drop | trap-to-host}`	Detects destination address as unspecified or loopback address anomalies.	trap-to-host
`ipv6-optralert {allow | drop | trap-to-host}`	Detects router alert option anomalies.	trap-to-host
`ipv6-optjumbo {allow | drop | trap-to-host}`	Detects jumbo options anomalies.	trap-to-host
`ipv6-opttunnel {allow | drop | trap-to-host}`	Detects tunnel encapsulation limit option anomalies.	trap-to-host

Command	Description	Default
`ipv6-opthomeaddr {allow | drop | trap-to-host}`	Detects home address option anomalies.	trap-to-host
`ipv6-optnsap {allow | drop | trap-to-host}`	Detects network service access point address option anomalies.	trap-to-host
`ipv6-optendpid {allow | drop | trap-to-host}`	Detects end point identification anomalies.	trap-to-host
`ipv6-optinvld {allow | drop | trap-to-host}`	Detects invalid option anomalies.	trap-to-host

config ip-reassembly

Use the following command to enable IP reassembly, which configures the NP7 processor to reassemble fragmented IP packets:

```
config system npu
   config ip-reassembly
      set min_timeout <micro-seconds>
      set max_timeout <micro-seconds>
      set status {disable | enable}
   end
```

For more information, see Reassembling and offloading fragmented packets.

config dsw-dts-profile

Configure NP7 DSW DTS profiles.

```
config system npu
   config dsw-dts-profile
      edit <profile-id>
         set min-limit <limit>
         set step <number>
         set action {wait | drop | drop_tmr_0 | drop_tmr_1 | enque | enque_0 | enque_1 }
      end
```

`min-limit` NP7 DSW DTS profile min-limt. Range 32 to 2048, 1 is a special value, default 0.

`step` NP7 DSW DTS profile step. Range 0 to 64, default 0.

`action` set the NP7 DSW DTS profile action to one of the following:

- `wait` the default, DSW DTS profile WAIT indefinitely.
- `drop` DSW DTS profile DROP immediately.
- `drop_tmr_0` DSW DTS profile DROP after interval #0 time-out.

- `drop_tmr_1` DSW DTS profile DROP after interval #1 time-out.
- `enque` DSW DTS profile ENQUE immediately.
- `enque_0` DSW DTS profile ENQUE after interval #0 time-out.
- `enque_1` DSW DTS profile ENQUE after interval #1 time-out.

config dsw-queue-dts-profile

Create NP7 DSW Queue DTS profiles.

```
config system npu
   config dsw-queue-dts-profile
      edit <profile-name>
         set iport <iport>
         set oport <oport>
         set profile-id <profile-id>
         set queue-select <queue-id>
      end
```

`iport` select a NP7 DSW DTS in port from the list of available ports, default `eif0`.

`oport` select a NP7 DSW DTS out port from the list of available ports, default `eif0`.

`profile-id` an NP7 DSW DTS profile ID, range 1 to 32, default 0.

`queue-select` an NP7 DSW DTS queue ID. Range <0> to <4095>, default 0 resets the queue to default.

When this command was first added with FortiOS 6.4.6, the `iport` and `oport` options were all uppercase. However, for 6.4.8 they were converted to lower case. This change was missed in the upgrade code, so your configuration of this command may be lost after upgrading to 7.0.5.

config np-queues

Use the following command to configure priority settings for traffic passing through NP7 processors. These priority settings are applied to packets accepted by the NP7 processor. The priority settings are then used by the NP7 Host Protection Engine (HPE) and DSW systems that make decisions based on traffic priority settings.

For information about configuring the HPE, see config hpe on page 131.

For information about configuring DSW settings, see config dsw-dts-profile on page 136 and config dsw-queue-dts-profile on page 137.

The default NP7 queue protocol configuration includes most common types of traffic that might be considered to be high-priority traffic for most networks. You can add and remove traffic types if required for your network.

```
config system npu
   config np-queues
      config profile
         edit <profile-id>
```

```
            set type {cos | dscp}
            set weight <weight>
            set {cos0 | cos1 | ... | cos7} {queue0 | queue1 | ... | queue7}
            set {dscp0 | dscp1 | ... | dscp63} {queue0 | queue1 | ... | queue7}
         end
      config ethernet-type
         edit <ethernet-type-name>
             set type <ethertype>
            set queue <queue>
            set weight <weight>
         end
      config ip-protocol
         edit <protocol-name>
             set protocol <ip-protocol-number>
            set queue <queue>
            set weight <weight>
         end
      config ip-service
         edit <service-name>
             set protocol <ip-protocol-number>
            set sport <port-number>
            set dport <port-number>
            set queue <queue>
            set weight <weight>
         end
      config scheduler
         edit <schedule-name>
            set mode {none | priority | round-robin}
         end
```

`config profile` configure NP7 class profiles.

- `type` the profile type. Select `cos` (the default) for VLAN priority or `dscp` for IP differentiated services code point (DSCP) priority.
- `weight` set a weight for the profile. Range 0 to 15, default 6.
- `cos0` to `cos7` if type is set to `cos`, select a queue number (`queue1` to `queue7`) for each CoS. By default, each CoS is assigned a queue with the corresponding number. For example, `cos1` is assigned `queue1`, `cos2` is assigned `queue2` and so on.
- `dscp0` to `dscp63` if `type` is set to `dscp`, select a queue number (`queue1` to `queue7`) for each DSCP.

`config ethernet-type` configure NP7 QoS settings for different ethernet types. The default configuration includes the following ethernet types: ARP, HA-SESSYNC, HA-DEF, HC-DEF, L2EP-DEF, and LACP. You can edit these pre-configured ethernet types to change the `queue` and `weight`. You can also add new ethernet types.

- `type` the ethertype number of the ethernet type to be configured. For example, for ARP `type` would be 806 (and not 0x0806).
- `queue` the queue number. Range 0 to 11, the default when you create a new ethernet type is 0.
- `weight` the class weight for the ethernet type in the range of 0 to 15, the default weight is 15.

`config ip-protocol` configure NP7 QoS settings for different IP protocols. The default configuration includes these pre-configured IP protocols: OSPF, IGMP, and ICMP. You can edit these pre-configured IP protocols to change the `queue` and `weight`. You can also add new IP protocols.

- `protocol` the protocol number of the IP protocol to be configured.
- `queue` the queue number. Range 0 to 11, the default when you create a new IP protocol is 0.

- `weight` the class weight for the IP protocol in the range of 0 to 15, the default weight is 14.

`config ip-service` configure NP7 QoS settings for different IP services. The default configuration includes these pre-configured IP services: IKE, BGP, BFD-single-hop, BFD-multiple-hop, SLBC-management, SLBC-1, and SLBC-2. You can edit these pre-configured IP services to change the `queue` and `weight`. You can also add new IP services.

- `protocol` the protocol number of the IP service to be configured.
- `sport` the source port number used by the service.
- `dport` the destination port number used by the service.
- `queue` the queue number. Range 0 to 11, the default when you create a new IP service is 0.
- `weight` the class weight for the IP service in the range of 0 to 15, the default weight is 13.

`config scheduler` configure NP7 QoS schedules.

- `mode` the scheduler mode. Can be `none`, `priority`, or `round-robin`.

Default NP7 queue protocol prioritization configuration

Default NP7 queue protocol prioritization configuration

The default NP queue priority configuration should result in optimal performance in most cases. An empty or incorrect NP queue priority configuration can affect performance or cause traffic disruptions. In the case of a hyperscale firewall VDOM, an empty NP queue priority configuration could cause BGP flapping or traffic interruptions when a lot of IP traffic and/or non-SYN TCP traffic is sent to the CPU.

After upgrading your FortiGate with NP7 processors, you should verify that the NP queue priority configuration is either your intended configuration or matches the default configuration shown below. If you are upgrading from a FortiOS version that does not support the NP queue priority feature, the NP queue priority configuration after the firmware upgrade could be empty or incorrect.

Here is the default NP queue priority configuration:

```
config system npu
    config np-queues
        config ethernet-type
            edit "ARP"
                set type 806
                set queue 9
            next
            edit "HA-SESSYNC"
                set type 8892
                set queue 11
            next
            edit "HA-DEF"
                set type 8890
                set queue 11
            next
            edit "HC-DEF"
                set type 8891
                set queue 11
```

```
            next
            edit "L2EP-DEF"
                set type 8893
                set queue 11
            next
            edit "LACP"
                set type 8809
                set queue 9
            next
        end
        config ip-protocol
            edit "OSPF"
                set protocol 89
                set queue 11
            next
            edit "IGMP"
                set protocol 2
                set queue 11
            next
            edit "ICMP"
                set protocol 1
                set queue 3
            next
        end
        config ip-service
            edit "IKE"
                set protocol 17
                set sport 500
                set dport 500
                set queue 11
            next
            edit "BGP"
                set protocol 6
                set sport 179
                set dport 179
                set queue 9
            next
            edit "BFD-single-hop"
                set protocol 17
                set sport 3784
                set dport 3784
                set queue 11
            next
            edit "BFD-multiple-hop"
                set protocol 17
                set sport 4784
                set dport 4784
                set queue 11
            next
            edit "SLBC-management"
                set protocol 17
                set dport 720
```

```
                set queue 11
            next
            edit "SLBC-1"
                set protocol 17
                set sport 11133
                set dport 11133
                set queue 11
            next
            edit "SLBC-2"
                set protocol 17
                set sport 65435
                set dport 65435
                set queue 11
            end
```

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